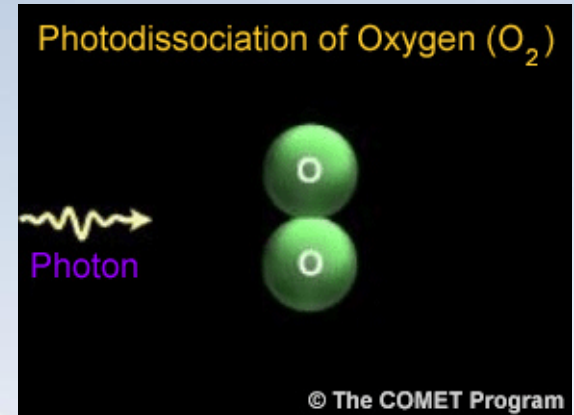


PHOTOLYSIS



Sasha Madronich
National Center for Atmospheric Research
Boulder Colorado USA

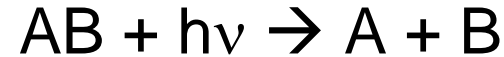
Boulder, 23 July 2008



NCAR

Quantifying Photolysis Processes

Photolysis reaction:



Photolysis rates:

$$\left. \frac{d[AB]}{dt} \right|_{h\nu} = -J[AB]$$

$$\left. \frac{d[A]}{dt} \right|_{h\nu} = \left. \frac{d[B]}{dt} \right|_{h\nu} = +J[AB]$$

Photolysis frequency (s^{-1}) $J = \int_{\lambda} F(\lambda) \sigma(\lambda) \phi(\lambda) d\lambda$

(other names: photodissociation rate coefficient, J-value)

CALCULATION OF PHOTOLYSIS COEFFICIENTS

$$J (\text{s}^{-1}) = \int_{\lambda} F(\lambda) \sigma(\lambda) \phi(\lambda) d\lambda$$

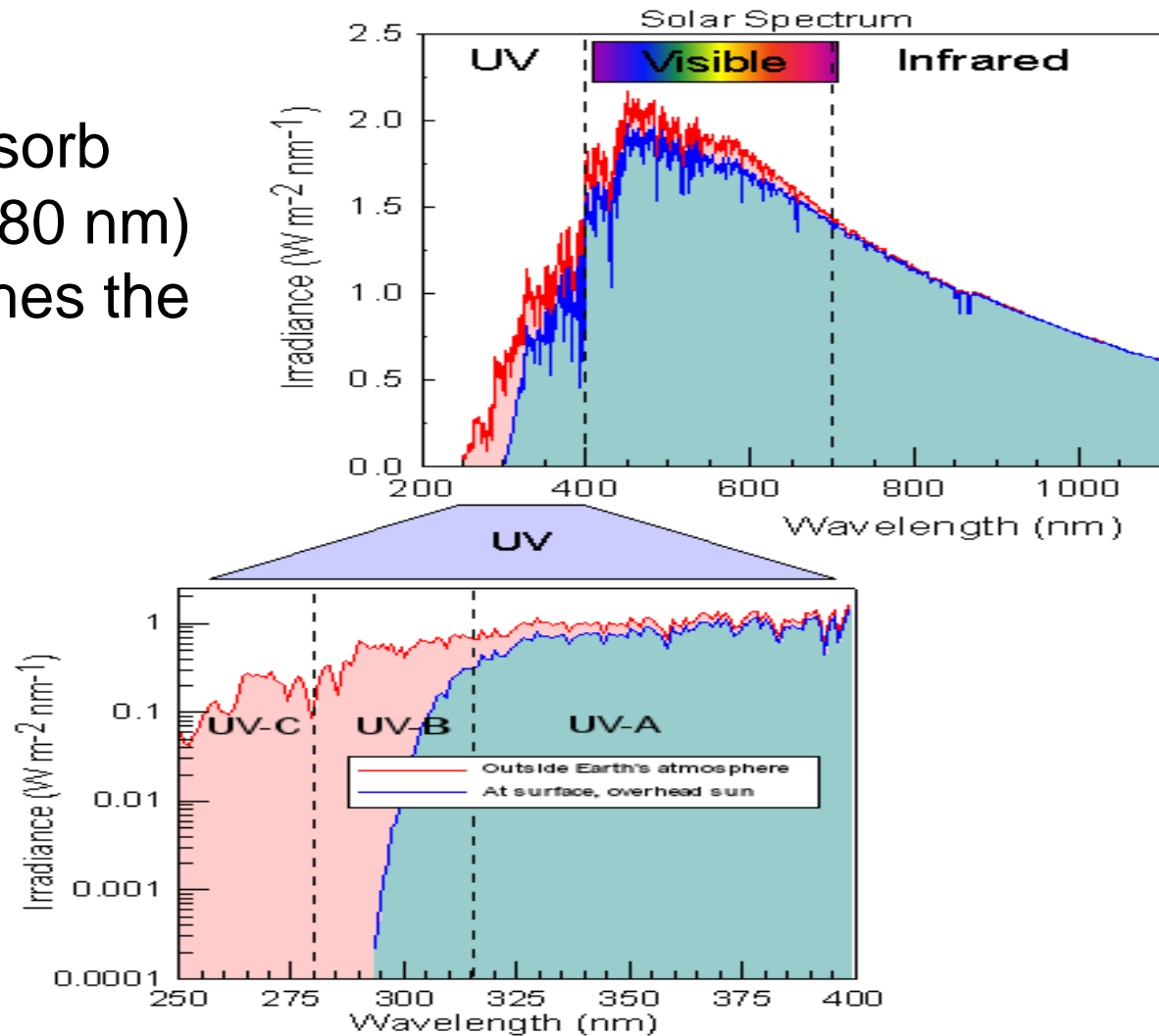
$F(\lambda)$ = spectral actinic flux, quanta $\text{cm}^{-2} \text{s}^{-1} \text{nm}^{-1}$
 \propto probability of photon near molecule.

$\sigma(\lambda)$ = absorption cross section, $\text{cm}^2 \text{molec}^{-1}$
 \propto probability that photon is absorbed.

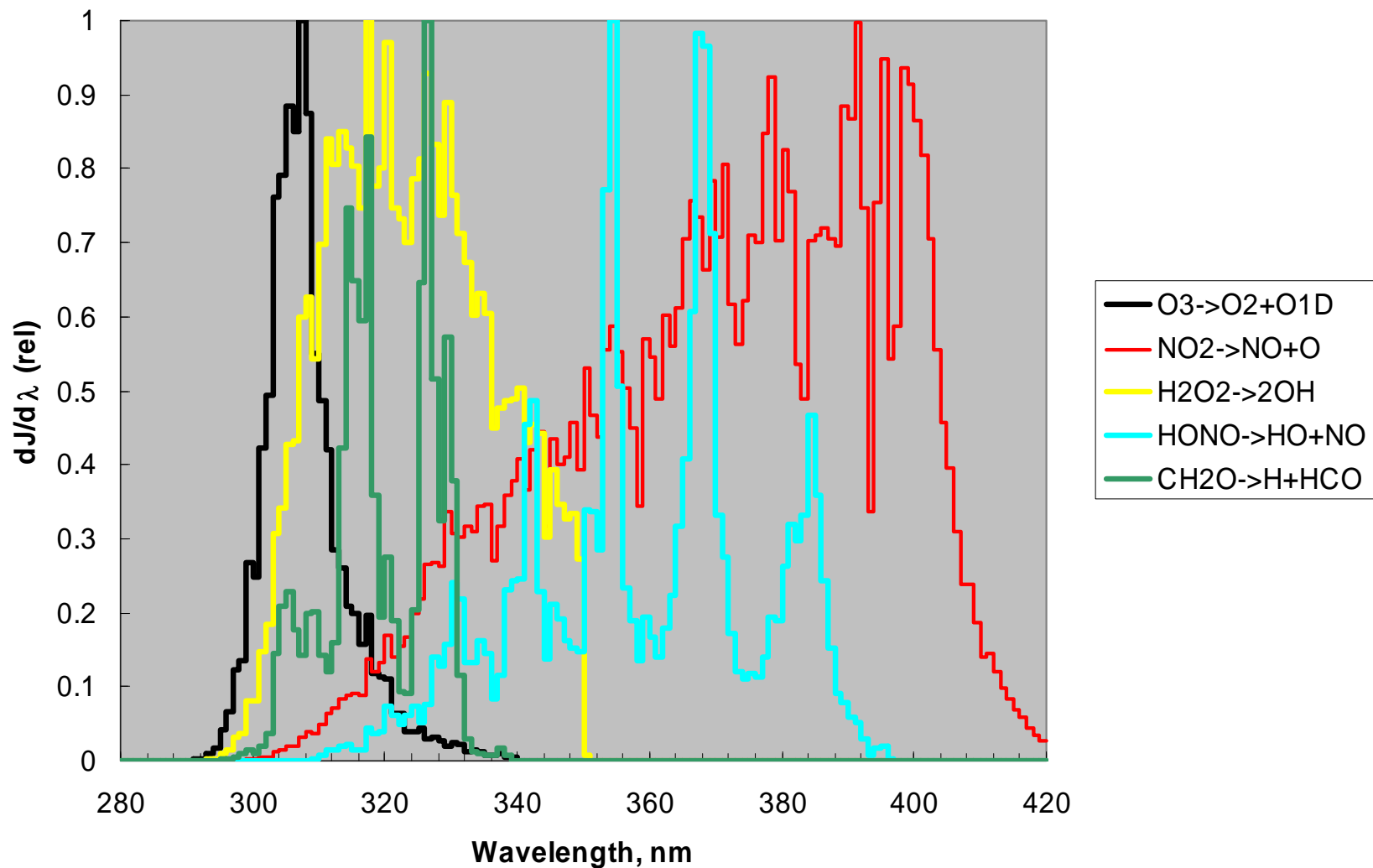
$\phi(\lambda)$ = photodissociation quantum yield, molec quanta $^{-1}$
 \propto probability that absorbed photon causes dissociation.

Solar Spectrum

O₂ and O₃ absorb all UV-C ($\lambda < 280$ nm) before it reaches the troposphere

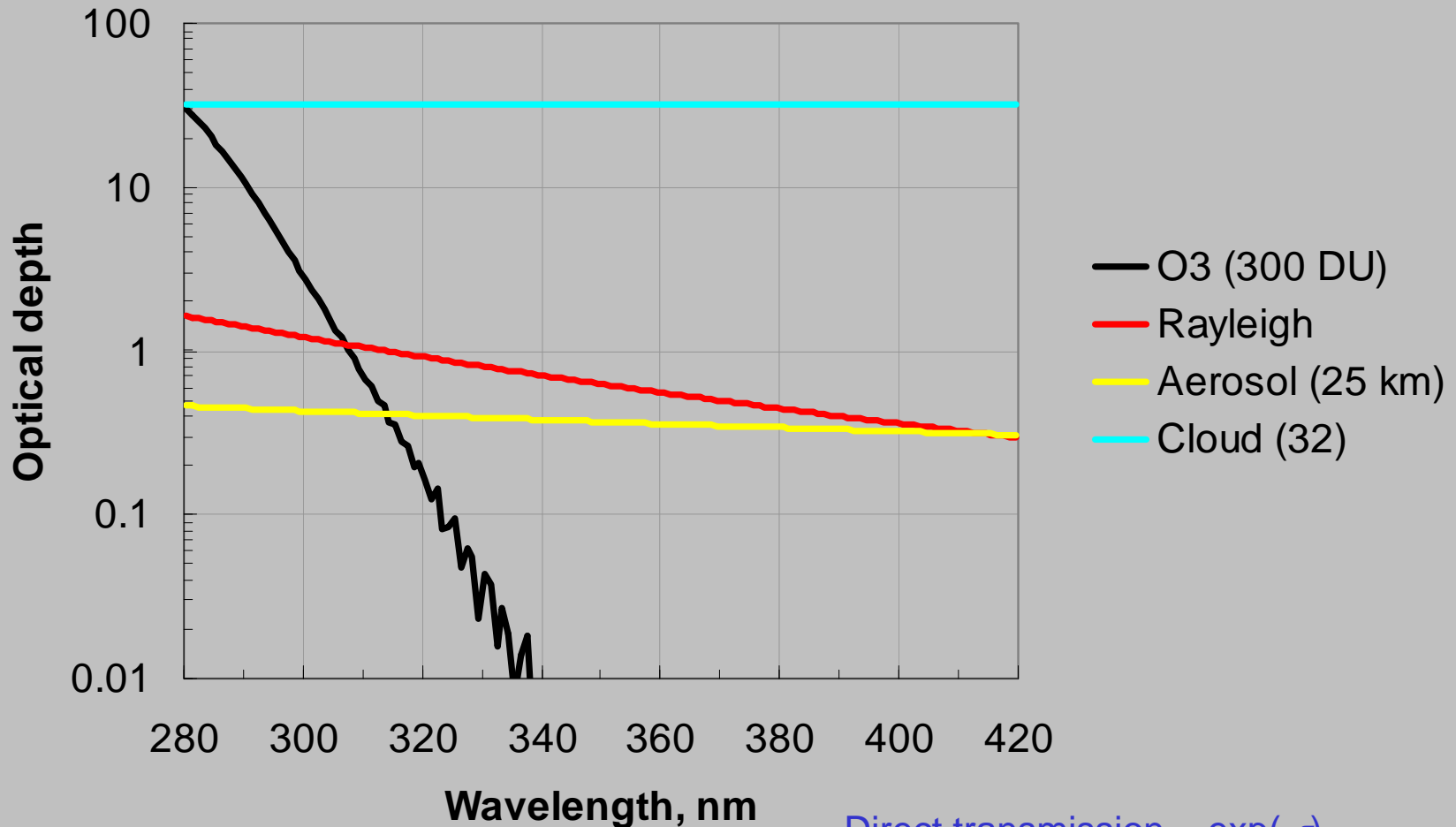


Spectral Region For Tropospheric Photochemistry



surface, overhead sun

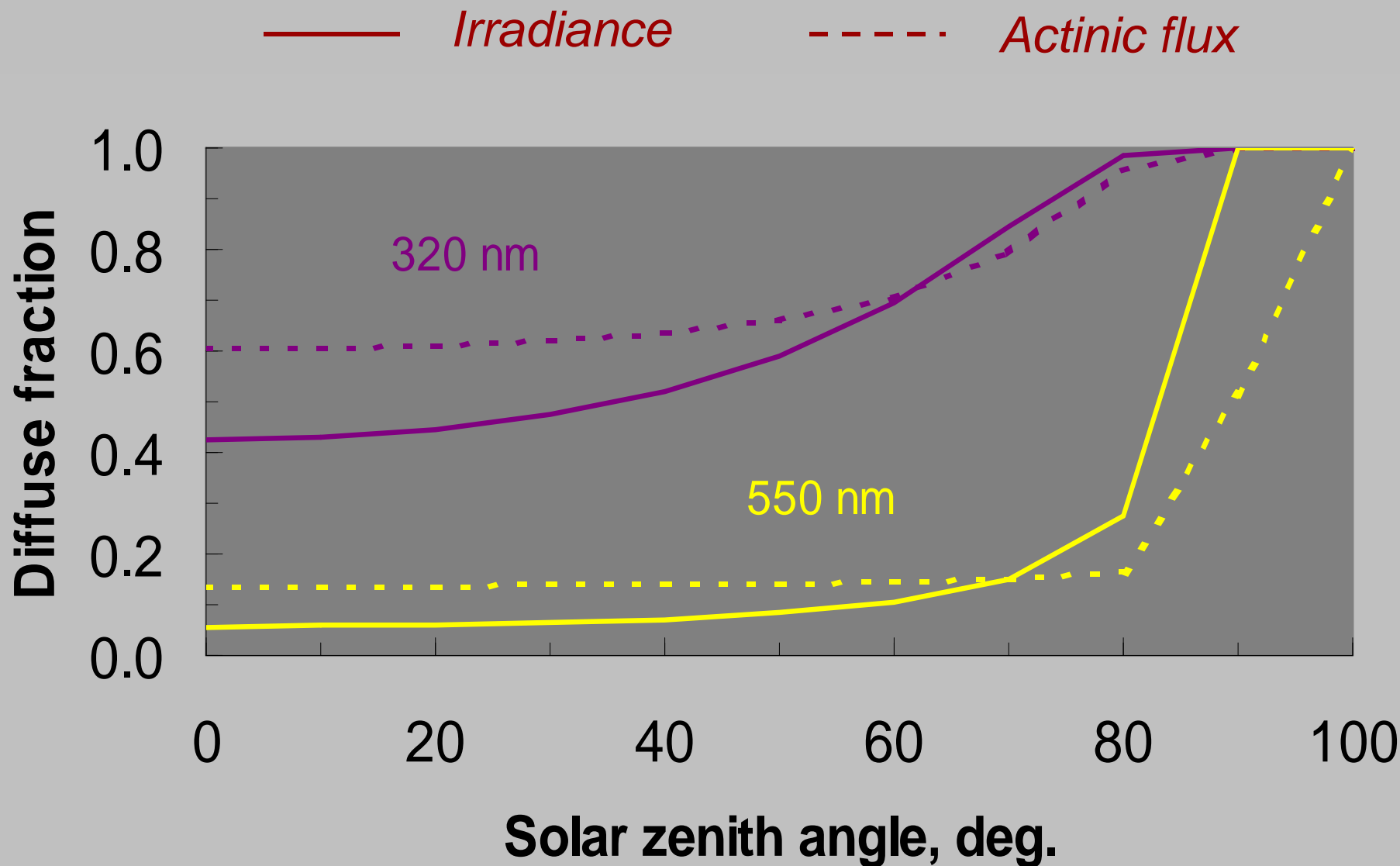
Typical Vertical Optical Depths, τ



Direct transmission = $\exp(-\tau)$

Diffuse transmission can be much larger

DIFFUSE LIGHT - CLEAN SKIES, SEA LEVEL

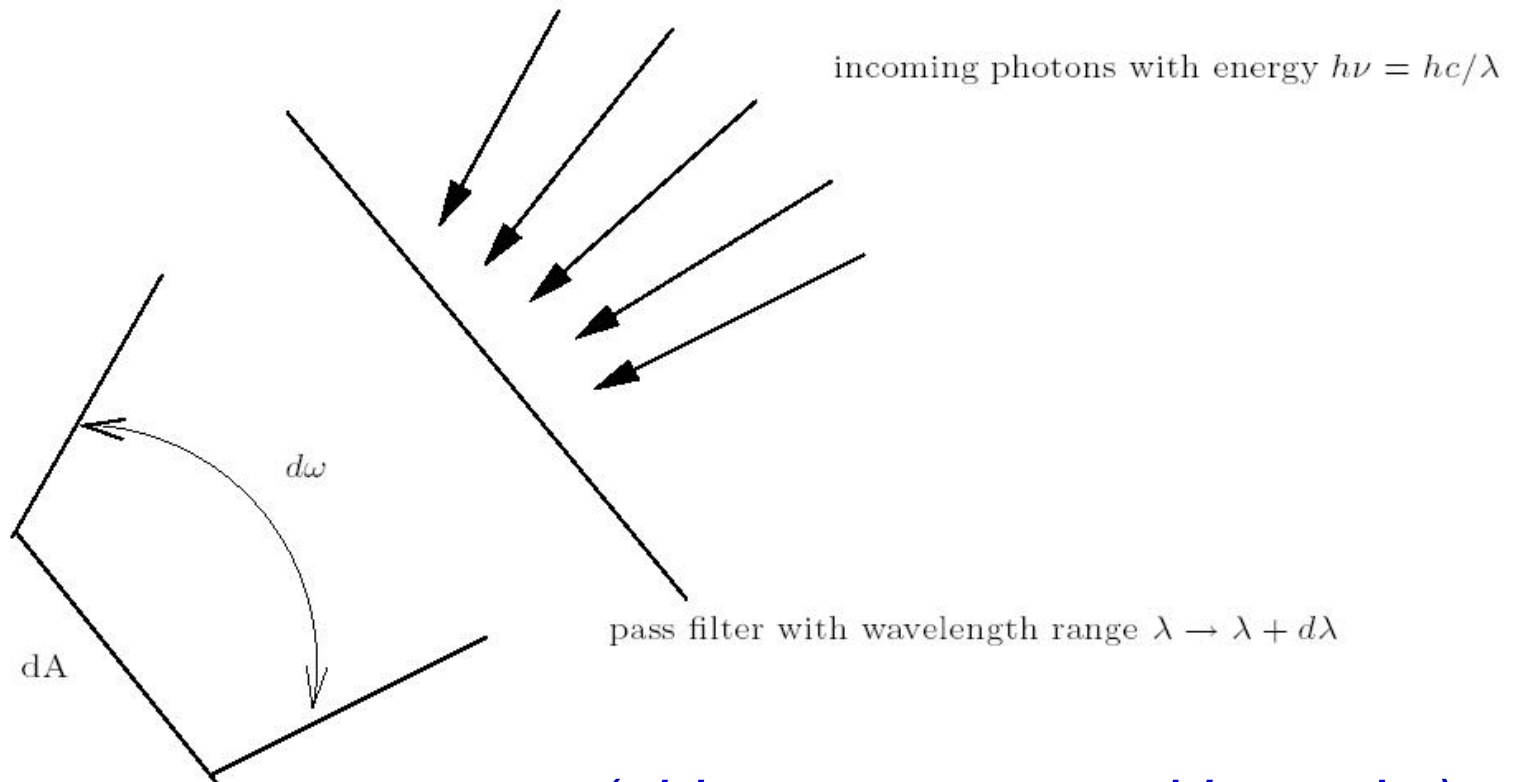


RADIATIVE TRANSFER CONCEPTS

Spectral Radiance, I

$$I(\lambda, \theta, \phi) = N(hc/\lambda) / (dt \, dA \, d\omega \, d\lambda)$$

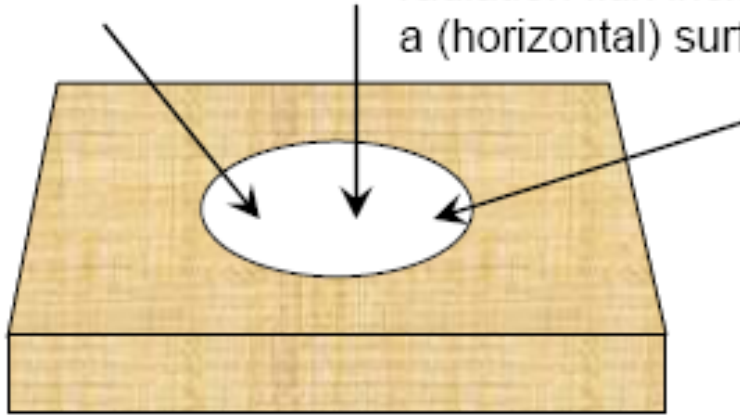
units: $\text{J s}^{-1} \text{m}^{-2} \text{sr}^{-1} \text{nm}^{-1}$



(old name = spectral Intensity)

INTEGRALS OVER ANGULAR INCIDENCE

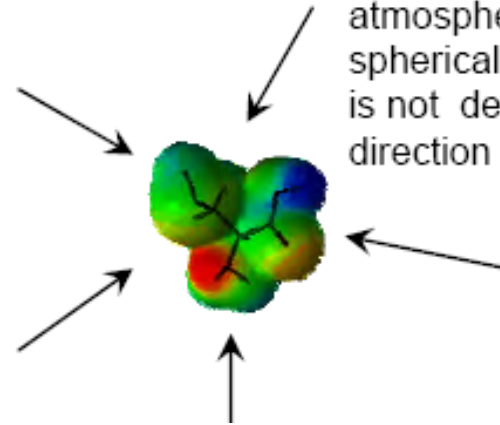
Irradiance: The radiation flux incident on a (horizontal) surface.



$$E = \int_0^{2\pi} \int_0^{\frac{\pi}{2}} I(\theta, \varphi) \cos \theta \sin \theta \, d\theta \, d\varphi$$

Watts m⁻²

Actinic flux: The photochemically active radiation flux in the earth's atmosphere. This flux is spherically integrated and is not dependent the direction of the radiation.

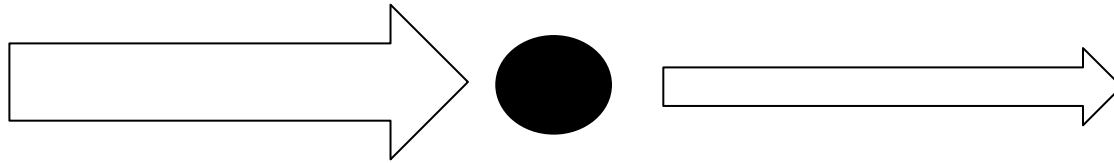


$$F = \int_0^{\pi} \int_0^{2\pi} I(\theta, \varphi) \sin \theta \, d\varphi \, d\theta$$

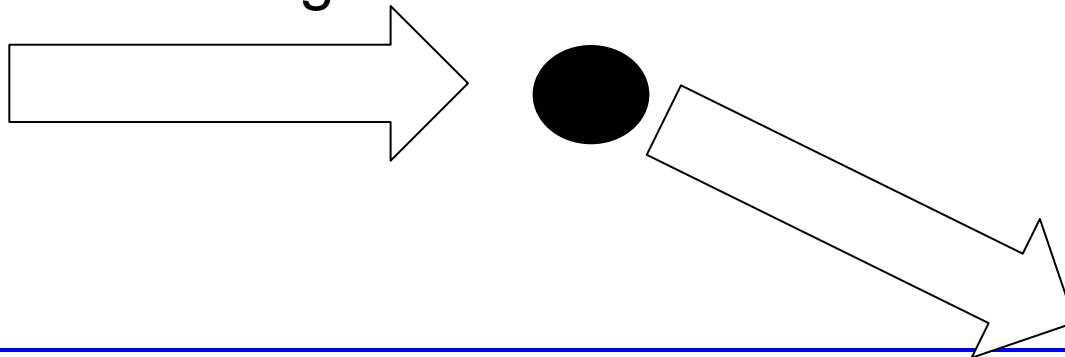
Watts m⁻² or quanta s⁻¹ cm⁻²

Absorption and Scattering

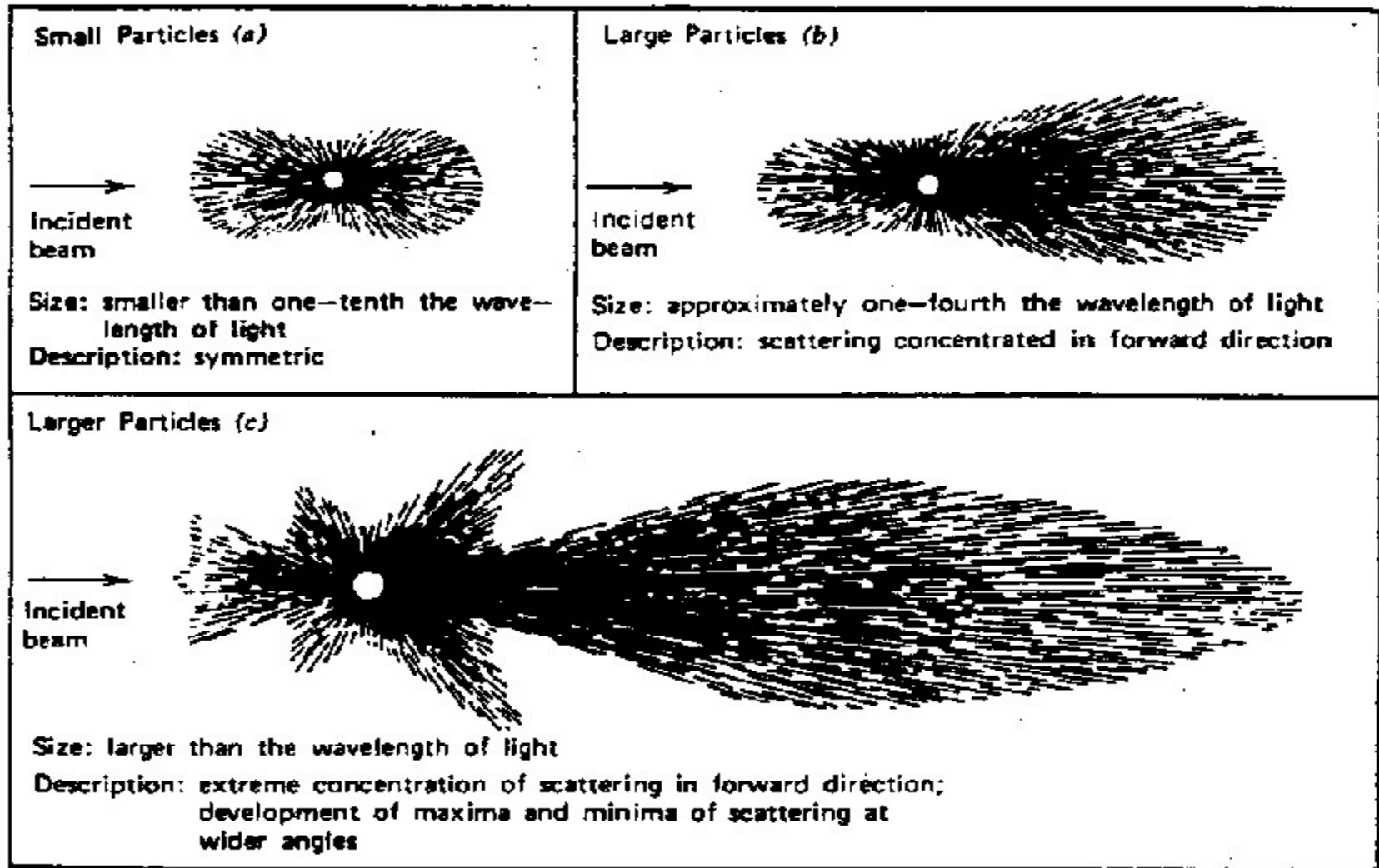
- **Absorption** – inelastic, loss of radiant energy:



- **Scattering** – elastic, radiant energy is conserved, direction changes:



SCATTERING PHASE FUNCTIONS



The Radiative Transfer Equation

Propagation derivative

*Beer-Lambert
attenuation*

*Scattering from
direct solar beam*

$$\cos \theta \frac{dI(\tau, \theta, \phi)}{d\tau} = -I(\tau, \theta, \phi) + \frac{\omega_o}{4\pi} F_\infty e^{-\tau/\cos \theta_o} P(\theta, \phi; \theta_o, \phi_o) + \frac{\omega_o}{4\pi} \int_0^{2\pi} \int_{-1}^{+1} I(\tau, \theta', \phi') P(\theta, \phi; \theta', \phi') d\cos \theta' d\phi'$$

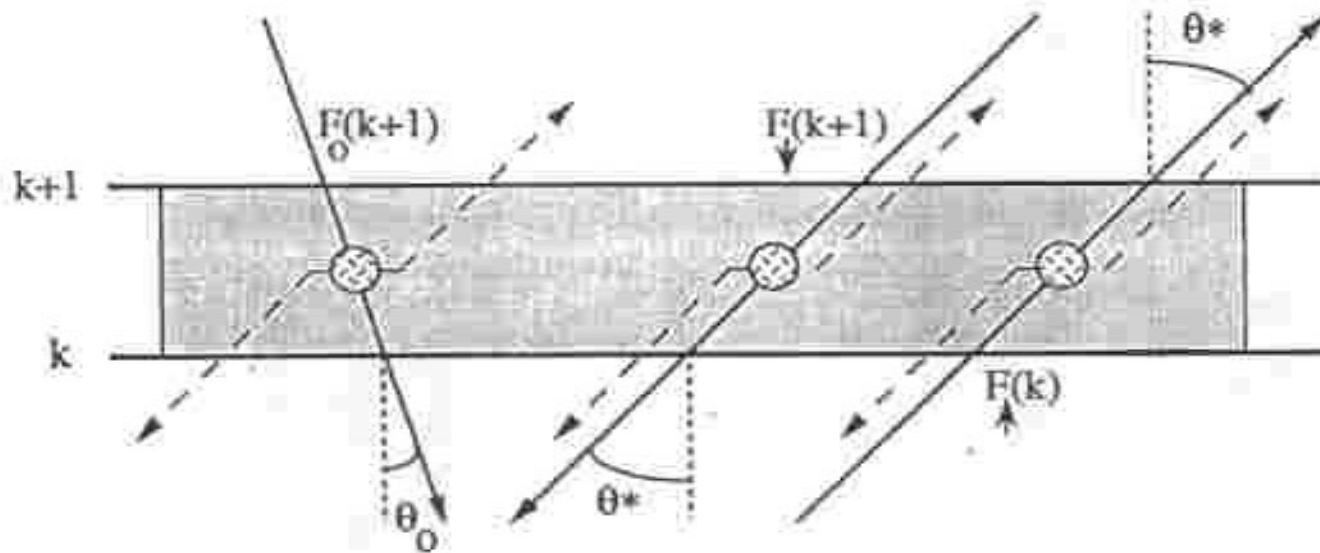
*Scattering from diffuse light
(multiple scattering)*

NUMERICAL SOLUTIONS TO RADIATIVE TRANSFER EQUATION

- **Discrete ordinates**
n-streams ($n = \text{even}$), angular distribution exact as $n \rightarrow \infty$ but speed $\propto 1/n^2$
- **Two-stream family**
delta-Eddington, many others
very fast but not exact
- **Monte Carlo**
slow, but ideal for 3D problems
- **Others**
matrix operator, Feautrier, adding-doubling, successive orders, etc.

Multiple Atmospheric Layers

Each Assumed to be Homogeneous



Must specify three optical properties:

Optical depth, $\Delta\tau$

Single scattering albedo, $\omega_0 = \text{scatt.}/(\text{scatt.} + \text{abs.})$

Asymmetry factor, g : *forward fraction* $\sim (1+g)/2$

For each layer, must specify:

1. Vertical optical depth, $\Delta\tau(\lambda, z) = \sigma(\lambda, z) n(z) \Delta z$

for molecules: $\Delta\tau(\lambda, z) \sim 0 - 30$

Rayleigh scatt. $\sim 0.1 - 1.0 \sim \lambda^{-4}$

O₃ absorption $\sim 0 - 30$

for aerosols: 0.01 - 5.0

$$\Delta\tau(\lambda, z) \sim \lambda^{-\alpha}$$

for clouds: 1-1000

$$\alpha \sim 0$$

cirrus $\sim 1-5$

cumulonimbus $\sim > 100$

For each layer, must specify:

2. Single scattering albedo, $\omega_o(\lambda, z) = \text{scatt.}/(\text{scatt.}+\text{abs.})$

range 0 - 1

pure scattering = 1.0

pure absorption = 0.0

for molecules, strongly λ -dependent, depending on absorber amount, esp. O_3

for aerosols:

sulfate ~ 0.99

soot, organics ~ 0.8 or less,

not well known but probably higher
at shorter λ , esp. in UV

for clouds: typically 0.9999 or larger (vis and UV)

For each layer, must specify:

3. Asymmetry factor, $g(\lambda, z)$ = first moment of phase function

range -1 to +1

pure back-scattering = -1

isotropic or Rayleigh = 0

pure forward scattering = +1

$$g = \frac{1}{2} \int_{-1}^{+1} P(\Theta) \cos \Theta d(\cos \Theta)$$

strongly dependent on particle size

for aerosols:, typically 0.5-0.7

for clouds, typically 0.7-0.9

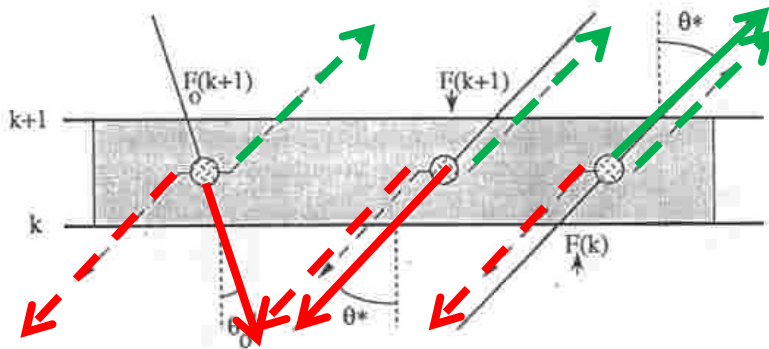
*Mie theory for spherical particles: can compute $\Delta\tau$, ω_o , g
from knowledge of λ , particle radius and complex index of refraction*

**SIMPLE
2-STREAM
METHOD:**
3 Equations
for each layer

$$F_o(k) = F_o(k+1)e^{-\Delta\tau / \cos \theta_o}$$

$$F_{\downarrow}(k) = F_{\downarrow}(k+1)e^{-\Delta\tau / \cos \theta^*} + f\omega_o F_o(k+1)(1 - e^{-\Delta\tau / \cos \theta_o}) + f\omega_o F_{\downarrow}(k+1)(1 - e^{-\Delta\tau / \cos \theta^*}) + (1-f)\omega_o F_{\uparrow}(k)(1 - e^{-\Delta\tau / \cos \theta^*})$$

$$F_{\uparrow}(k+1) = F_{\uparrow}(k)e^{-\Delta\tau / \cos \theta^*} + (1-f)\omega_o F_o(k+1)(1 - e^{-\Delta\tau / \cos \theta_o}) + (1-f)\omega_o F_{\uparrow}(k)(1 - e^{-\Delta\tau / \cos \theta^*}) + f\omega_o F_{\downarrow}(k)(1 - e^{-\Delta\tau / \cos \theta^*})$$



subject to the boundary conditions

at top ($k = N$): $F_o(N) = F_{\infty} \cos \theta_o$ and $F_{\downarrow}(N) = 0$

at bottom ($k = 1$): $F_{\uparrow}(1) = A[F_o(1) + F_{\downarrow}(1)]$

AEROSOLS

Many different types of aerosols

- Size distributions
- Composition (size-dependent)

Need to determine aerosol optical properties:

$\tau(\lambda)$ = optical depth

ω_o = single scattering albedo

$P(\Theta)$ = phase function or g = asymmetry factor

Mie Scattering Theory

For spherical particles, given:

Complex index of refraction = $m + ik$

Size parameter $\alpha = 2\pi r/\lambda$

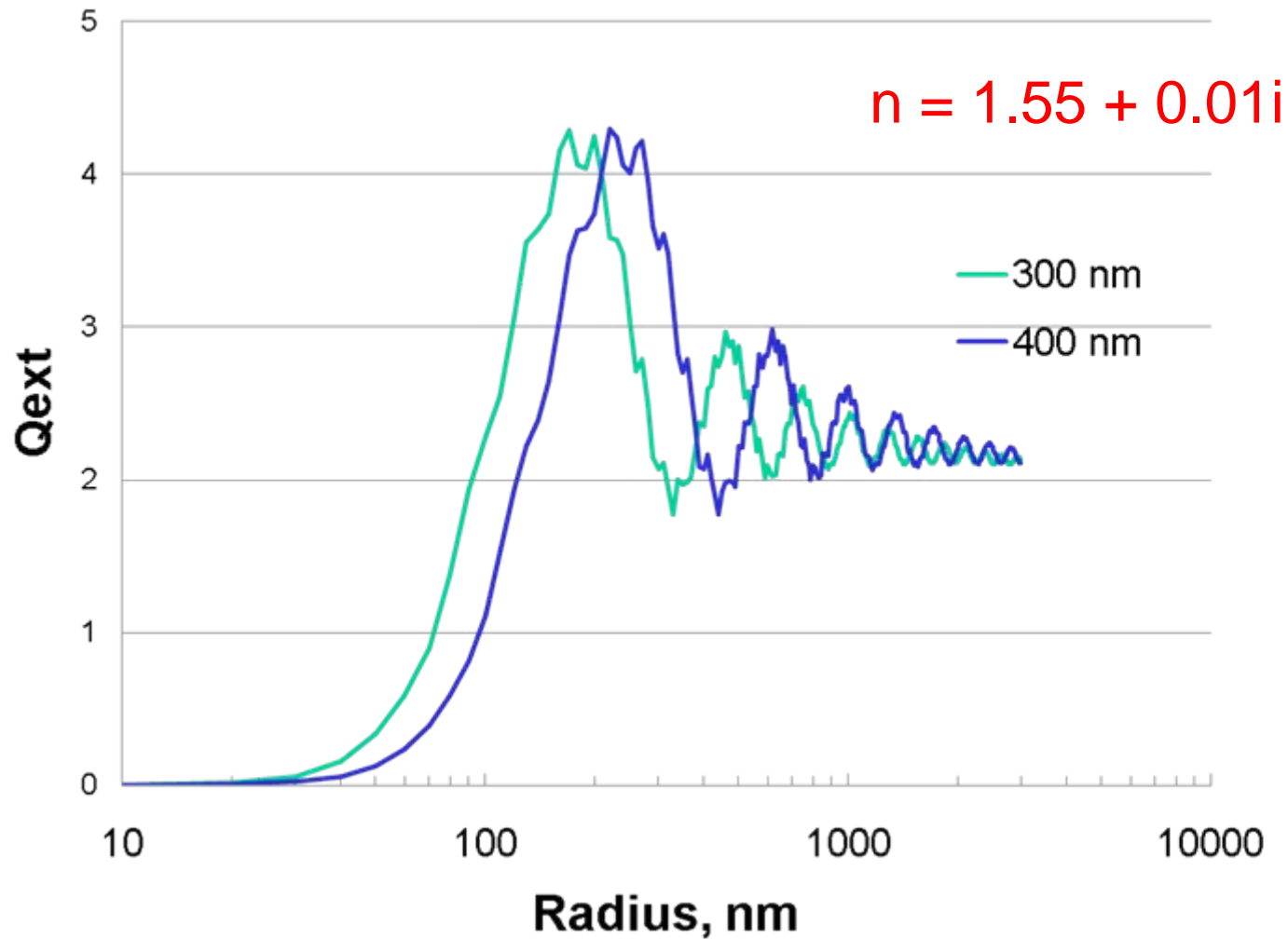
Can compute:

Extinction efficiency $Q_e(r, \lambda, n) \times \pi r^2$

Scattering efficiency $Q_s(r, \lambda, n) \times \pi r^2$

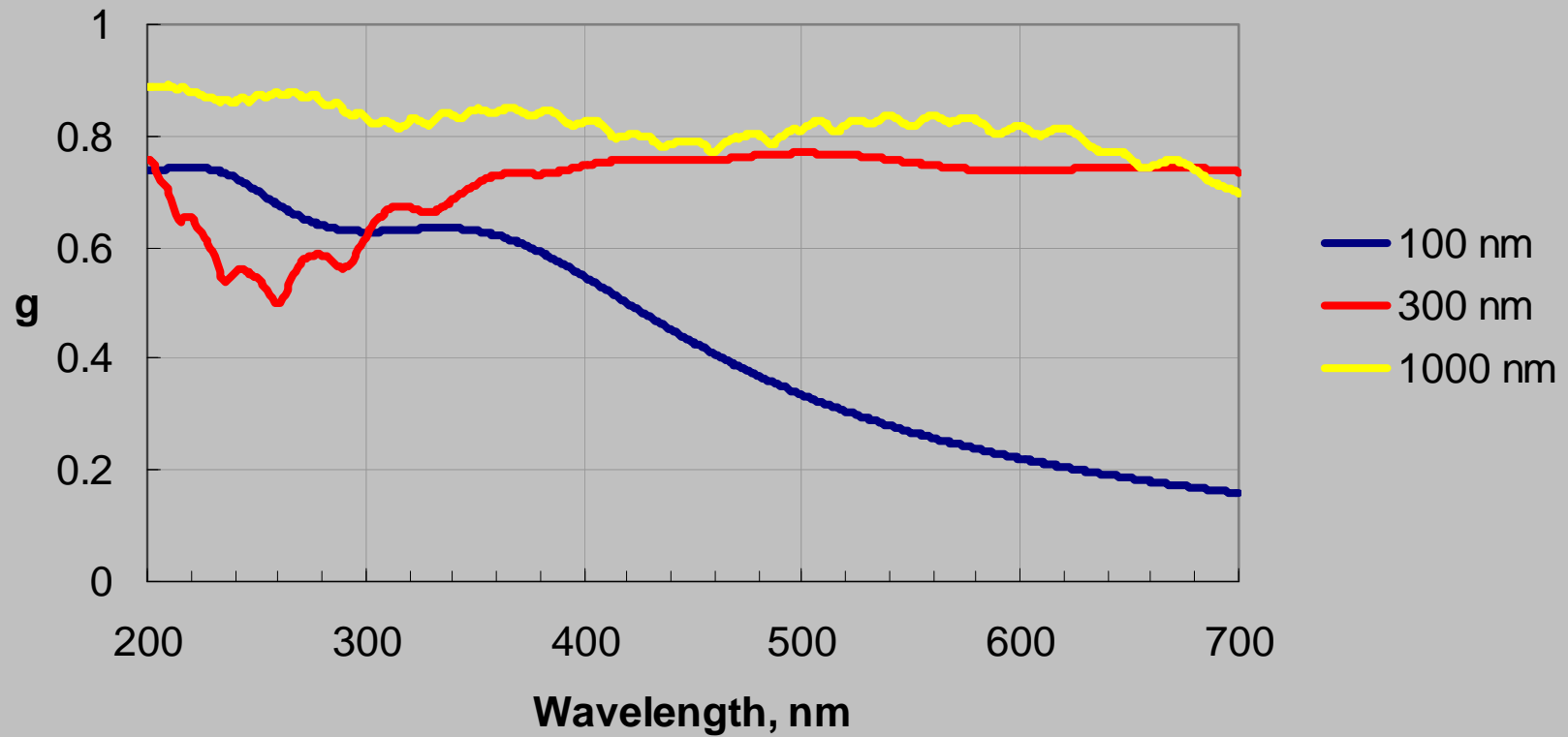
Phase function
asymmetry factor $P(\Theta, r, \lambda, n)$ or $g(r, \lambda, n)$

Extinction Efficiency, Q_{ext}



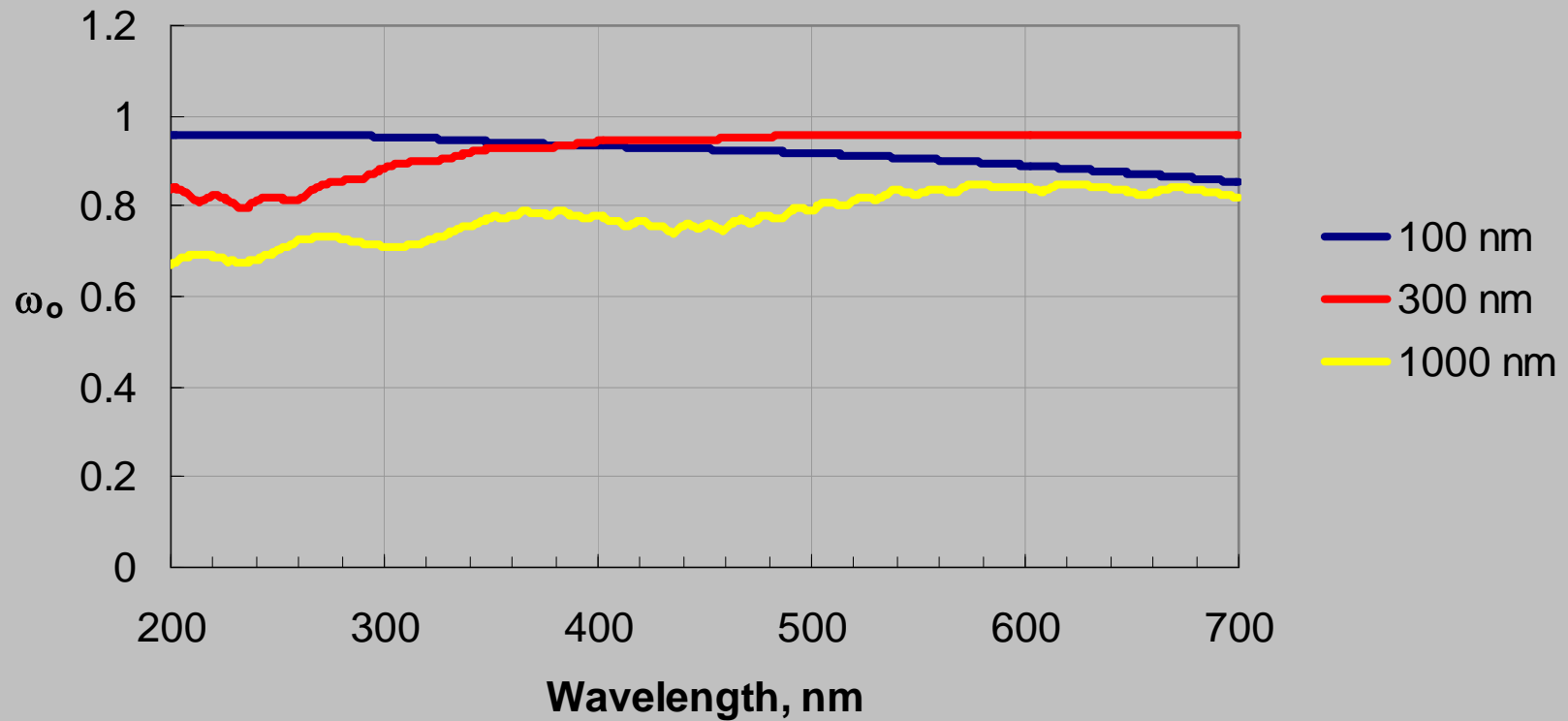
Phase function or Asymmetry factor, g

Asymmetry factor, g
 $n = 1.5 + 0.01 i$

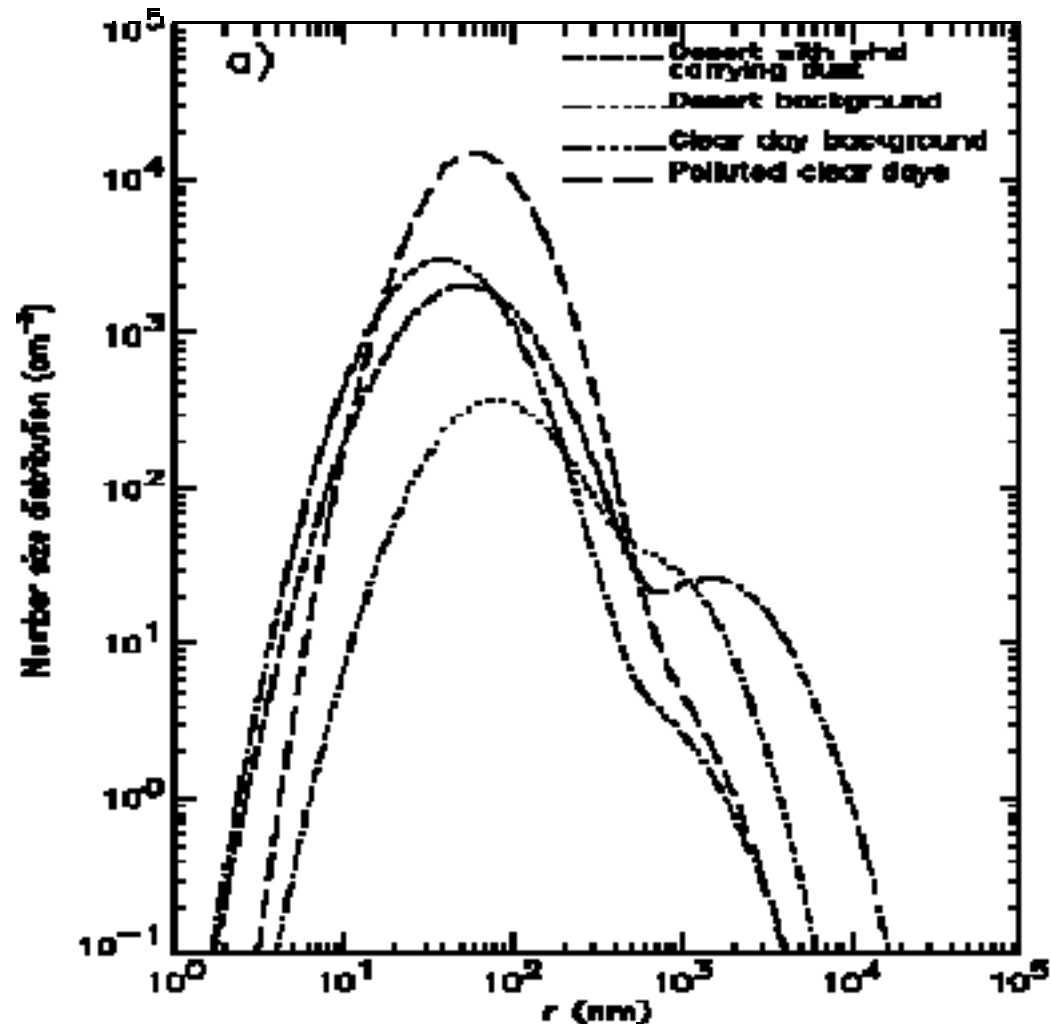


$$\text{Single Scattering Albedo} = Q_{\text{scatt}}/Q_{\text{ext}}$$

Single Scattering Albedo, ω_o
 $n = 1.5 + 0.01 i$



Aerosol size distributions



Optical properties of aerosol ensembles

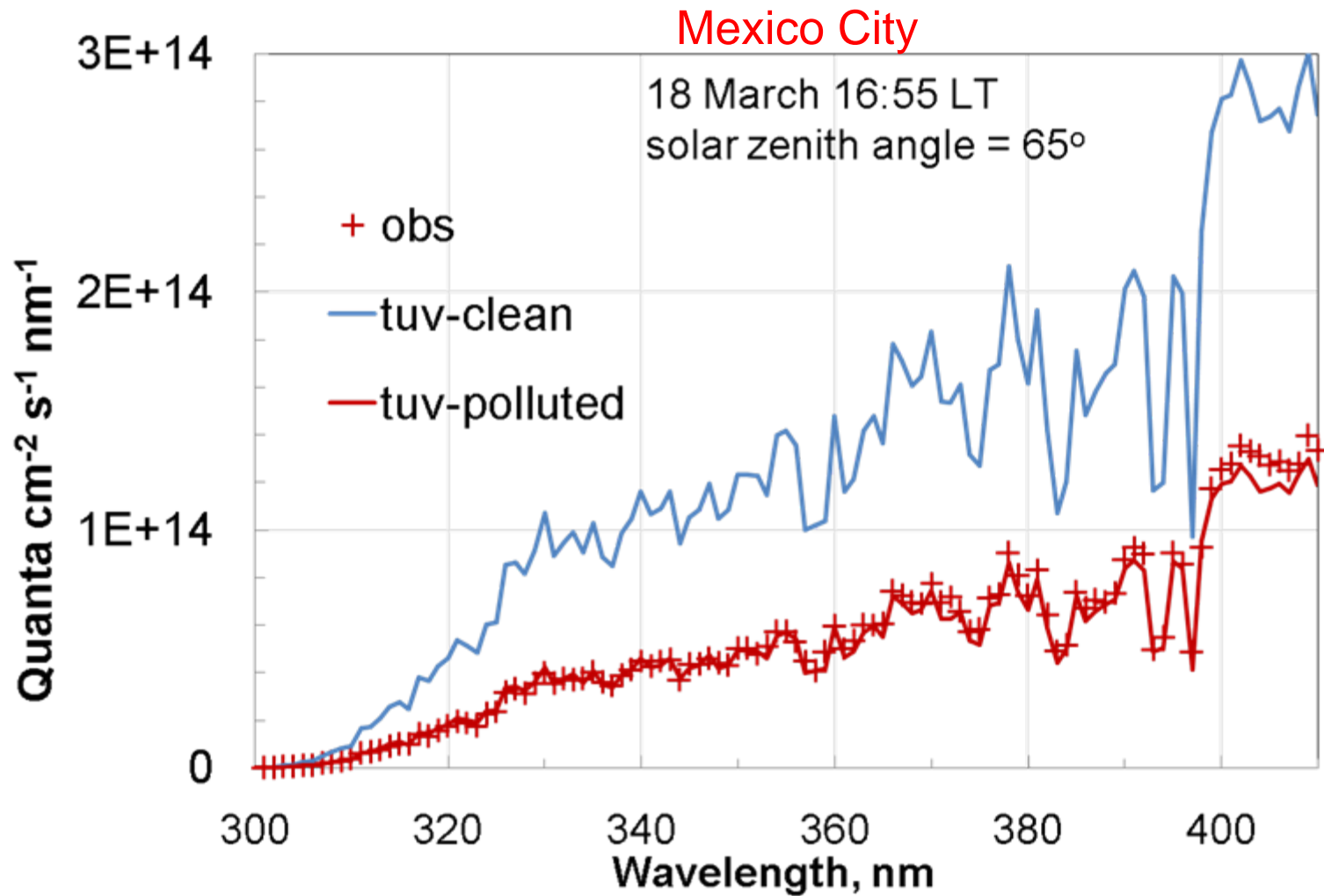
Total extinction coefficient = $K_e(\lambda) = \int_0^{\infty} \pi r^2 Q_e(r, \lambda) n(r) dr$

Total scattering coefficient = $K_s(\lambda) = \int_0^{\infty} \pi r^2 Q_s(r, \lambda) n(r) dr$

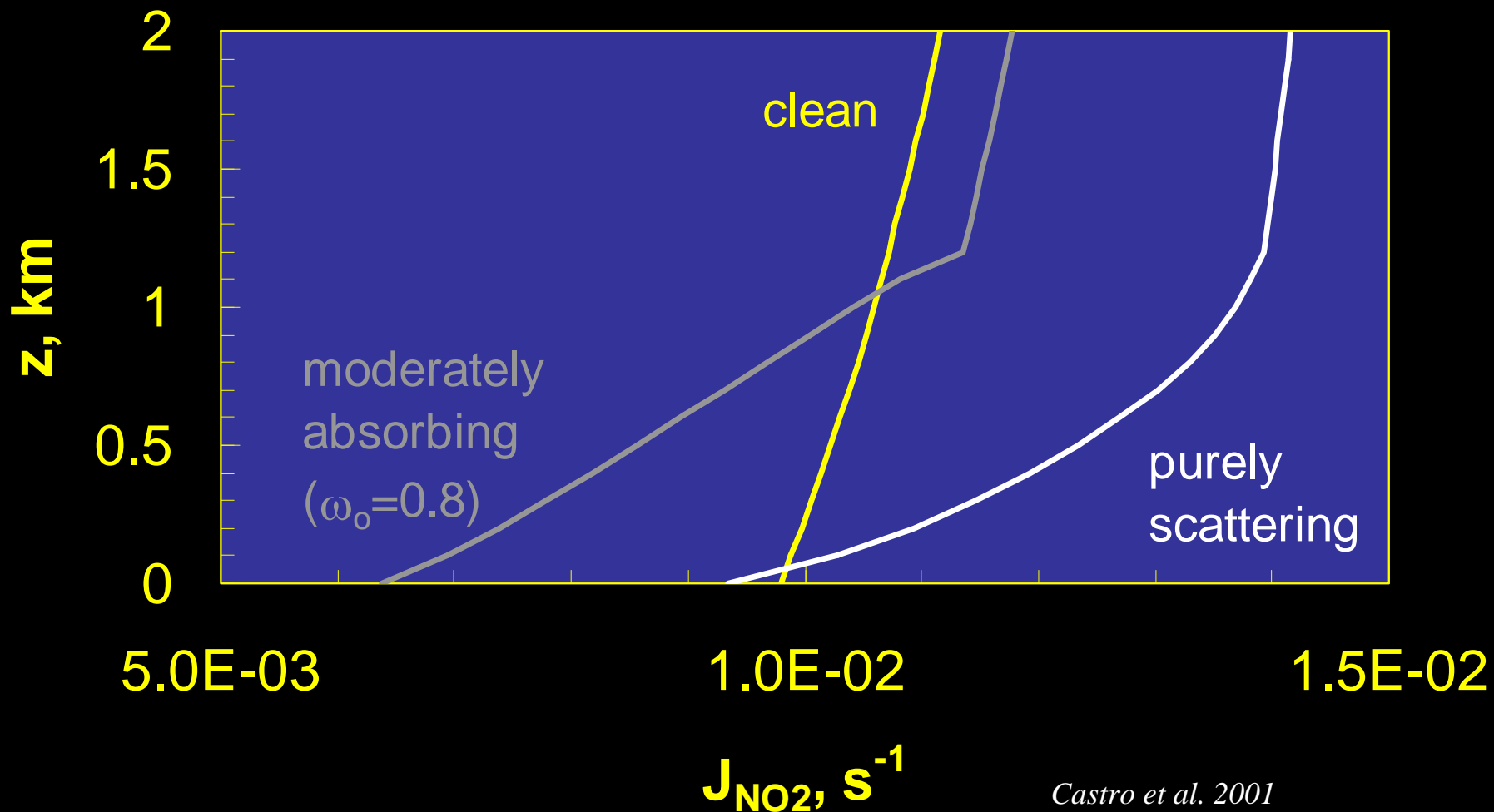
Average single scattering albedo = $\varpi_o(\lambda) = K_s(\lambda) / K_e(\lambda)$

Average asymmetry factor = $\bar{g}(\lambda) = \frac{\int_0^{\infty} g(r, \lambda) \pi r^2 Q_s(r, \lambda) n(r) dr}{\int_0^{\infty} \pi r^2 Q_s(r, \lambda) n(r) dr}$

UV Actinic Flux Reduction → Slower Photochemistry



Aerosol Effects
NO₂ Photolysis Frequency
19N, April, noon, AOD = 1 at 380 nm



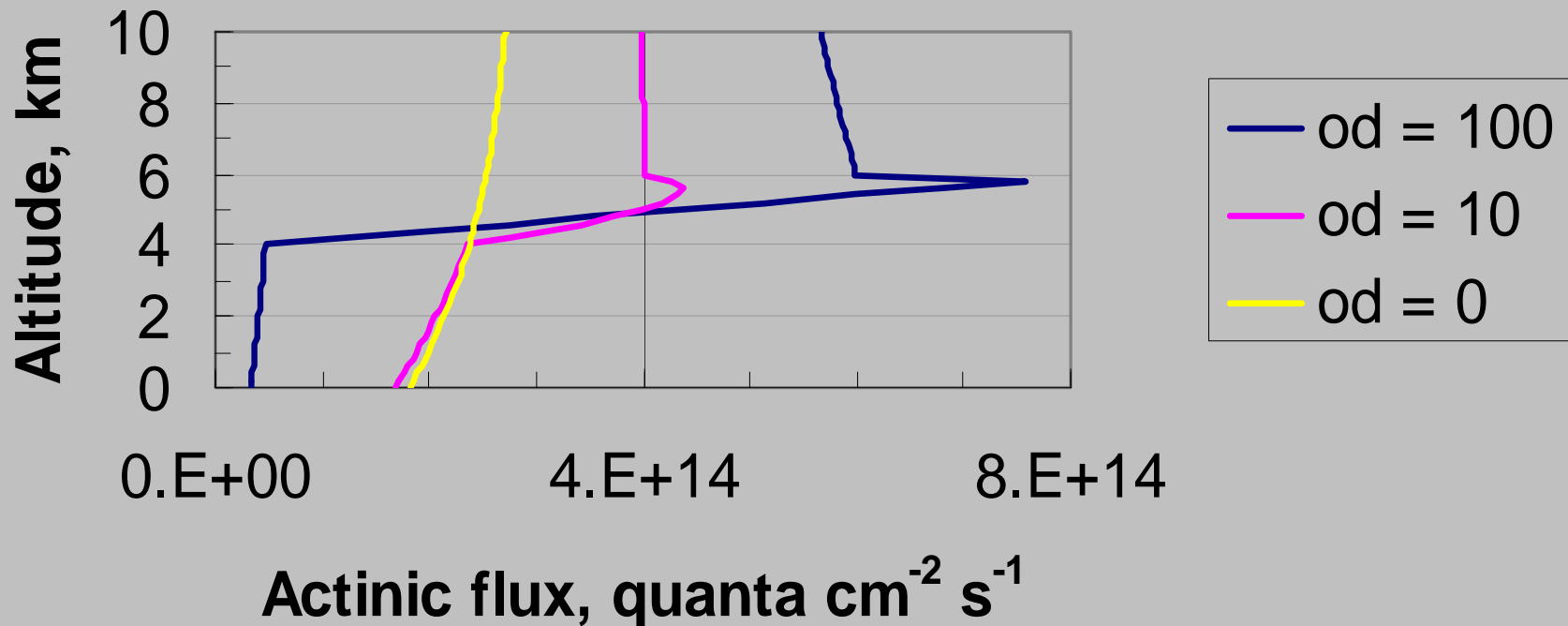
CLOUDS

UNIFORM CLOUD LAYER

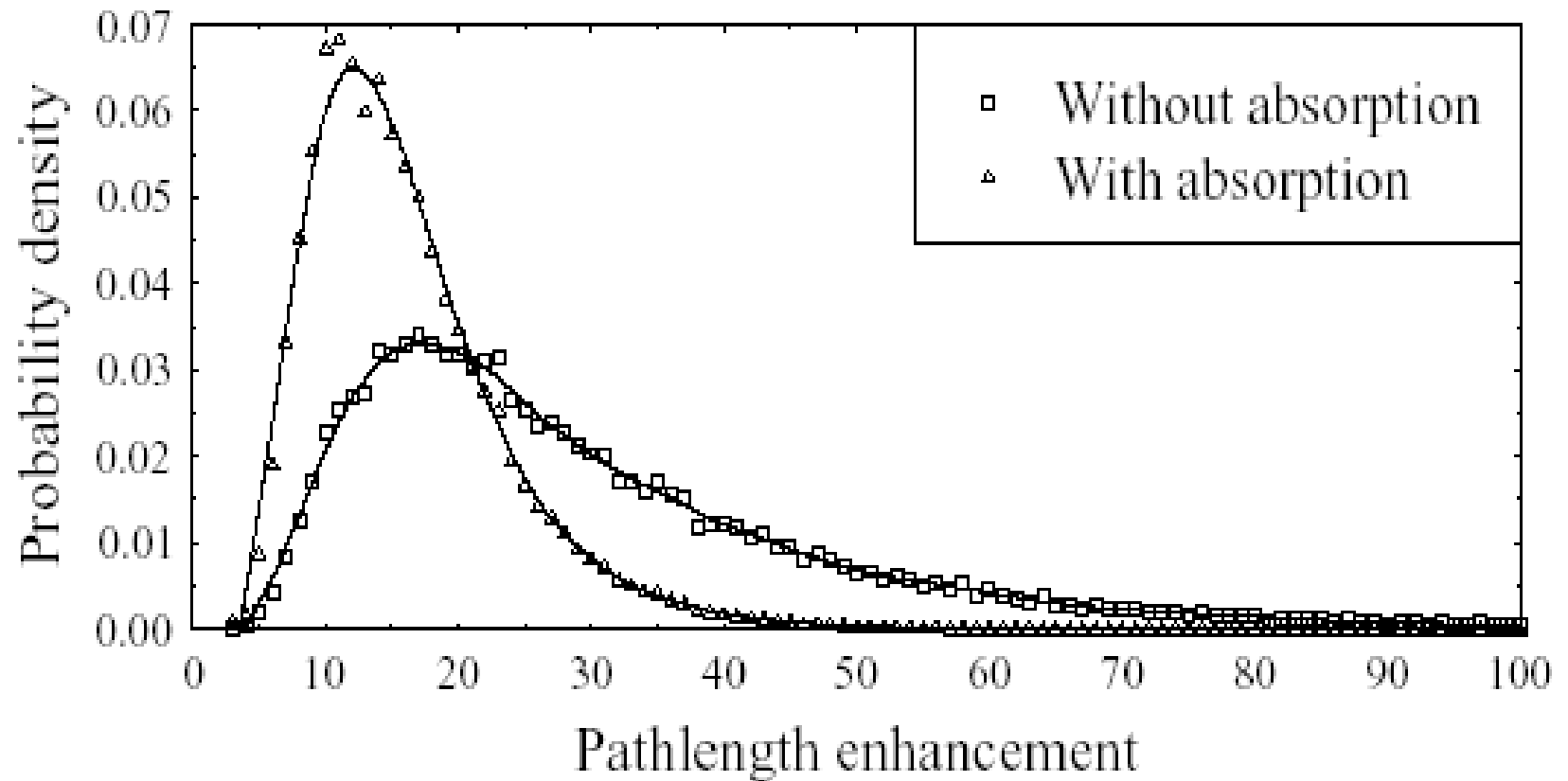
- **Above cloud:** - high radiation because of reflection
- **Below cloud:** - lower radiation because of attenuation by cloud
- **Inside cloud:** - complicated behavior
 - Top half: very high values (for high sun)
 - Bottom half: lower values

EFFECT OF UNIFORM CLOUDS ON ACTINIC FLUX

340 nm, sza = 0 deg.,
cloud between 4 and 6 km

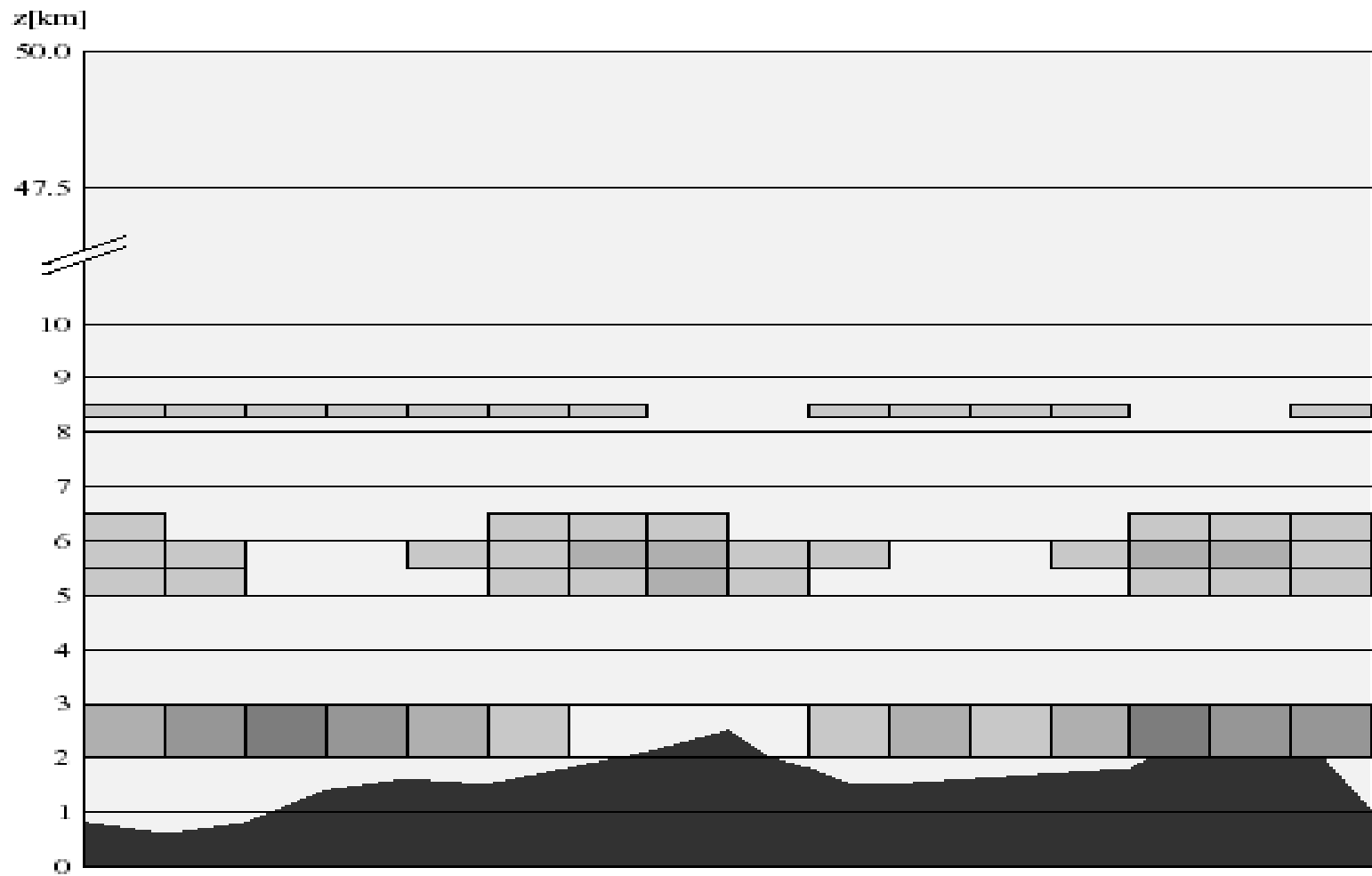


INSIDE CLOUDS: Photon Path Enhancements

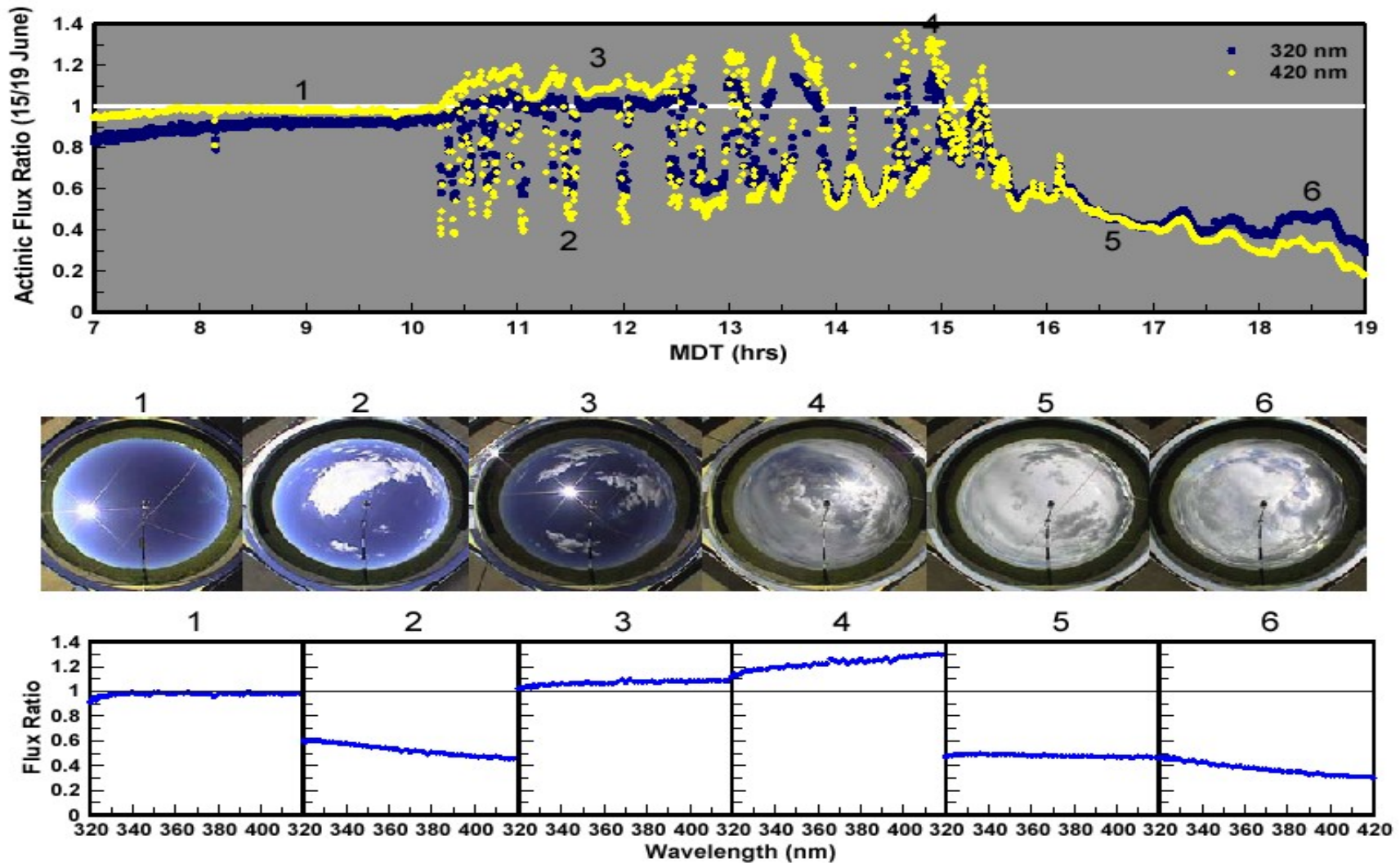


Cumulonimbus, od=400

Broken Clouds

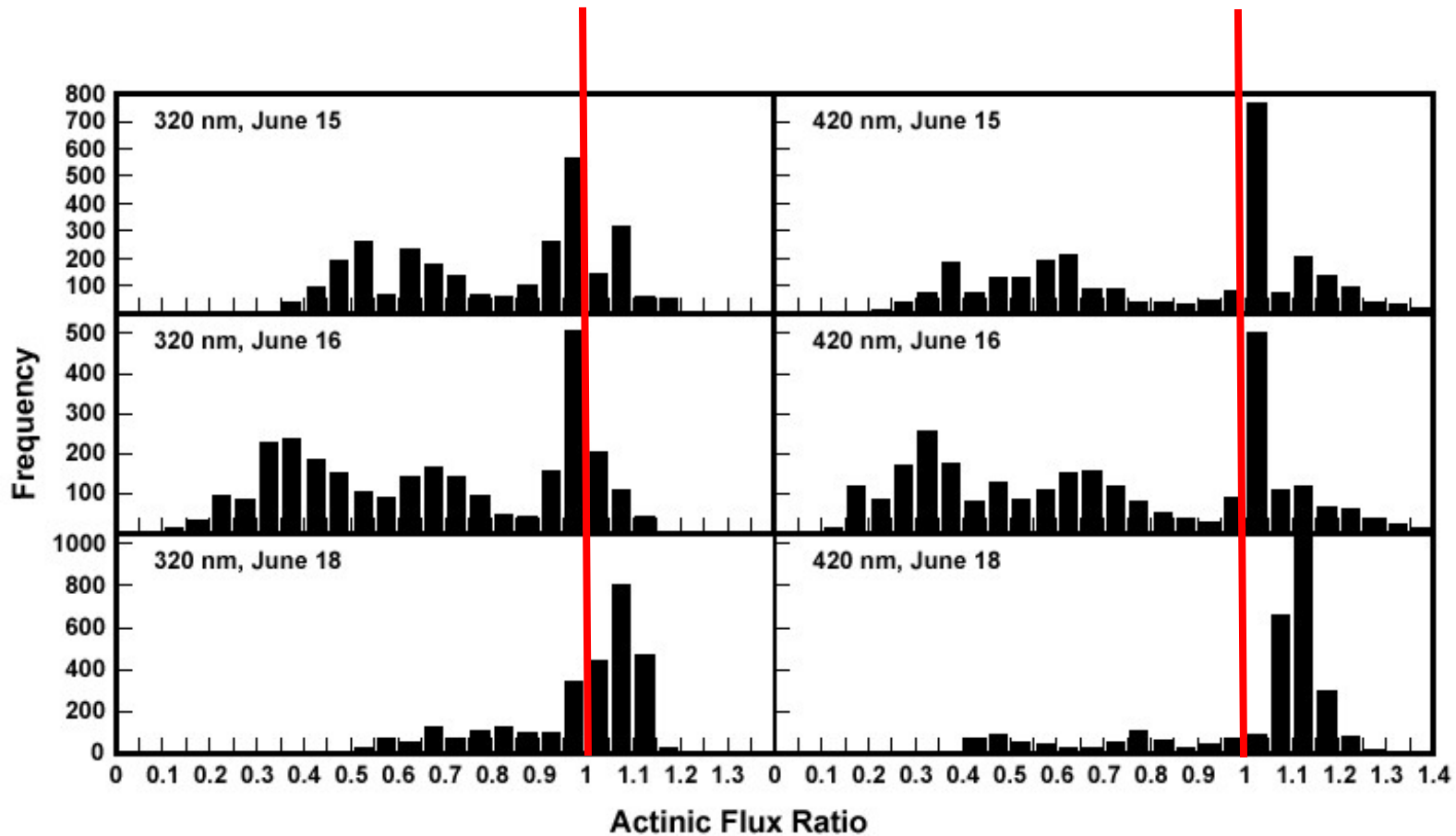


SPECTRAL EFFECTS OF PARTIAL CLOUD COVER



PARTIAL CLOUD COVER

Biomodal distributions



Independent Pixel Approximation

➤ Cloud free:

- S_o = direct sun
- D_o = diffuse light from sky
- G_o = total = $S_o + D_o$

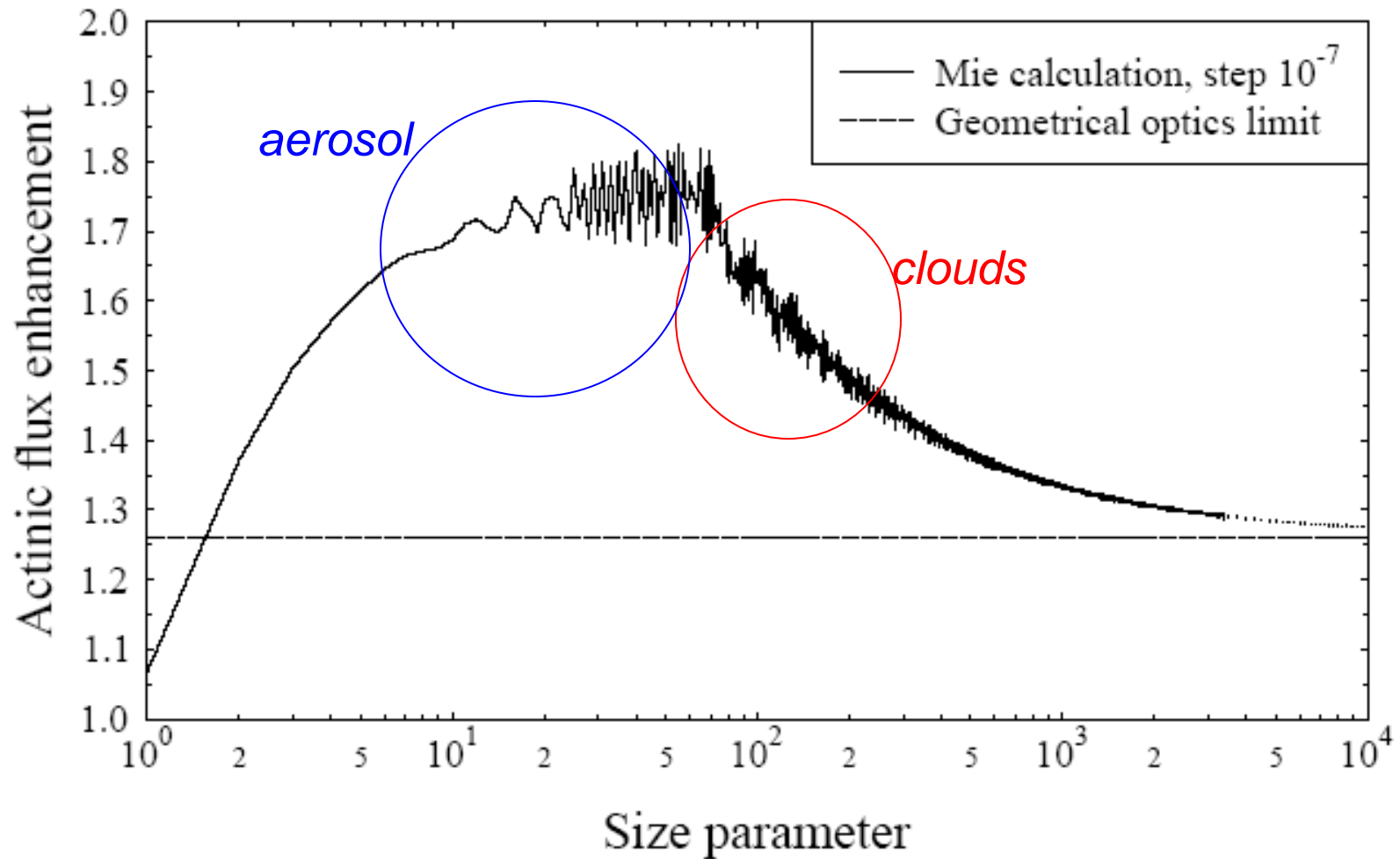
➤ Completely covered by clouds:

- S_1 = direct sun (probably very small)
- D_1 = diffuse light from base of cloud
- G_1 = total = $S_1 + D_1$

➤ Mix: Clouds cover a fraction c of the sky

- If sun is not blocked: $G_{NB} = S_o + cD_1 + (1-c)D_o$
- If sun is blocked: $G_B = S_1 + cD_1 + (1-c)D_o$

Photochemistry Inside Liquid Particles



Implementation in WRF-Chem

- Several radiative transfer options:
 - TUV (delta-Eddington, 140 λ 's)
 - Fast-J (8-str Feautrier, 17 λ 's)
 - Fast-TUV (delta-Eddington, 17 λ 's, correction table)
- Sub-grid cloud overlap schemes
 - Max overlap if vertically contiguous, random otherwise
 - Other overlap schemes?
 - Aqueous photochemistry enhancements?
- Aerosols:
 - mixing rules for index of refraction
 - Mie scattering integrated over size distributions, core-shell options