# PROGRESS TOWARDS A REGIONAL CAPABILITY IN MPAS-ATMOSPHERE

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\*NCAR is funded by the National Science Foundation

### OVERVIEW

How do we define limited-area domains in MPAS?

What do LBCs and LBC fields look like?

How expensive is limited-area MPAS?

What does the current workflow look like for running limited-area MPAS?





Rather than constructing regional centroidal Voronoi tesselations from scratch, regional domains are defined as subsets of existing MPAS meshes



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6. Cull any remaining cells and reindex cells/edges/vertices to a contiguous range of indices



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There's nothing at all in our regional implementation that precludes holes in domains...

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There's also no reason why domains must be connected...



With unstructured meshes, the creative user may define exotic simulation domains:





# PARTITIONING OF REGIONAL MESHES

Partitioning limited-area meshes works the same as for global meshes

- Consider the connectivity graph of the cells in the mesh
- Divide the nodes in the graph into *k* partitions while minimizing the *edge cut* of the partitioning



Partitioning of a regional MPAS mesh by Metis into 144 partitions.



The connectivity graph of cells near the south-west of Indiana.

# LBCS FROM THE USER'S PERSPECTIVE

Lateral boundary data are specified as <u>uncoupled</u> state (*u*, *w*,  $\theta$ ,  $\rho$ ,  $q_x$ ) at: T<sub>0</sub>, T<sub>0</sub>+ $\Delta t_{LBC}$ , T<sub>0</sub>+ $2\Delta t_{LBC}$ , T<sub>0</sub>+ $3\Delta t_{LBC}$ , ...



At present, complete fields (rather than just boundary elements) are stored and read

 Eventually, a capability to perform I/O on subsets of fields should be developed to boost efficiency of reading LBC data

In order to compare WRF and regional MPAS, make some adjustments to default namelists:

config\_time\_integration\_order = 3
config\_split\_dynamics\_transport = false
config\_number\_of\_sub\_steps = 6
config\_dynamics\_split\_steps = 1

time\_step\_sound = 6
h\_mom\_adv\_order = 3
h\_sca\_adv\_order = 3
moist\_adv\_opt = 2
scalar\_adv\_opt = 2





Integration rate (inverse of runtime) for 24-h WRF and MPAS simulations configured as on the previous slide on NCAR's Cheyenne machine.



Per column-timestep, MPAS-Atmosphere can be roughly as efficient as WRF.

• This says nothing about the merits of nesting v. variable-resolution!

# SIMPLE WORKFLOW: MPAS DRIVING MPAS

Several new programs are needed to subset global meshes and to interpolate LBC fields at present



# WORKFLOW: BLENDING BOUNDARY TERRAIN

Blending terrain along boundaries from the driving model is complicated by the Smoothed Terrain-following Coordinate (STF) used in MPAS



11 – 15 June 2018, Boulder, CO

### SOURCE OF LBCS? ANALYSES OR MPAS



Lateral boundary conditions can be derived from analyses or from other MPAS simulations. Above, the FNL LBCs are updated every 6 hours, while the 60km MPAS LBCs are updated every 3 hours.

### SUMMARY AND FUTURE WORK

Key points:

- Regional MPAS offers a tremendous amount of flexibility
- Cost of regional MPAS can be competitive with WRF
- Current working code is up-to-date with MPAS v6.0
- At this point, mostly code clean-up, documentation, and restructuring of pre-processing tools
- We expect to make a publicly supported release of MPAS with a limited-area capability by the WRF-MPAS Joint Workshop next year

Skamarock, W. C., M. G. Duda, S. Ha, and S.-H. Park, "Limited-Area Atmospheric Modeling Using an Unstructured Mesh", *Submitted to MWR*.

### **QUESTIONS?**

# MPAS 15km regional (NCEP FNL LBCs)

Lowest-model-level zonal wind



### EXTRA SLIDES

# MOTIVATION

#### We already have WRF; why do we need a regional MPAS capability?

- 1. Allow less costly testing of MPAS at high resolutions
- 2. Leverage MPAS development for next-generation architectures for regional applications
- 3. Enable regional atmospheric applications within MPASenabled coupled modeling systems (e.g., CESM)
- 4. Employ variable resolution in regional applications to reduce LBC errors
- 5. Provide a consistent (equations, mesh) regional solver to complement global MPAS
- 6. Groups external to NCAR have asked for a regional capability in MPAS and are supporting its development (KISTI)



### LBCS FROM THE USER'S PERSPECTIVE

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```
dimensions:
    Time = UNLIMITED ; // (1 currently)
    StrLen = 64;
    nEdges = 2410;
    nVertLevels = 41 ;
    nCells = 773;
    nVertLevelsP1 = 42 ;
variables:
    char xtime(Time, StrLen) ;
    float lbc u(Time, nEdges, nVertLevels) ;
    float lbc w(Time, nCells, nVertLevelsP1) ;
    float lbc rho(Time, nCells, nVertLevels) ;
    float lbc theta(Time, nCells, nVertLevels) ;
    float lbc qv(Time, nCells, nVertLevels) ;
    ...
```

# LBCS FROM THE USER'S PERSPECTIVE

Boundary state is read at specified boundary interval from a standard MPAS *stream*, tendencies are internally computed

```
<immutable_stream name="lbc_in"
    type="input"
    filename_template="CONUS-LBC.$Y$M$D$h.nc"
    filename_interval="input_interval"
    input_interval="3:00:00" />
```

*Ideally*, we could have a flag in the IC file that tells MPAS whether to activate the reading and enforcing of LBCs

• In our working code, this is currently hard-coded

### COMPUTATIONAL OVERHEAD

#### Enforcing LBCs certainly comes with a cost

• Might there be significant load imbalance introduced by lateral boundaries (relaxation zone + specified zone)?



Partitioning of the mesh for parallel model execution is performed analogously to what is done for global MPAS meshes.

### COMPUTATIONAL OVERHEAD

In the worst case (i.e., an MPI task contains all boundary points), we can expect less than ~6% increase in runtime for limited-area MPAS



Boundary cells, fraction of total

Partitioning of the mesh for parallel model execution is performed analogously to what is done for global MPAS meshes.

Measurements of relative cost of enforcing boundary conditions from an example simulation

### COMPUTATIONAL OVERHEAD

In the worst case (i.e., an MPI task contains all boundary points), we can expect less than ~6% increase in runtime for limited-area MPAS

• We should be able to improve this significantly for the common case...



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Measurements of relative cost of enforcing boundary conditions from an example simulation

Lower MPAS performance for small MPI task counts may be explainable by cache effects

- Cells in MPAS meshes are essentially randomly ordered
- When each MPI task "owns" a large block of cells, we see poor cache reuse

