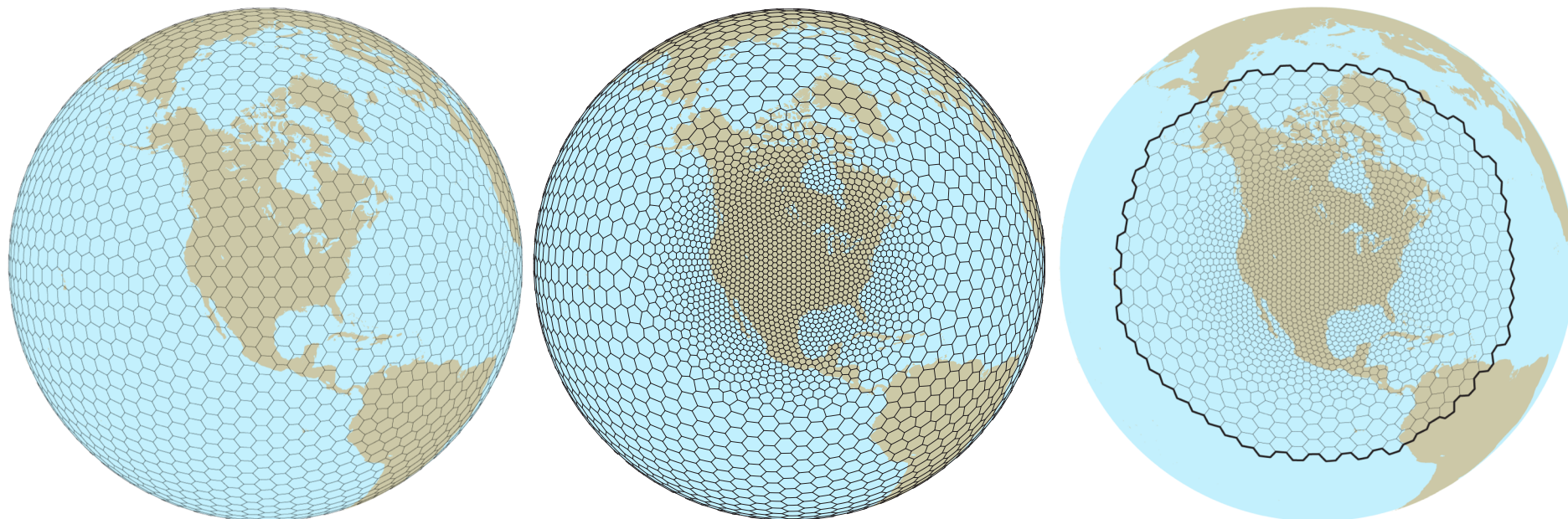


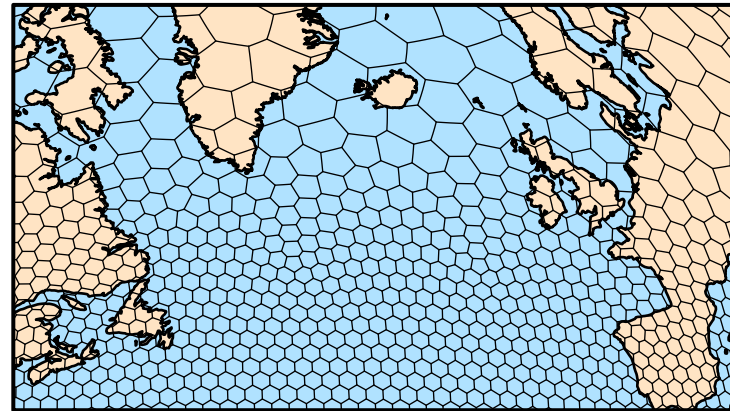


MPAS-A: WRF numerics and physics with a height coordinate on a centroidal Voronoi mesh

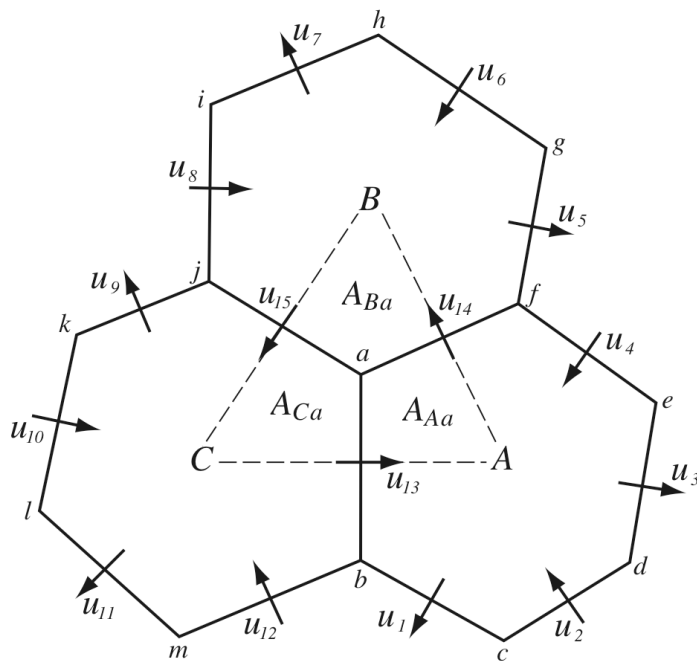
MMM-MPAS team: Dave Ahijevych, Michael Duda, Laura Fowler, SoYoung Ha, Jihyeon Jang, Joe Klemp, Sang-Hun Park (YSU), Bill Skamarock, Wei Wang, May Wong, Colin Zarzycki

Centroidal Voronoi Meshes

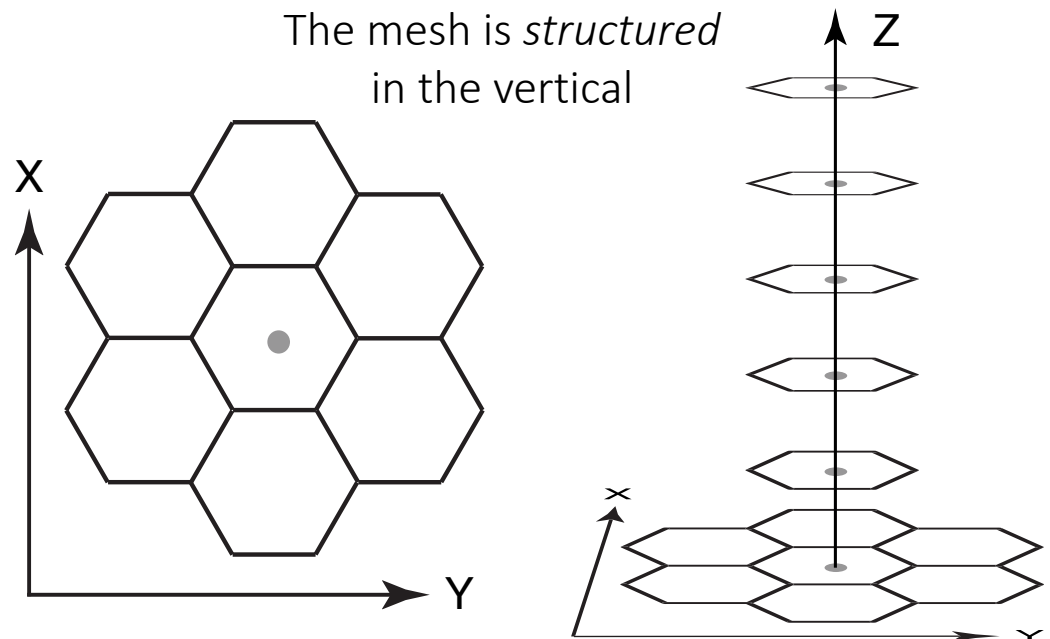
The horizontal mesh is *unstructured*



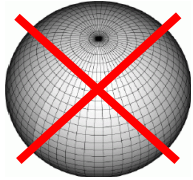
MPAS uses a C-grid staggering



The mesh is *structured*
in the vertical



MPAS Development



2005

Global lat-lon (WRF) problematic.

2006

Triangles - problems with divergence.

2007

Yin-Yang: local conservation past 1st-order accuracy?

Cubed-sphere: Corner point problems?



2008

Hex grid: C-grid problem solved for perfect hex mesh.

C-grid problem solved for general Voronoi mesh.

2009

Unstructured-mesh MPAS SW eqns. solver.

MPAS hydrostatic eqns. solver.



2010

MPAS nonhydrostatic eqns. solver.

Hydrostatic MPAS in CAM/CESM.

2011

WRF-NRCM physics in MPAS.

2012

DART data assimilation.



2013

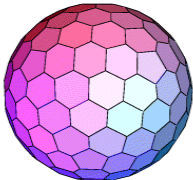
3km global mesh tests on Yellowstone.

MPAS V1.0 release (atmosphere, ocean)

MPAS-Atmosphere real-time TC forecast testing.

2014

Scale-aware physics testing begins.



2015

15-3 km convective forecast HWT experiments begin

Release of *mesoscale reference* physics suite

2017

MPAS V5.0 release, Scale-aware *convection_permitting* physics suite released.

2018

MPAS V6.0 release, open source github repository

MPAS V6.0 release

MPAS-Atmosphere Version 5.0: 7 January 2017

MPAS-Atmosphere v5.1: 12 May 2017

MPAS-Atmosphere v5.2: 1 August 2017

MPAS-Atmosphere v5.3: 22 March 2018

MPAS-Atmosphere Version 6.0: 17 April 2018

In contrast to WRF, MPAS does not follow a yearly release schedule. Releases in new functionality increments the integer version number. Bugfixes increments the integer to the right of the decimal point.

MPAS V6: New sea-ice core, major upgrades to the ocean and land-ice models (DOE E3SM release). Only minor increments to the atmospheric model.

MPAS V6.0 release

MPAS-Atmosphere V6 physics

mesoscale-reference suite

Parameterization	Scheme
Convection	New Tiedtke
Microphysics	WSM6
Land surface	Noah
Boundary layer	YSU
Surface layer	Monin-Obukhov
Radiation, LW	RRTMG
Radiation, SW	RRTMG
Cloud fraction for radiation	Xu-Randall
Gravity wave drag by orography	YSU

convection-permitting suite

Parameterization	Scheme
Convection	Grell-Freitas
Microphysics	Thompson (non-aerosol aware)
Land surface	Noah
Boundary layer	MYNN
Surface layer	MYNN
Radiation, LW	RRTMG
Radiation, SW	RRTMG
Cloud fraction for radiation	Xu-Randall
Gravity wave drag by orography	YSU

MPAS V6.0 release

MPAS-Atmosphere V6 physics

Table 6.3: Possible options for individual physics parameterizations. Namelist variables should be added to the &physics namelist record.

Parameterization	Namelist variable	Possible options	Details
Convection	<code>config_convection_scheme</code>	<code>cu_tiedtke</code> <code>cu_ntiedtke</code> <code>cu_grell_freitas</code> <code>cu_kain_fritsch</code>	Tiedtke New Tiedtke (WRF 3.8.1) Modified version of scale-aware Grell-Freitas (WRF 3.6.1) Kain-Fritsch (WRF 3.2.1)
Microphysics	<code>config_microp_scheme</code>	<code>mp_wsm6</code> <code>mp_thompson</code> <code>mp_kessler</code>	WSM 6-class (WRF 3.8.1) Thompson non-aerosol aware (WRF 3.8.1) Kessler
Land surface	<code>config_lsm_scheme</code>	<code>noah</code>	Noah (WRF 3.3.1)
Boundary layer	<code>config_pbl_scheme</code>	<code>bl_ySU</code> <code>bl_mynn</code>	YSU (WRF 3.8.1) MYNN (WRF 3.6.1)
Surface layer	<code>config_sfclayer_scheme</code>	<code>sf_monin_obukhov</code> <code>sf_mynn</code>	Monin-Obukhov (WRF 3.8.1) MYNN (WRF 3.6.1)
Radiation, LW	<code>config_radt_lw_scheme</code>	<code>rrtmg_lw</code> <code>cam_lw</code>	RRTMG (WRF 3.8.1) CAM (WRF 3.3.1)
Radiation, SW	<code>config_radt_sw_scheme</code>	<code>rrtmg_sw</code> <code>cam_sw</code>	RRTMG (WRF 3.8.1)
Cloud fraction for radiation	<code>config_radt_cld_scheme</code>	<code>cld_fraction</code> <code>cld_incidence</code>	Xu and Randall (1996) 0/1 cloud fraction depending on $q_c + q_i$
Gravity wave drag by orography	<code>config_gwdo_scheme</code>	<code>bl_ySU_gwdo</code>	YSU (WRF 3.6.1)

MPAS-Atmosphere will adopt and use the Community Physics Framework (CPF) being developed to access both WRF and CESM/CAM physics.

MPAS V6.0 release

What is *not* in MPAS-Atmosphere V6:

- Regional MPAS.
- MPAS-Atmosphere in CESM/CAM
- Any GPU/accelerator capabilities in MPAS-Atmosphere.
- Mesh generation
- Open development

MPAS Development Plans

Regional MPAS-Atmosphere

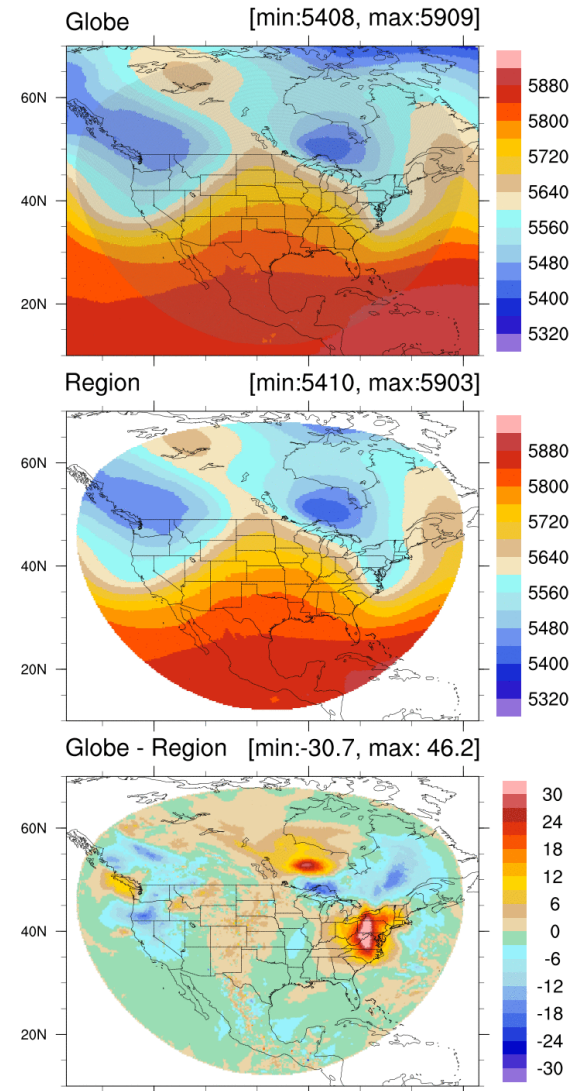
We hope to release the regional version of MPAS-Atmosphere before the next WRF/MPAS workshop. (core clean-up, SE work on regional utilities)

Regional MPAS can be driven by other MPAS global or regional simulations, by GFS, by CFSR, IFS forecasts, etc.

Regional WRF can be driven by global MPAS simulations now.

See the talk by Michael Duda later this morning:
Progress towards a regional capability in MPAS-Atmosphere.

FCST 120H at 2017-05-14_00 in height_500hPa [m]



MPAS Development Plans

MPAS-Atmosphere in CESM/CAM

Community Earth System Model (CESM)

- MPAS-A Version 4 is an atmospheric dynamical core in CAM
- NWP and climate testing is ongoing
- Coupled model simulations are being performed (w/ocean, ice)
- Physics evaluation for NWP is major focus of early testing

A clean, supportable implementation of MPAS-A into CESM will be engineered later this year. MPAS-A will be a CESM external (like the new CESM ocean core MOM). Builds of MPAS-A in CESM/CAM will pull MPAS-A directly from the MPAS development/release github repository.

The new MPAS-Atmosphere port to CESM is part of the *Singletrack* project to unify atmospheric modeling at NCAR (weather, climate and geospace).

MPAS-Atmosphere will adopt and use the Community Physics Framework (CPF) being developed to access both WRF and CESM/CAM physics.

Regional MPAS-A capabilities should be available in CESM/CAM.

GPU/accelerator capabilities in MPAS-Atmosphere

A version of MPAS-A using GPUs through OpenACC directives is being developed.

Participating organizations: The Weather Company, IBM, NCAR, Univ. Wyoming, KISTI, NVIDIA

Questions being addressed in this development:

- Can we achieve significant performance enhancement on GPUs using OpenACC?
- Can we maintain and evolve a single-source code (CPU/GPU) in our development and for release and support to the community?

For further information see:

PU developments for the WRF and MPAS Models.

Adie et al, Wednesday morning.

Plans for a GPU-accelerated MPAS-driven forecast system.

Todd Hutchinson et al, Wednesday morning.

MPAS mesh generation

Mesh generation utilities are not in the MPAS V6 release.

Mesh generation is expensive (expensive algorithms, parallelization issues, etc). Variable high-resolution meshes can take months to generate with existing utilities.

Recent development efforts suggest we may be able to speed-up our existing algorithms by an order of magnitude or more.

Mesh generation tools will appear in the public MPAS-Tools repository:
<https://github.com/MPAS-Dev/MPAS-Tools>

MPAS Development Plans

MPAS Github repository

<https://github.com/MPAS-Dev/MPAS-Model>

As of the MPAS V6 release, the release and development repository are public.

Advantages:

- It's easier for everyone to maintain their own branches of MPAS, since they can incrementally integrate changes to the main (single) code base.
- It simplifies the process for community members to contribute changes. Contributions should be developed under git, and pull requests made.
- If more people are able to see pull requests as they are made, there's a higher likelihood that bugs or oversights can be caught earlier.

However...

- We need a contributors' guide to set expectations for contributing to the project.
- Open development doesn't guarantee any pull request made to the project will be approved.
- We can't support development code except as necessary to directly support development.
- Anyone wishing to develop a new capability (e.g., a physics scheme) in private will need to manage a small amount of complexity in pushing code between different git repositories (private and public).

WRF and CESM are not public, but they may become public in the near future.