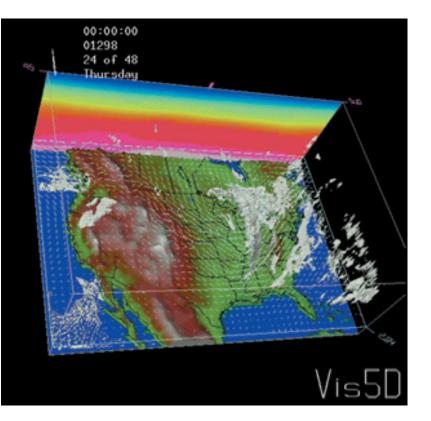
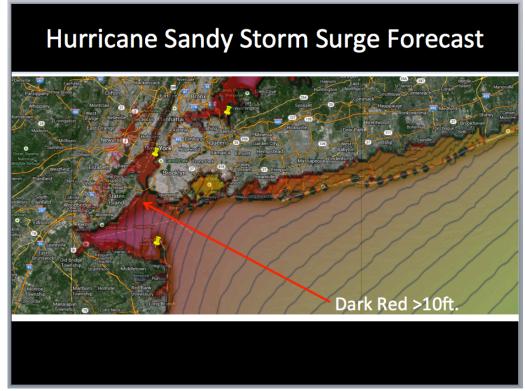
#### **Running WRF on Yellowstone**

#### Dave Gill MMM/NESL





Courtesy John Michalakes, 2001 250 processors Courtesy Mel Shapiro, Alan Norton, 2013 500k cores Gallia, and Running WRF on Yellowstone, Est Omnis Divisa in Partes Tres

- What does one *feed* The WRF
- Output in Itty-Bitty Pieces
- Szip or Extended-Rice Algorithm
- Whacking that which be Deem-ed Unnecessary
- How to shut down your division in one easy step: core counts
- bsub is my BFF
- Compiler tolerance via diversity training
- Society of the Secret Handshake

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### Small is the new Big

WRF weighs in at approximately 3% of yellowstone use



Yellowstone Usage by Application (excluding CESM)

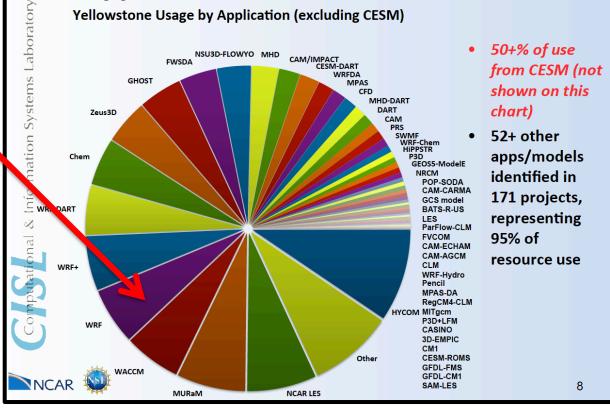
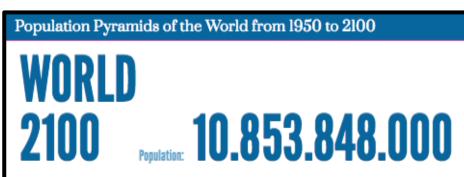


Figure courtesy Shawn Strande, Yellowstone Workload Analysis https://www2.cisl.ucar.edu/sites/default/files/YS%20workload%20analysis%20v4.2.pdf

### WRF World Domination

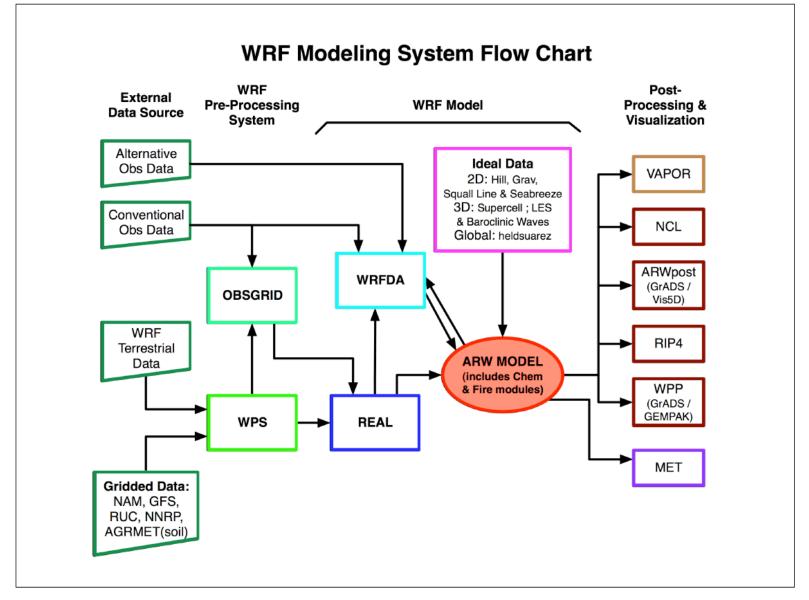
G



Assuming WRF current exponential growth continues (we all know long-term models don't lie), 100% of the world's population will run WRF by 2060 ... *including CGD* 

		A	В	С	D	E	F	
	1							
	2	2001	1	3.30124709	0			
	3	2002	200	3.30146407	2.30103			
	4	2003	800	3.30168095	2.90308999			
	5	2004	1700	3.30189772	3.23044892			
	6	2005	2200	3.30211438	3.34242268			
	7	2006	3100	3.30233093	3.49136169			
	8	2007	4000	3.30254737	3.60205999			
	9	2008	5500	3.30276371	3.74036269			
	10	2009	8000	3.30297994	3.90308999			
	11	2010	11000	3.30319606	4.04139269			
	12	2011	14200	3.30341207	4.15228834			
	13	2014	28000	3.30405947	4.44715803			
	14	7000000000		9.84509804				
	15							
	16							
	17	5						
	18	4.5			<b>^</b>			
	19	4			•			
	20	3.5		• • • •				
	21	3	<u>ه ب</u>					
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e	(log	g(10900000000)	-4.45) /(1.22	2/0.002162)+3	304			
	Wet	Web Shopping Maps Images Videos More - Search tools						
	Abo	About 0 results (0.19 seconds)						
		10 <sup>3.314</sup> =						
		2060.62991327						

#### Input to the WRF System



### Input to the WRF System

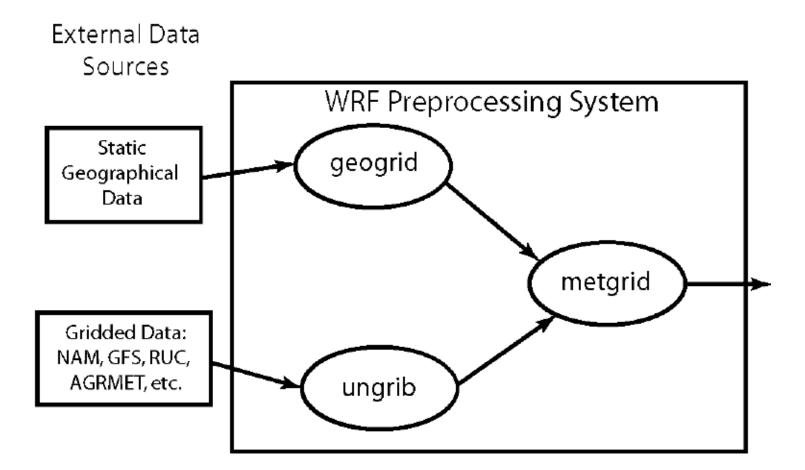


Figure courtesy Michael Duda

### Input to the WRF System

• Static data:

– Stored in /glade/u/home/wrfhelp

- Meteorological data real time and historical:
  - <u>http://www2.mmm.ucar.edu/wrf/users/FAQ\_files</u> /FAQ\_wps\_input\_data.html
  - NCEP, JMA, ECMWF, UM, NOAA (*CAM, sort of*)
  - Analysis, re-analysis, forecast, global, regional, spectral, grid-point, isobaric, hybrid, projected
  - Grib Edition 1 or Grib Edition 2

#### Data, data every where, nor any drop to drink

Samuel Coleridge *Rime of the Ancient Modeler* 

- Output data more quickly
- Output data more smallly
- Output data more lessly

 Yunheung Wang (CAPS) developed and Kevin Manning improved a scheme that joins "split data" back together

http://www2.mmm.ucar.edu/wrf/users/contributed/contributed.html

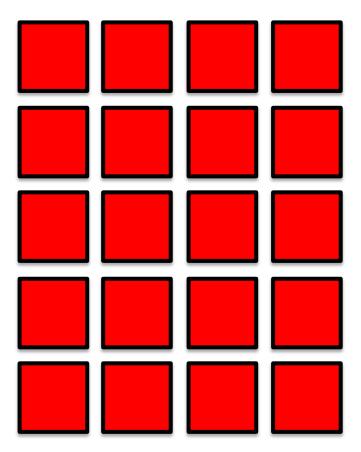
- Download joinwrf.tar.gz
- Edit the Makefile to choose the compiler and parallel preferences
- Edit the namelist file (namlist.join)

- Usually the joiner program is called after a time period is available, i.e. multiple times per simulation.
- The joiner program runs within a few minutes, and requires only a small number of cores (1-4)
- A script is typically written to edit the namelist (namelist.join), and run the joiner code
- Execution: ./joinwrf < namelist.join</pre>

 The WRF model is able to provide data split along processor boundaries using the io\_form options.

```
&time_control
history_interval_s = 150, 60, 60,
io_form_history = 102
/
```

 Running on 20 cores could produce the following WRF model decomposition and output:



- With large domains, model output can dominate the total wall clock time
- With the "102" option, when running on 800 cores, there are 800 files

 Files get constructed with names such as wrfout\_d01\_2010-06-23\_15:00:00\_0000
 wrfout\_d01\_2010-06-23\_15:00:00\_0001

wrfout\_d01\_2010-06-23\_15:00:00\_0799

...

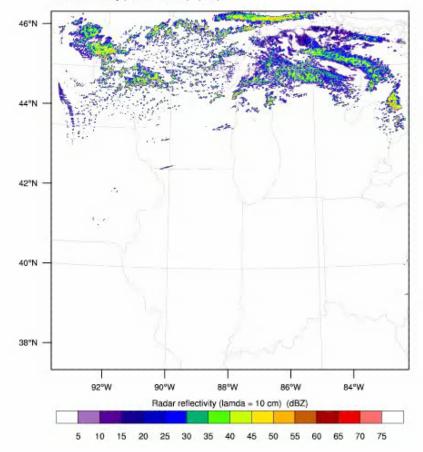
- The only purpose is timing performance
- Works well with multiple domains and when restarts overlap with model output times
- The joining program is DM parallel
- For a 2000x2000x100 WSM6 domain, 2 minutes per time period with 8 cores manufactured the single file
- The joiner program only works with model output; NOT with IC or restart files

Single file input:
 Timing for processing wrfinput file
 (stream 0) for domain 1:
 320.15085 elapsed seconds

 Multiple file output: Timing for Writing wrfout\_d01\_2010-06-23\_12:00:00 for domain 1: 0.90883 elapsed seconds WRF: OHARE

Init: 2010-06-23\_12:00:00 Valid: 2010-06-23\_18:00:00

Radar reflectivity (lamda = 10 cm) (dBZ)



OUTPUT FROM WRF V3.5 MODEL WE = 2001 ; SN = 2001 ; Levels = 105 ; Dis = 0.5km ; Phys Opt = 6 ; PBL Opt = 1 ; Cu Opt = 1

#### **NETCDF4** Compression

 Huang Wei and Jianyu Liu have put in a simple way to get impressive NETCDF4 compression with WRF model output

 If the user has NETCDF4 libraries that have HDF5 compression included, then a single "env" variable is all that is required

#### **NETCDF4** Compression

• Prior to running ./configure ...

setenv NETCDF4 1
export NETCDF4=1

### **NETCDF4** Compression

- This is fully supported in WRF 3.5 and beyond
- File sizes tend to be about half of the original size
- The compression works well with fields which contain similar values (such as near-zero quantities for many of the hydrometeor fields)
- YS NETCDF tools support this compression: ncview, ncl, nco

# (De)Selecting Model Output Fields

 Several years ago John Michalakes provided a simple run-time option to add and remove fields from WRF streams

```
&time_control
iofields_filename = "myoutfields.txt"
/
```

```
-:h:0:W,PB,P
```

# (De)Selecting Model Output Fields

• Particularly helpful when ncview shows:



# (De)Selecting Model Output Fields

- Removing half of the unwanted or never used
   3d arrays cuts your file sizes in half
- Default values for "history" that are in the Registry do not obligate users

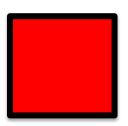
There once was a machine next to Wal-Mart Which before the recabling, would fall apart Day after day I always seem to say Have this job finish 'ere this life I depart Samuel Coleridge

Rime of the Ancient Modeler

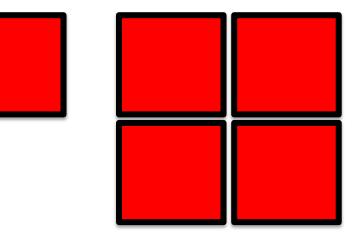
- How many
- How to use
- How to choose

- The WRF model timing is sensitive to the selection of model options and various domain configurations.
- For a fixed grid size (km) and number of grid cells, the choice of microphysics and radiation impact the model run-time.
- For non-chemistry runs and for non-bin MP runs, the WRF model is not a memory hog.
- Horizontal domain decomposition is used.

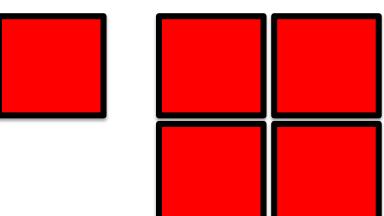
- Assume three different domains:
- A 1000x1000

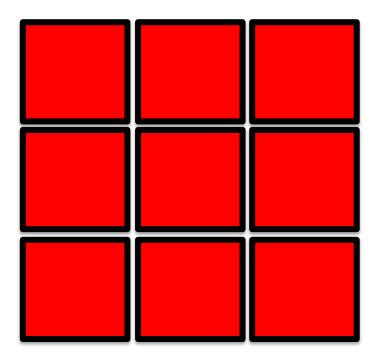


- Assume three different domains:
- A B 1000x1000 2000x2000



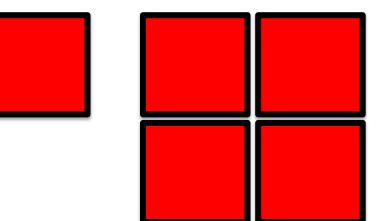
- Assume three different domains:
- ABC1000x10002000x20003000x3000

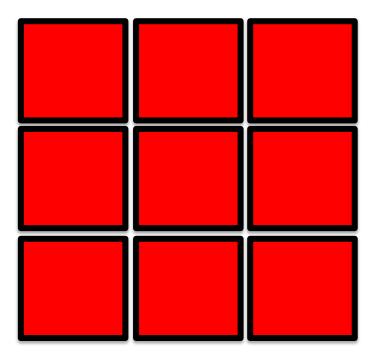




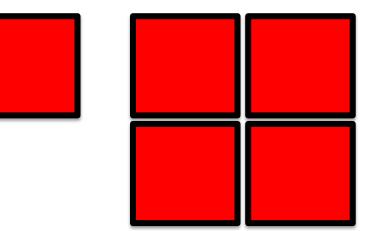
 If domain A fits on a *n* cores, then domains B and C fit on 4*n* and 9*n* cores, respectively

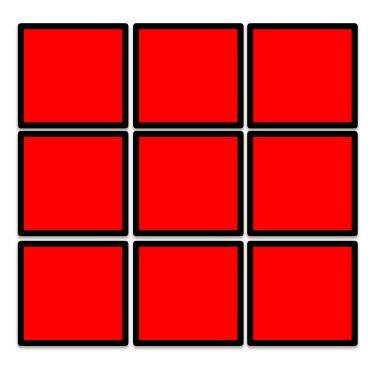
A B C



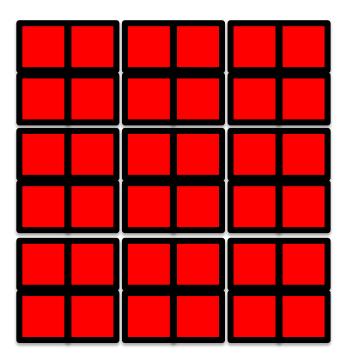


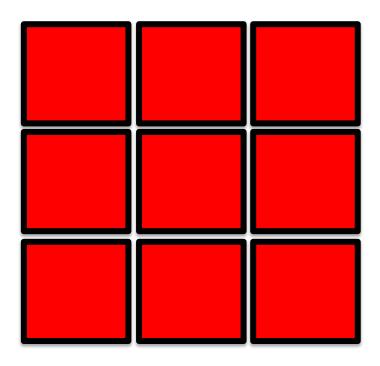
The amount of wall-clock time for domain B (using 4n cores) ~= domain C (using 9n cores)
 A B C





• The larger the decomposed sub-domain, the more efficiently it uses the core (more work with similar-ish amounts of communication).





- Scaling a WRF job is straightforward.
- If a 3000x2000 domain is the desired domain size of the eventual WRF simulation ...
  - 600 (600=30x20) 100x100 sub-domains could be manufactured
  - Short timings on a 200x200 domain (four subdomains of 100x100) would yield similar performance characteristics

• WRF default decompositions take the two closest factors.

- 144 total cores is a 12x12 core set up, not 72x2

- Be careful with core counts with accidentally large prime factors.
  - 128 cores using 6 I/O processors gives 122 total computational cores, decomposing as 61x2
- Sub-domains should be larger than 10 cells on a side, and *larger still for performance*.

### Suggestions for bsub'ing

• WRF does well with MPI. For ease of use, stay away from OpenMP.

- Moderate performance gains, but test it out.
   #BSUB R "span[ptile=32]"
- Thousands of test WRF runs are made weekly, with no troubles:

– unsetenv MP\_PE\_AFFINITY

### Suggestions for module

- WRF is tested with GNU, PGI, and Intel weekly (most large jobs use Intel).
- Over the past couple of years, we have tested the GNU 4.[789].x, PGI 1[234].x, and Intel 1[2345].x compiler versions with WRF for the regression suite.

• There is no appreciable part of WRF that is setup for accelerators.

# Helpful Stuff

The WRF group has scads of helpful resources

- Send email to wrfhelp@ucar.edu
- <a>www.mmm.ucar.edu/wrf/users</a>
- Online Tutorials
  - <u>http://www2.mmm.ucar.edu/wrf/OnLineTutorial/i</u>
     <u>ndex.htm</u>
- Presentations from previous tutorials
  - <u>http://www2.mmm.ucar.edu/wrf/users/tutorial/t</u> <u>utorial presentation summer 2014.htm</u>

# Helpful Stuff

The WRF group has scads of helpful resources

- User's Guide
  - <u>http://www2.mmm.ucar.edu/wrf/users/docs/user</u> <u>guide\_V3/contents.html</u>
- Technical Description
  - <u>http://www2.mmm.ucar.edu/wrf/users/docs/arw</u> <u>v3.pdf</u>
- FAQs

– <u>http://www2.mmm.ucar.edu/wrf/users/FAQ.html</u>

# Helpful Stuff

The WRF group has scads of helpful resources

- As a registered user you get notifications (and lots of job offers!).
- You have access to a large community of users who may be working in a similar research area.
- A week-long annual workshop in June with approximately 250 attendees.

### Caesar's Big Three Issues with WRF

• What goes in

- Helpful hints on WRF in general, and on YS
  - Make data as small as possible
  - Choose cores wisely
  - Simplify your life and your LSF scripts
- Who ya gonna call
  - Take advantage of available resources

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