

Slide Lines in Lagrangian hydrocodes

Combined Force and Velocity Boundary Condition

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 - 2D Lagrangian Staggered Hydrodynamics
 - Motivation for slide-line
 - Design principles
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 - Improvements
- Numerical tests
 - Sanity checks
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- Beyond 2D and two-materials
- Conclusions and perspective

Context

2D Staggered Lagrangian Hydrodynamics

2D Hydrodynamics in Lagrangian formulation

Euler hydrodynamics equations in an Inertial Confinement Fusion physics.

Lagrangian formulation to follow multiple materials : large aspect ratio, shock waves, expansion, high deformation.

2D Compatible Staggered Lagrangian scheme

Thermodynamical variables at cell centers (ρ, ε) , kinematics variables at vertexes (\mathbf{X}, \mathbf{U}) .

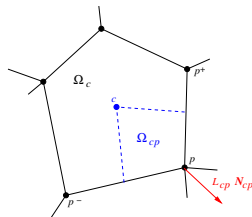
Conservative scheme (mass, momentum, total energy) on polygonal grid.

Artificial viscosity to deal with shocks.

Subcell based discretisation (mass is conserved)

$$\rho_c = m_c / V_c, \quad m_p \frac{d\vec{v}_p}{dt} = \vec{F}_p = \sum_{c \in \mathcal{C}(p)} \vec{F}_{cp}$$

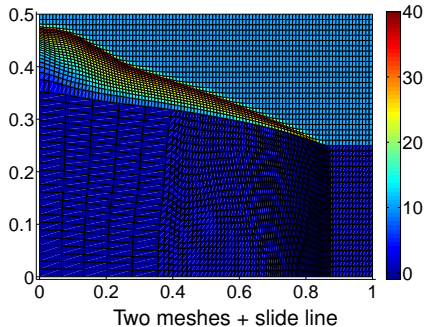
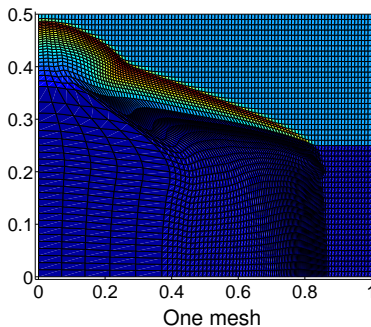
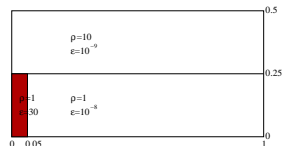
$$m_c \frac{d\varepsilon_c}{dt} = \sum_{p \in \mathcal{P}(c)} \vec{F}_{cp} \cdot \vec{v}_p$$



Context

Motivation for slide line

Shear flows, vorticity are problematic for any Lagrangian methods.
Example taken from [Caramana (JCP, 2009)]



Context

Design principles and methods

Design principles

- Across a slide line normal velocity/acceleration is preserved, pressure is constant, tangential velocity is free.
- Conservation is ensured.
- No friction, no impact, no void opening. (Our choice !)
- Sliding treatment should not generate any inter-penetration or void opening. Robustness.
- Independence by respect to the meshes.
- Ideal situations must be perfectly solved.

Methods

Many different methods :

[Wilkins (Academic Press, 1964)] : Classical approach with master/slave sides.

[Benson (JCP, 1992)] : Review paper, followed by many contributors !

[Caramana (JCP, 2009)] : Approach compatible with our hydro scheme (based on forces, internal velocity BCs) → **our starting point**

Slide Line method

Contact force

- Momentum equation for standard point p , no sliding :

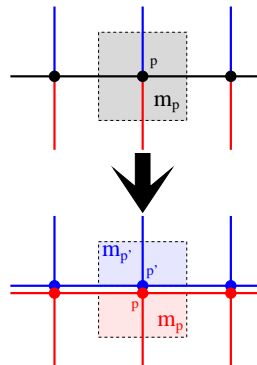
$$m_p \frac{d\vec{v}_p}{dt} = \vec{F}_p,$$

can be split for each separate half-point

$$m_p \frac{d\vec{v}_p}{dt} = \vec{F}_p + \vec{g}_p, \quad m_{p'} \frac{d\vec{v}_{p'}}{dt} = \vec{F}_{p'} + \vec{g}_{p'}.$$

- Here, $\vec{F}_p, \vec{F}_{p'}$ are any Lagrangian forces – pressure, anti-hourglass, viscosity, gravity, ...
- To be computed : **contact forces** $\vec{g}_p, \vec{g}_{p'}$, representing opposite pressure force.
- Suppose p and p' still coincide \Rightarrow same size, opposite orientation : $\vec{g}_{p'} = -\vec{g}_p$.
- Sum equations, same acceleration \Rightarrow

$$\vec{g}_p = -\vec{g}_{p'} = \frac{m_p \vec{F}_{p'} - m_{p'} \vec{F}_p}{m_p + m_{p'}}$$



Slide Line method

Contact force

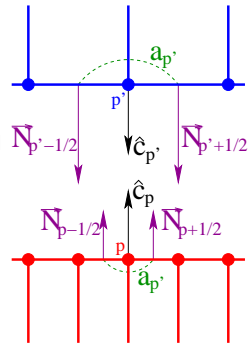
- Normal of each edge $\vec{N}_{p \pm \frac{1}{2}}$ used for construction of nodal normals $\vec{N}_p = (\vec{N}_{p-\frac{1}{2}} + \vec{N}_{p+\frac{1}{2}})/2$.
- Normalization : $a_p = \|\vec{N}_p\|$, $\hat{c}_p = \vec{N}_p / a_p$.
- All integrals (present in masses and forces) must be scaled to lengths of opposite edges.
- Lower node : quantities from upper side must be scaled by factor $a_p / a_{p'}$,

$$\vec{g}_p = \frac{m_p \frac{a_p}{a_{p'}} \vec{F}_{p'} - \frac{a_p}{a_{p'}} m_{p'} \vec{F}_p}{m_p + \frac{a_p}{a_{p'}} m_{p'}} = \frac{a_p (m_p \vec{F}_{p'} - m_{p'} \vec{F}_p)}{a_{p'} m_p + a_p m_{p'}}$$

- Upper node : scaling by $a_{p'} / a_p$,

$$\vec{g}_{p'} = - \frac{\frac{a_{p'}}{a_p} m_p \vec{F}_p - m_{p'} \frac{a_{p'}}{a_p} \vec{F}_{p'}}{\frac{a_{p'}}{a_p} m_p + m_{p'}} = \frac{a_{p'} (m_{p'} \vec{F}_p - m_p \vec{F}_{p'})}{a_{p'} m_p + a_p m_{p'}}$$

- Both equations same up to prime sign.



Design : Simple situations are perfectly solved independently of the meshes

Slide Line method

Contact force

- Contact forces only introduce interaction between sides due to pressures in each side \Rightarrow direction in the slide line normal.

- Projection of the contact forces to the normal direction,

$$m_p \frac{d \vec{v}_p}{dt} = \vec{F}_p + (\vec{g}_p \cdot \hat{c}_p) \hat{c}_p,$$

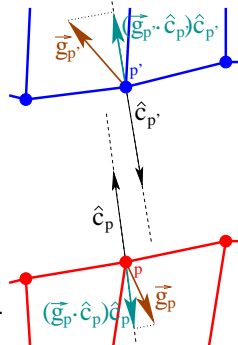
$$m_{p'} \frac{d \vec{v}_{p'}}{dt} = \vec{F}_{p'} + (\vec{g}_{p'} \cdot \hat{c}_{p'}) \hat{c}_{p'}.$$

- Final projected contact forces :

$$(\vec{g}_p \cdot \hat{c}_p) \hat{c}_p = - \frac{m_{p'} (\vec{F}_{p'} \cdot \hat{c}_{p'}) + m_{p'} (\vec{F}_p \cdot \hat{c}_p)}{a_{p'} m_p + a_p m_{p'}} a_p \hat{c}_p,$$

$$(\vec{g}_{p'} \cdot \hat{c}_{p'}) \hat{c}_{p'} = - \frac{m_p (\vec{F}_p \cdot \hat{c}_p) + m_p (\vec{F}_{p'} \cdot \hat{c}_{p'})}{a_{p'} m_p + a_p m_{p'}} a_{p'} \hat{c}_{p'}.$$

- Again same up to prime symbol.



Design : Normal component of acceleration is the same on both sides

Slide line method

Preventing Inter-Penetration by Velocity Correction

- Contact forces represent pressure (and other) forces from opposite side, no mechanism to prevent inter-penetration.
- From now, we need to start distinguishing between master and slave side, slave point (p , defined in initialization) must follow its master point :

$$\vec{v}_p^{n+1} = \vec{v}_p^{n+1,\dagger} + \left[\left(\vec{v}_{p'}^{n+1,\dagger} + \vec{v}_{p'}^n \right) \cdot \hat{c}_{p'} \right] \hat{c}_{p'} - \left[\left(\vec{v}_p^{n+1,\dagger} + \vec{v}_p^n \right) \cdot \hat{c}_{p'} \right] \hat{c}_{p'}.$$

- Here, corrected \vec{v}_p^{n+1} is used for nodal motion, $\vec{v}_p^{n+1,\dagger}$ includes contact forces.
- Fix removes excessive velocity in the direction of inter-penetration (slide line normal) from the final velocity.
- Prevents slave node to move in this direction more than master does.
- Some sort of “internal velocity boundary condition”.

Design : Inter-penetration or void opening are reduced, but conservation is lost.

Goodness criteria for the slide line method

Measure of Energy Discrepancy

Total energy is lost !

- Change of internal energy from energy equation : $m_c (\varepsilon_c^{n+1} - \varepsilon_c^n) = - \sum_{p \in P(c)} \vec{F}_p^c \cdot \Delta \vec{r}_p$.
- Change of kinetic energy : $\frac{1}{2} m_p ((\vec{v}_p^{n+1})^2 - (\vec{v}_p^n)^2)$.
- Compatible discretization \Rightarrow both values must be identical. However, due to velocity correction, energy discrepancy occurs.

Measure of Energy Discrepancy

- Discrepancy in point p during one timestep :

$$\Delta W_p^{n \rightarrow n+1} = \left[\frac{1}{2} m_p ((\vec{v}_p^{n+1})^2 - (\vec{v}_p^n)^2) \right] - \left[\sum_{c \in C(p)} \vec{F}_p^c \cdot \Delta \vec{r}_p \right].$$

- Integration over space and time :

$$\Delta W^{n \rightarrow n+1} = \sum_{\forall p} \Delta W_p^{n \rightarrow n+1}, \quad \Delta W = \sum_{n=1}^N \Delta W_{n \rightarrow n+1}.$$

- Can be also generalized for non-compatible discretizations.

Check : Measure the impact of the slide line treatment.

Improvement : interpolation of entity

- Up to now – [Caramana (JCP, 2009)], interaction with closest point (in both contact force and velocity correction formulas).
- Produce disturbances of the slide line, especially in case of different aspect ratios, many points interact with only one
- All quantities on the opposite side must be interpolated :

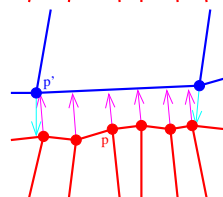
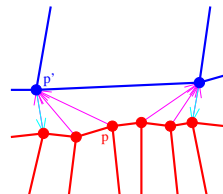
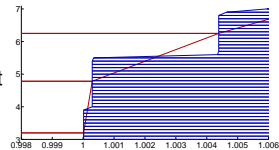
$$(\vec{g}_p \cdot \hat{c}_p) \hat{c}_p = - \frac{m_{p'} (\vec{F}_{p'} \cdot \hat{c}_{p'}) + m_p (\vec{F}_p \cdot \hat{c}_p)}{a_{p'} m_p + a_p m_{p'}} a_p \hat{c}_p,$$

$$(\vec{g}_{p'} \cdot \hat{c}_{p'}) \hat{c}_{p'} = - \frac{m_{p'} (\vec{F}_p \cdot \hat{c}_p) + m_p (\vec{F}_{p'} \cdot \hat{c}_{p'})}{a_{p'} m_p + a_p m_{p'}} a_{p'} \hat{c}_{p'},$$

$$\vec{v}_p^{n+1} = \vec{v}_p^{n+1,\dagger} + \left[\left(\vec{v}_{p'}^{n+1,\dagger} + \vec{v}_{p'}^n \right) \cdot \hat{c}_{p'} \right] \hat{c}_{p'}$$

$$- \left[\left(\vec{v}_p^{n+1,\dagger} + \vec{v}_p^n \right) \cdot \hat{c}_p \right] \hat{c}_p,$$

i.e. normal \hat{c} , characteristic length a , mass m , force \vec{F} , and velocity \vec{v} .

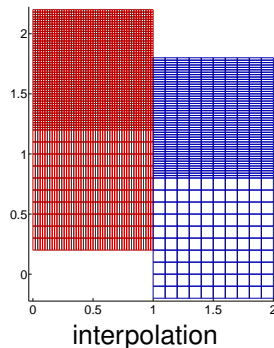
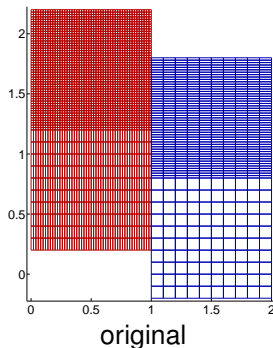
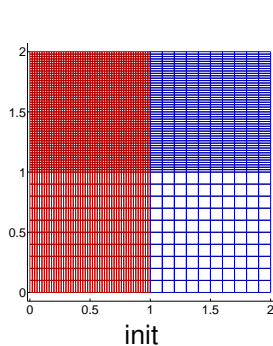


Numerical Examples

Sanity checks : Pure sliding

Vertically sliding blocks

- Non-uniform meshes, straight slide line, opposite velocity.
- Same pressures \Rightarrow contact forces must cancel exactly with pressure forces.
- Test of scaling.
- $\Delta W = 0$ for all methods, slide line perfect.

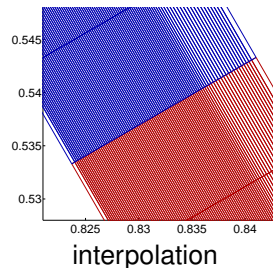
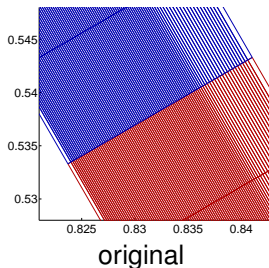
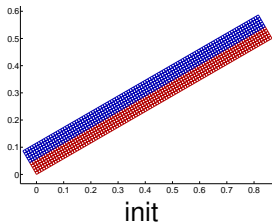


Numerical Examples

Sanity checks : Salzmann-Like Piston

Oblique piston (from left to right)

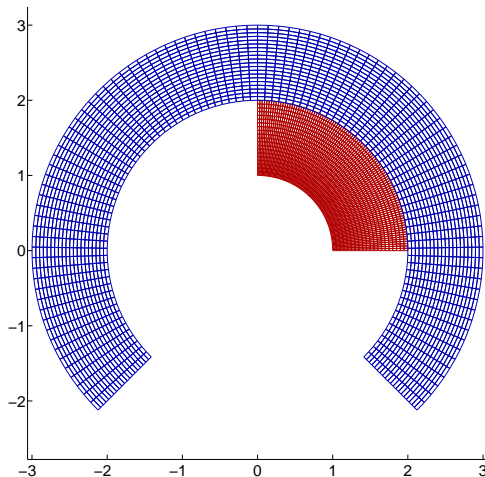
- Sanity test : Salzmann piston with uniform mesh, straight slide line, rotated by $\pi/6$.
- Pressure gradient parallel with interface \Rightarrow contact forces cancel pressure forces.
- Test of scaling and projection.
- $\Delta W = 0$ for all methods, slide line perfect.



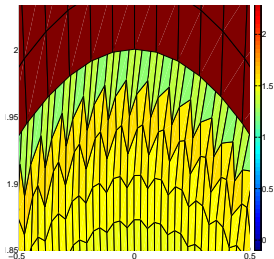
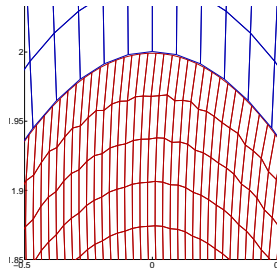
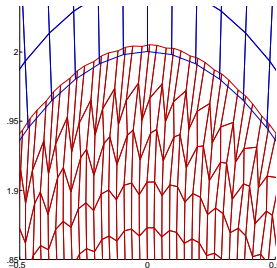
Numerical Examples

Sliding Rings

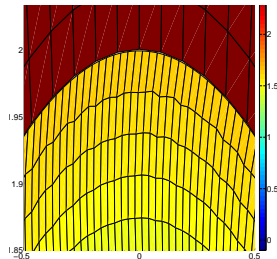
- 2 meshes of 100×20 cells : static heavy outer master mesh ($\rho = 10^4$) and moving light inner slave mesh ($\rho = 1$).
- Same pressure $p = 1$, $T = 0.65$ (original method fails soon after).
- Original method \Rightarrow serious distortions (driven by staircase problem), interpolation helps.



Numerical Examples



$\Delta W \approx 10^{-3}$



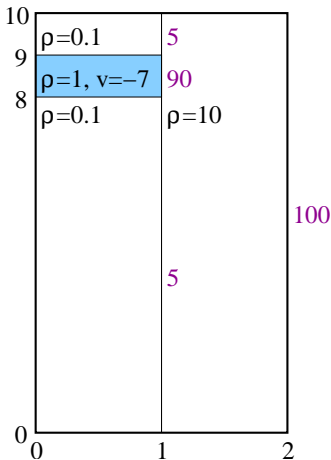
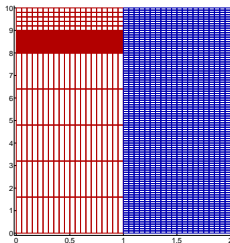
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Numerical Examples

Numerical Examples

Bullet in Channel

- Inspired by real experiments from PALS laser facility [Badziak et al. (APL, 2010)].
- Left mesh : heavy “bullet” ($\rho = 1$) in “air” ($\rho = 0.1$).
Right mesh : master “solid” ($\rho = 10$). $\rho = 1$, static except bullet.
- Both meshes have 20×100 cells, walls everywhere.
- Strong differences in aspect ratios.
- $T = 1.17$ (original fails soon).
- Sliding bullet makes high pressure below and low pressure above \Rightarrow deformation of slide line.

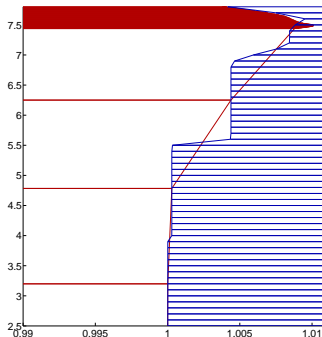


Numerical Examples

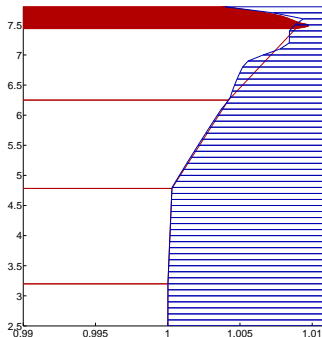
Bullet in Channel

Early time $T = 0.1$

- Slide line starts to be in motion \Rightarrow staircase problem for original method due to 1-to-1 interaction.



original meshes



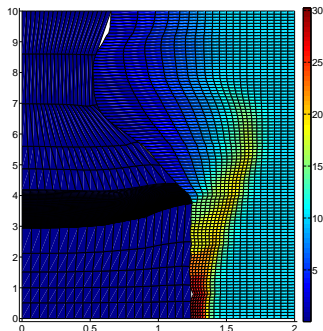
interpolation meshes

Numerical Examples

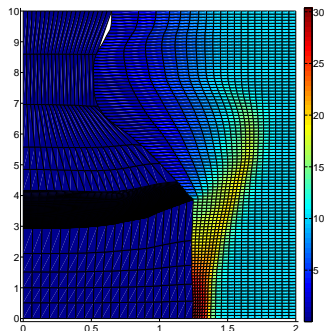
Bullet in Channel

Later time $T = 1.17$

- Bullet and interface deformed.
- Original method soon to fail – biggest inter-penetration and voids !



original mesh+density



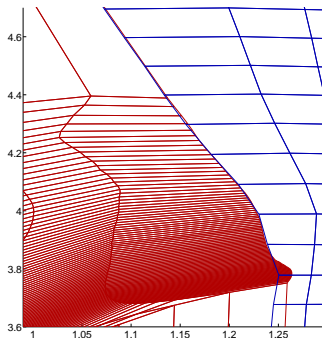
interpolation mesh+density

Numerical Examples

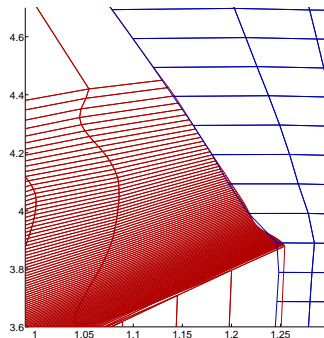
Bullet in Channel

Later time $T = 1.17$

- Zoom on slide line at bullet.
- Bigger interpenetration and void for original method.



original mesh



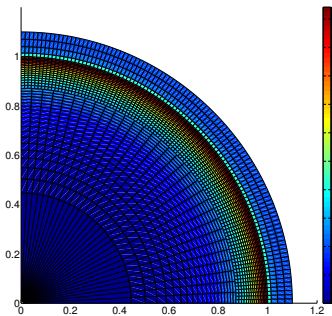
interpolation mesh

Numerical Examples

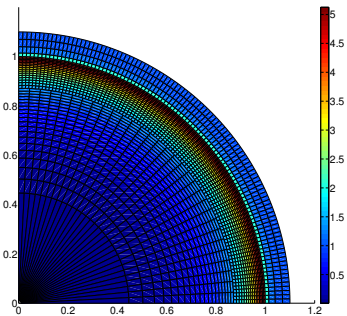
Sedov problem with interface (slide-line)

Test symmetry violation due to slide-line machinery

- Sedov point explosion on polar mesh (unit density, zero pressure) at $t = 1$.
- Radius $r \in \langle 1/100, 1.1 \rangle$ and angle $\theta \in \langle 0, \pi/2 \rangle$
- Slide-line at $r = 0.5$, 20 cells in r direction, 100/31 outer/inner cells in angular direction. Meshes do not coincide



(a) original



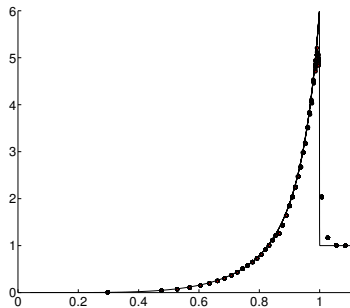
(b) interpolated interact.

Numerical Examples

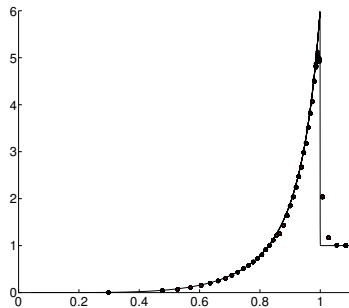
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(a) original

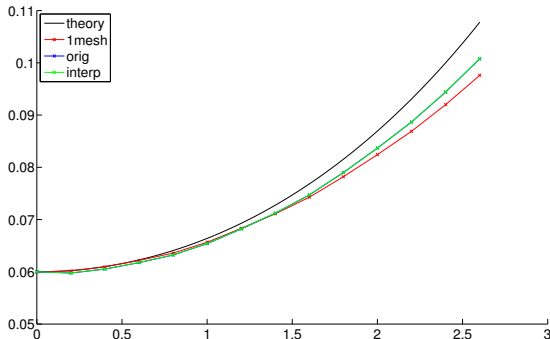


(b) interpolated interact.

Numerical results

Rayleigh-Taylor Instability with Sliding

- Goal : analyse the influence of the slide line treatment on the growth rate of the Rayleigh-Taylor instability problem against the theoretical rate.
- Two simulations : 1 single 100×600 mesh (no sliding) and two 100×300 meshes (separated by a slide line)
- Upper side is the master side.



Growth rate as a function of time
(linear phase of RT instability)

1 mesh = no slide line

orig/interp = with slide line

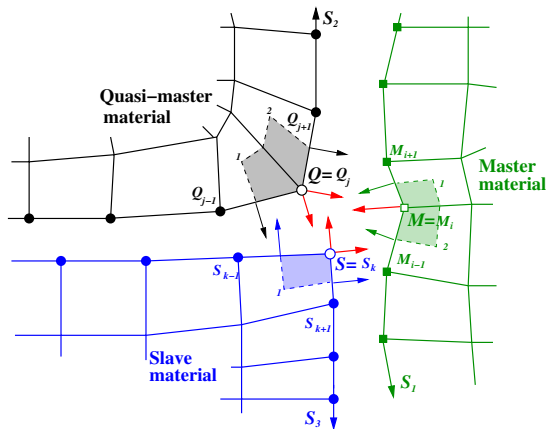
theory = analytical growth rate

Better growth rate when the slide line machinery is used.

Beyond 2D and two-materials

T junction

Notation



- Master (green), Quasi-master (black) and Slave (blue)
- Generic points : M , Q , S
- Apart from triple point slide line works as usual
- Contact force G_{MS} applies from Master onto Slave, G_{QM} applies from Quasi-master onto Master, etc.

Beyond 2D and two-materials

Contact forces

Pair of contact forces

Momentum equations for triple point P in matrix form

$$\begin{pmatrix} m_M \\ m_Q \\ m_S \end{pmatrix} \frac{d}{dt} \mathbf{U}_P = \begin{pmatrix} \mathbf{F}_M \\ \mathbf{F}_Q \\ \mathbf{F}_S \end{pmatrix} + \begin{pmatrix} \mathbf{0} & \mathbf{G}_{MQ} & \mathbf{G}_{MS} \\ \mathbf{G}_{QM} & \mathbf{0} & \mathbf{G}_{QS} \\ \mathbf{G}_{SM} & \mathbf{G}_{SQ} & \mathbf{0} \end{pmatrix}.$$

Final form of pair of forces

$$\begin{aligned} \mathbf{G}_{MQ} + \mathbf{G}_{MS} &= \frac{m_M(\mathbf{F}_Q + \mathbf{F}_S) - (m_Q + m_S)\mathbf{F}_M}{(m_Q + m_S) + m_M}, \\ -\mathbf{G}_{MQ} + \mathbf{G}_{QS} &= \frac{m_Q(\mathbf{F}_M + \mathbf{F}_S) - (m_M + m_S)\mathbf{F}_Q}{(m_M + m_S) + m_Q}, \\ -\mathbf{G}_{MS} - \mathbf{G}_{QS} &= \frac{m_S(\mathbf{F}_M + \mathbf{F}_Q) - (m_M + m_Q)\mathbf{F}_S}{(m_M + m_Q) + m_S}. \end{aligned}$$

Need rescaling and velocity correction (Q+S constrained by M then S constrained by Q)

Beyond 2D and two-materials

Three dimensions

Planes of contact

- Point-to-point slide line treatment almost applies directly in 3D
- Compatible slide line treatment does not depend on dimensions
- Choice of contact normals is important
- Computer machinery is important

Conclusion and Perspectives

Conclusions

- Slide lines from [Caramana (JCP, 2009)] implemented in 2D staggered compatible Lagrangian code. Apply to our scheme almost ideally.
- However some improvements : interpolation, numerical surface tension
- Numerical tests on gases show potentiality of the method
- Beyond 2-D, 2-mats \rightarrow (upcoming results)

Perspectives

- Material strength and impact of materials. Both are mandatory to validate such an approach.
- Full ALE with appropriate BCs
- Test in 3D

THANK YOU !

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