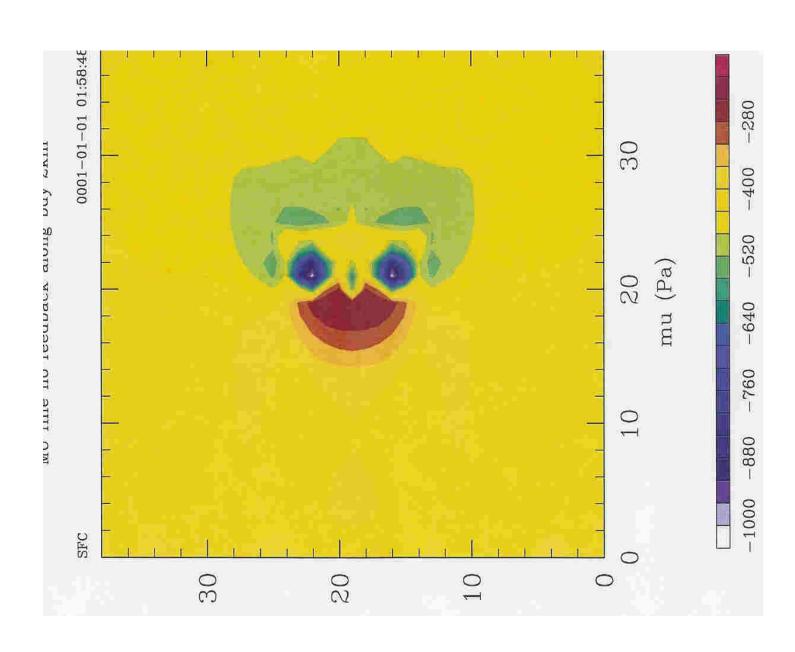
Nesting in WRF

Dave Gill



Overview

- Nesting basics: what and why
- Domains
 - OK vs semi-OK vs not OK
 - Variable staggering CG to FG
 - Lateral forcing
 - Feedback
 - Masked interpolation
 - Time stepping for multi-domain
- Concurrent vs Offline Nesting
- Registry
 - UDFS
 - i2
- Some suggestions
 - Performance
 - Location, location
 - Inside out, start with inner domain
 - Go big or go home
 - Map factors, stability, time step

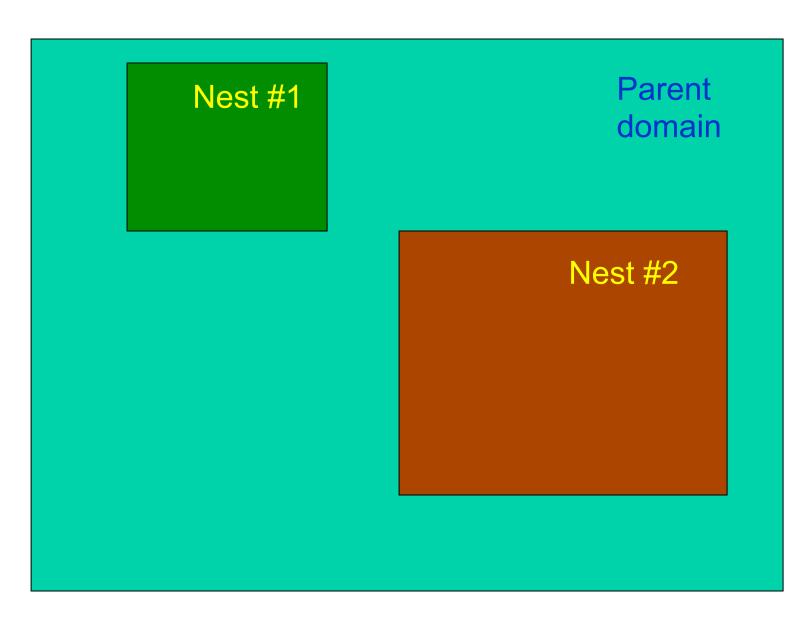
Nesting Basics - What is a nest

- A nest is a *finer-resolution* model run. It may be *embedded* simultaneously within a coarser-resolution (parent) model run, or *run independently* as a separate model forecast.
- The nest *covers a portion* of the parent domain, and is driven along its *lateral boundaries* by the parent domain.
- Nesting enables running at finer resolution without the following problems:
 - Uniformly high resolution over a large domain prohibitively expensive
 - High resolution for a very small domain with mismatched time and spatial lateral boundary conditions

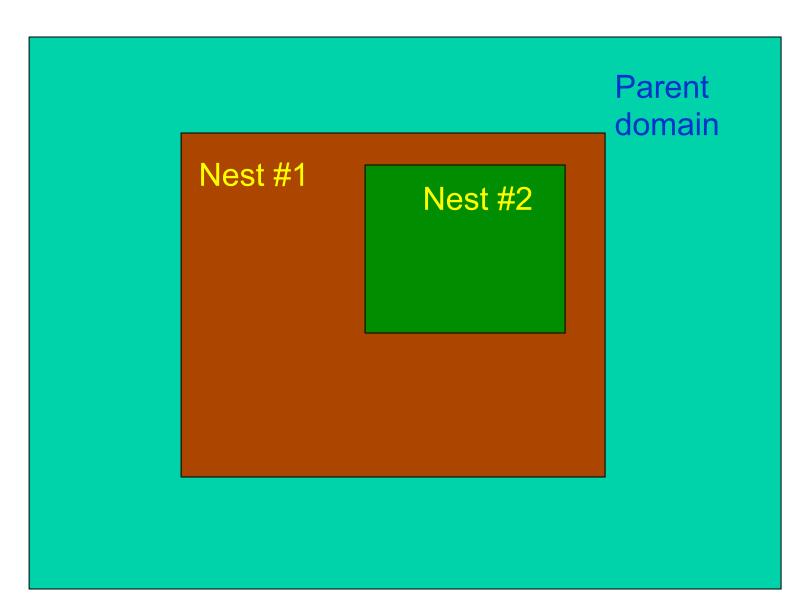
Nesting Basics

- One-way nesting via multiple model forecasts
- One-way nesting with a single model forecast, without feedback
- One-way/two-way nesting with a single input file, all fields interpolated from the coarse grid
- One-way/two-way nesting with multiple input files, each domain with a full input data file
- One-way/two-way nesting with the coarse grid data including all meteorological fields, and the fine-grid domains including only the static files
- One-way/two-way nesting with a specified move for each nest
- One-way/two-way nesting with an automatic move on the nest determined through (usually) 700 hPa low tracking

Two nests on the same "level", with a common parent domain

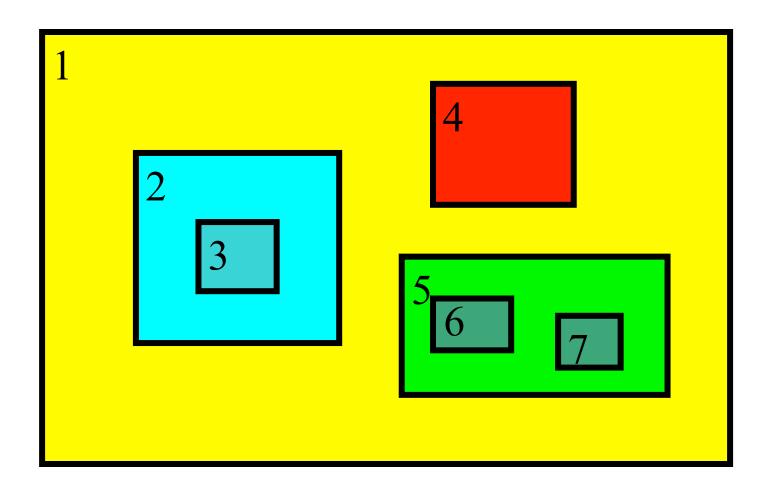


Two levels of nests, with nest #1 acting as the parent for nest #2



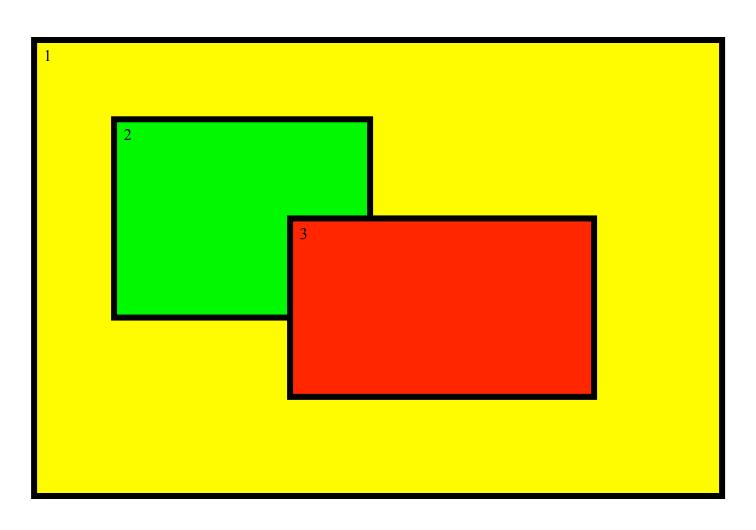
These are all OK

Telescoped to any depth Any number of siblings



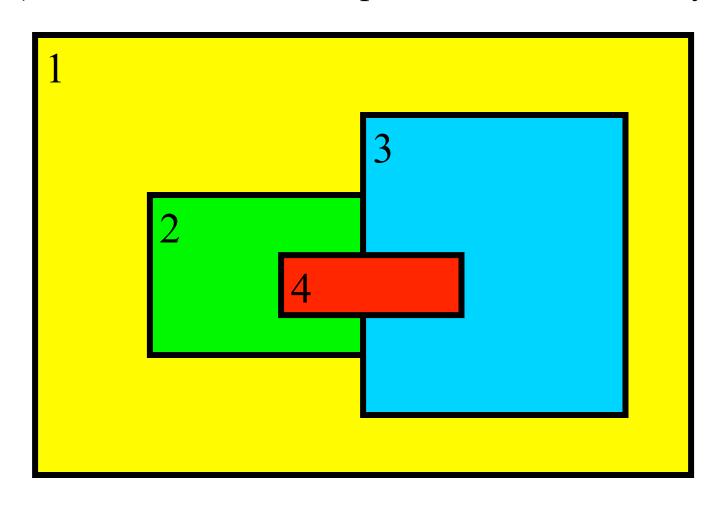
Not OK for 2-way

Child domains *may not* have overlapping points in the parent domain (1-way nesting excluded).



Not OK either

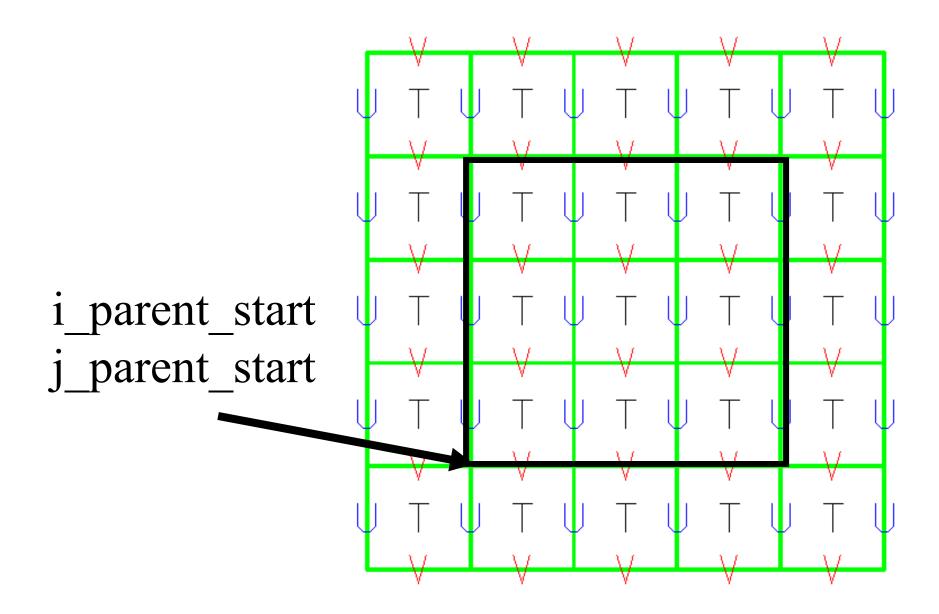
Domains have one, and only one, parent - (domain 4 is NOT acceptable even with 1-way nesting)



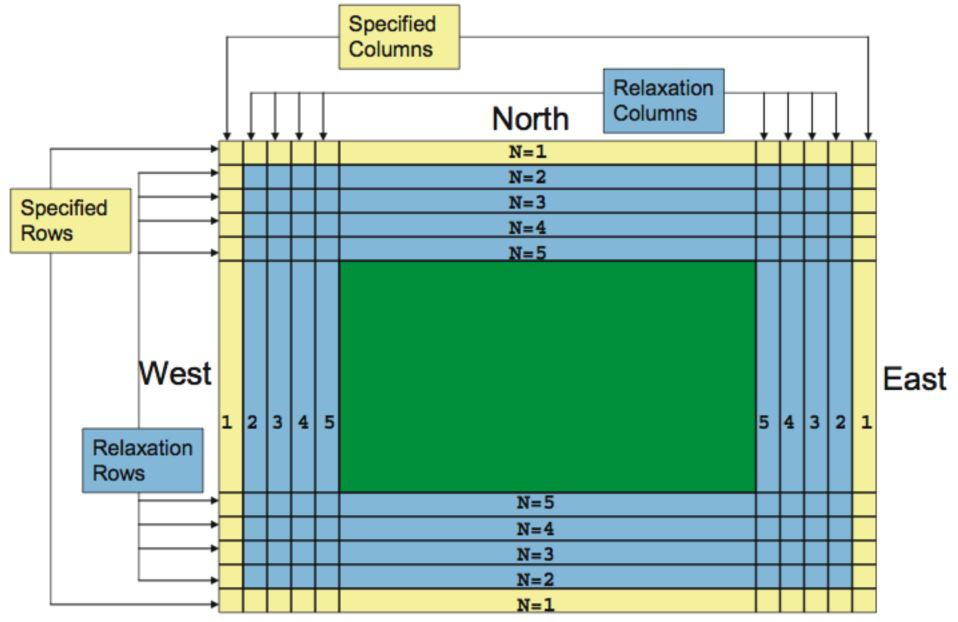
WRF Coarse-Fine Overlap

- The rectangular fine grid is coincident with a portion of the highresolution grid that covers the entire coarse grid cell
- The nested domain can be placed anywhere within the parent domain and the nested grid cells will exactly overlap the parent cells at the coincident cell boundaries.
- Coincident parent/nest grid points eliminate the need for complex, generalized remapping calculations, and enhances model performance and portability.

Coarse Grid Staggering

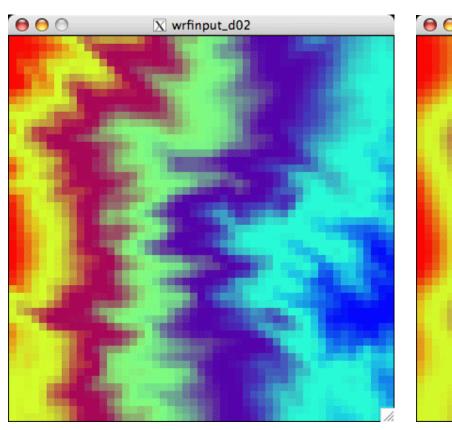


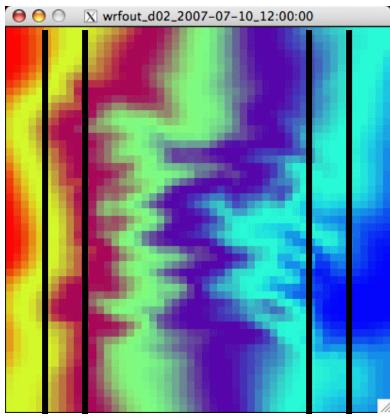
Real-Data Lateral Boundary Condition: Location of Specified and Relaxation Zones

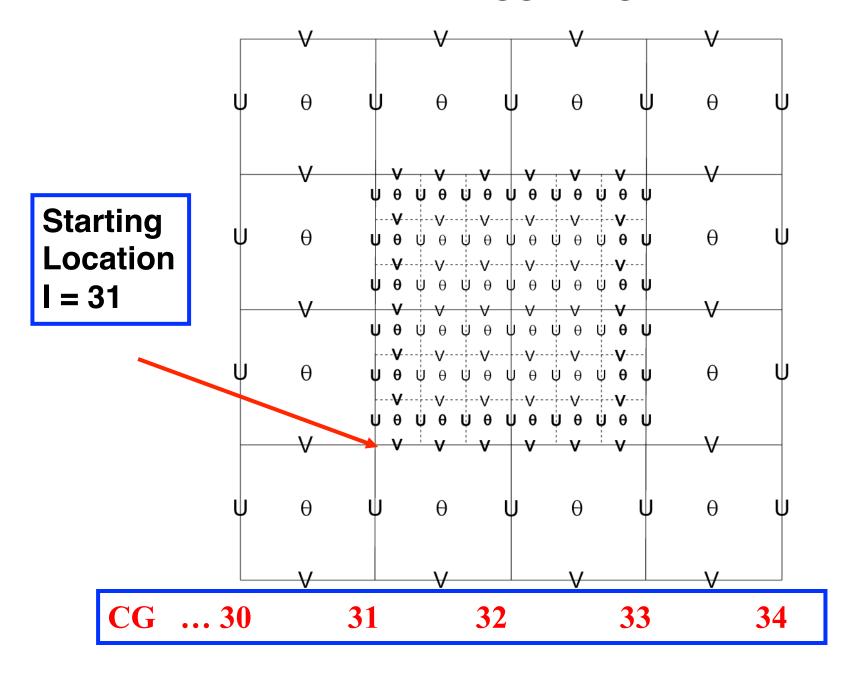


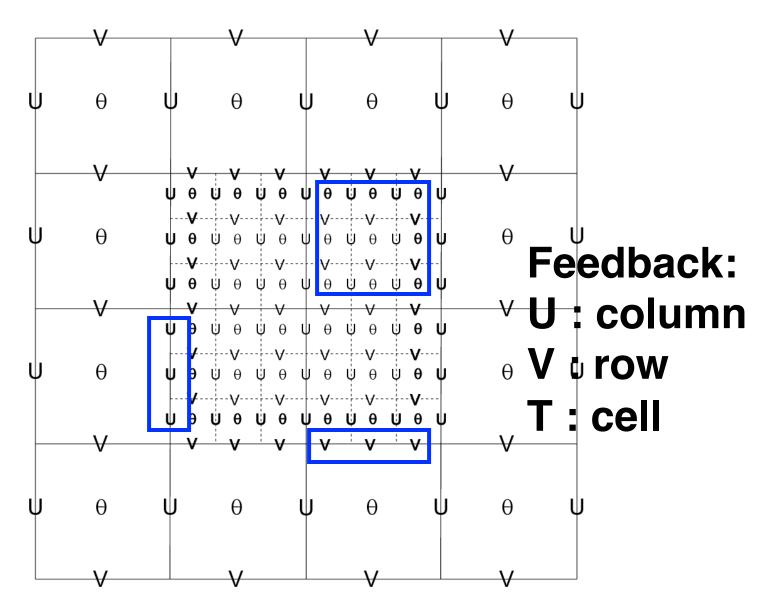
South

Lateral Smoothing







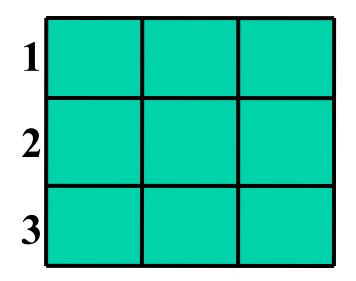


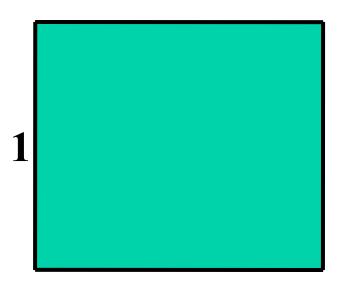
Feedback:

U: column

V:row

T: cell



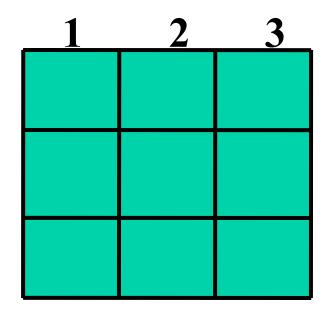


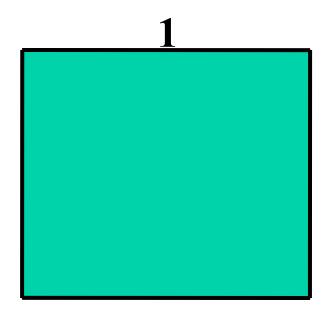
Feedback:

U: column

V:row

T: cell





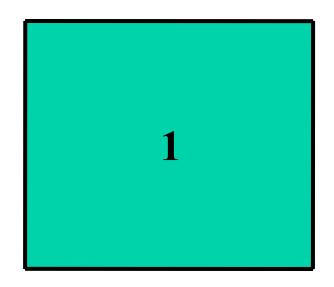
Feedback:

U: column

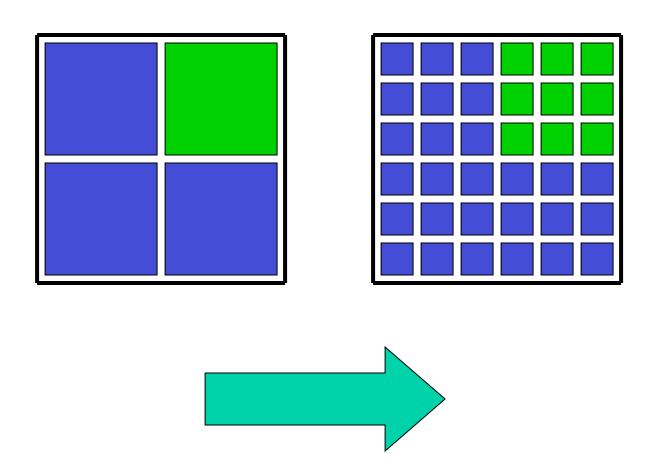
V:row

T: cell

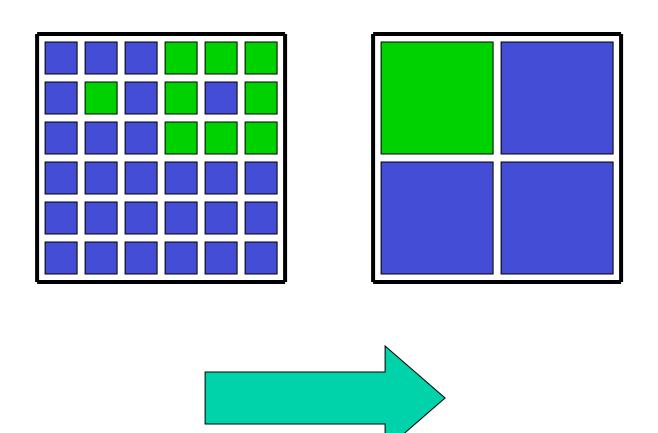
1	2	3
4	5	6
7	8	9



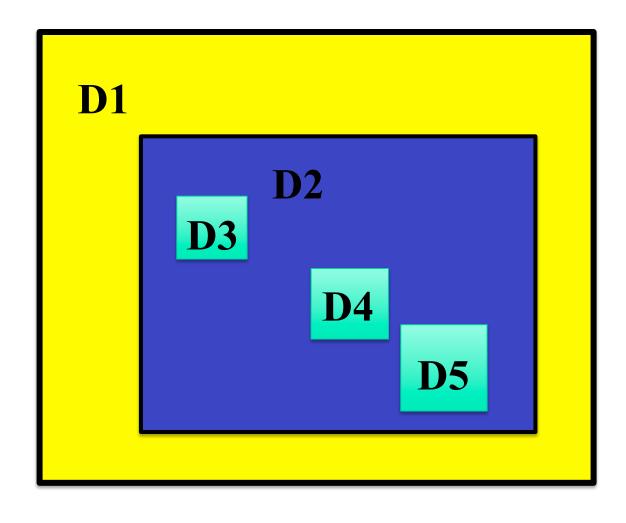
Masked Interpolation



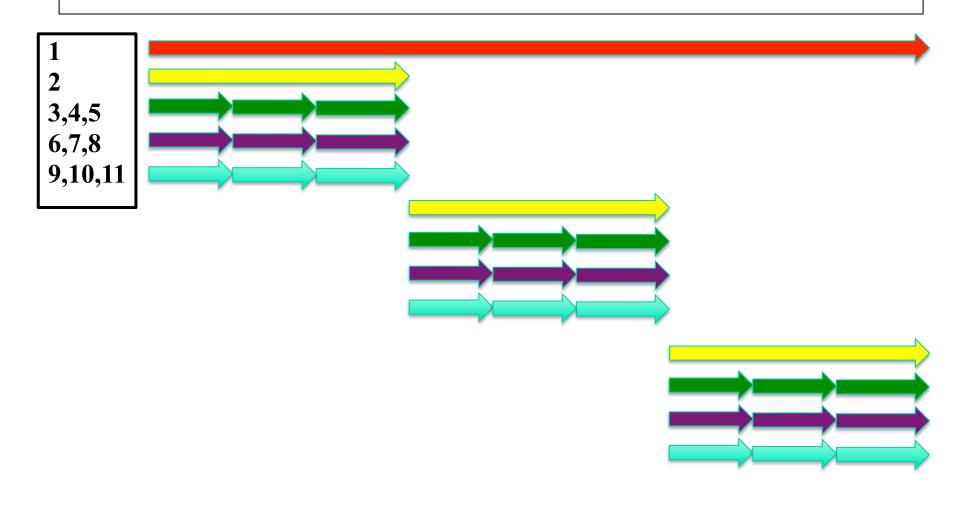
Masked Feedback



WRF 5-domain run: Domain 1 (a single 3 min dt), then Domain 2 (a single 1 min dt). Then Domain 3, in 20 s pieces up to 1 min. Then Domain 4, in 20 s pieces up to 1 min, and same with Domain 5.



WRF 5-domain run: Domain 1 (a single 3 min dt), then Domain 2 (a single 1 min dt). Then Domain 3, in 20 s pieces up to 1 min. Then Domain 4, in 20 s pieces up to 1 min, and same with Domain 5.



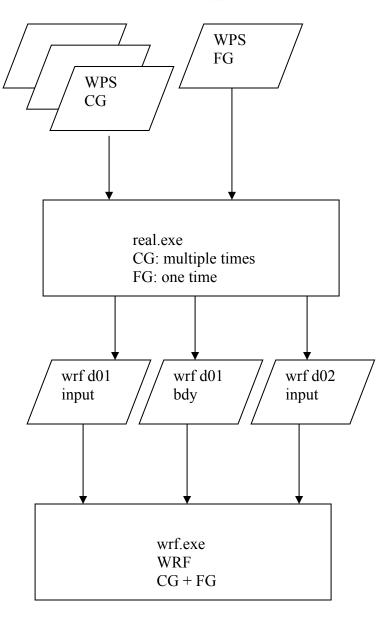
Concurrent Nesting with *n* Inputs

Coarse and fine grid domains must start at the same time, fine domain may end at any time

Feedback may be shut off to produce a 1-way nest (cell face and cell average)

Any integer ratio for coarse to fine is permitted, odd is usually chosen for real-data cases

Options are available to ingest only the static fields from the fine grid, with the coarse grid data horizontally interpolated to the nest



Concurrent Nesting with *n* Inputs

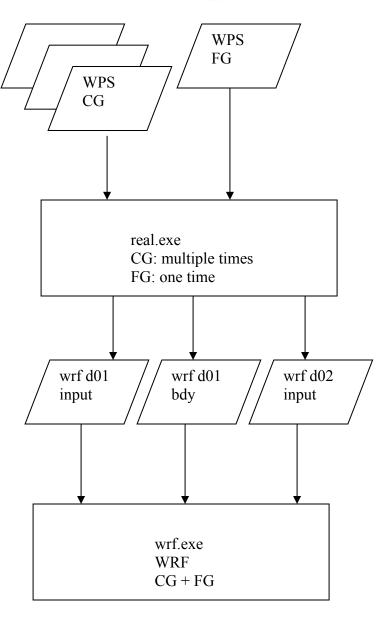
No vertical nesting

Usually the same physics are run on all of the domains (excepting cumulus)

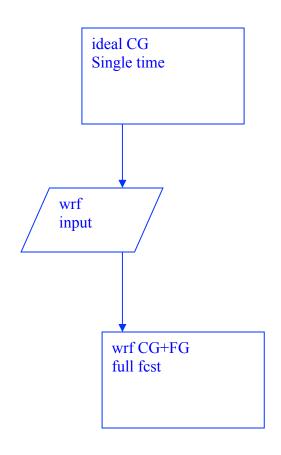
The grid distance ratio is not strictly tied to the time step ratio

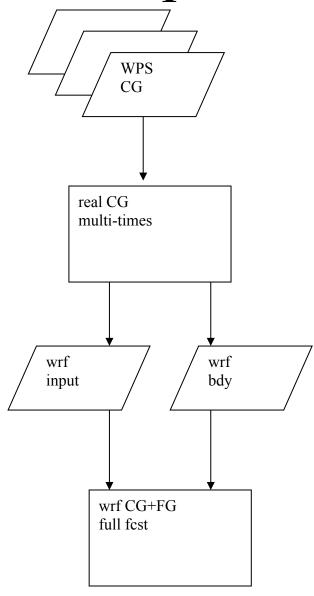
Topography smoothly ramps from coarse grid to the fine grid along the interface along the nest boundary

All fine grids must use the nested lateral boundary condition



Concurrent Nesting with 1 Input

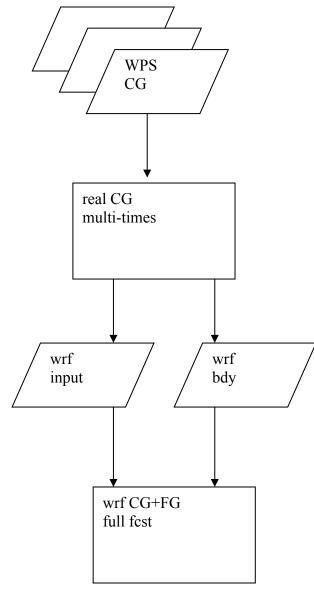




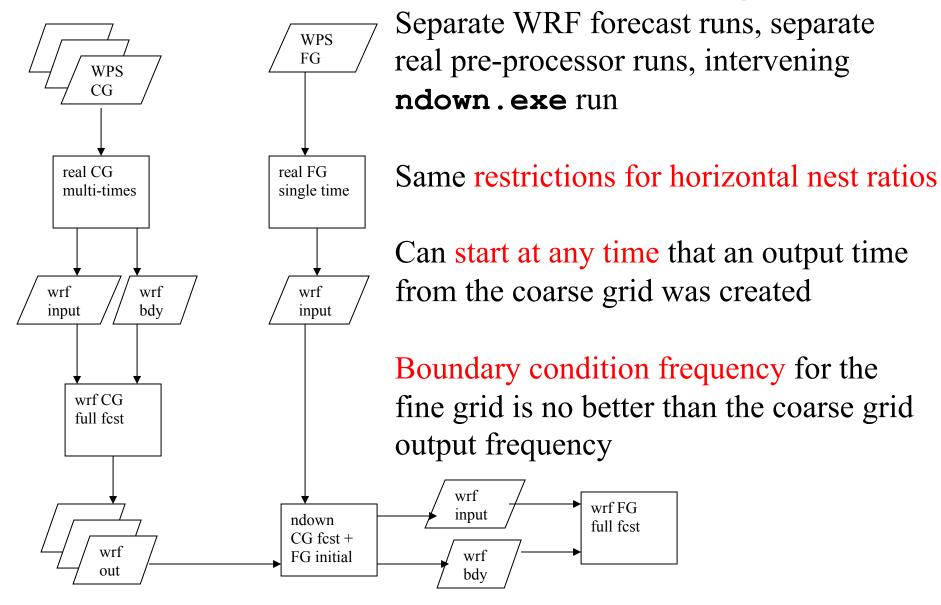
Concurrent Nesting with 1 Input

A single namelist column entry is tied to each domain

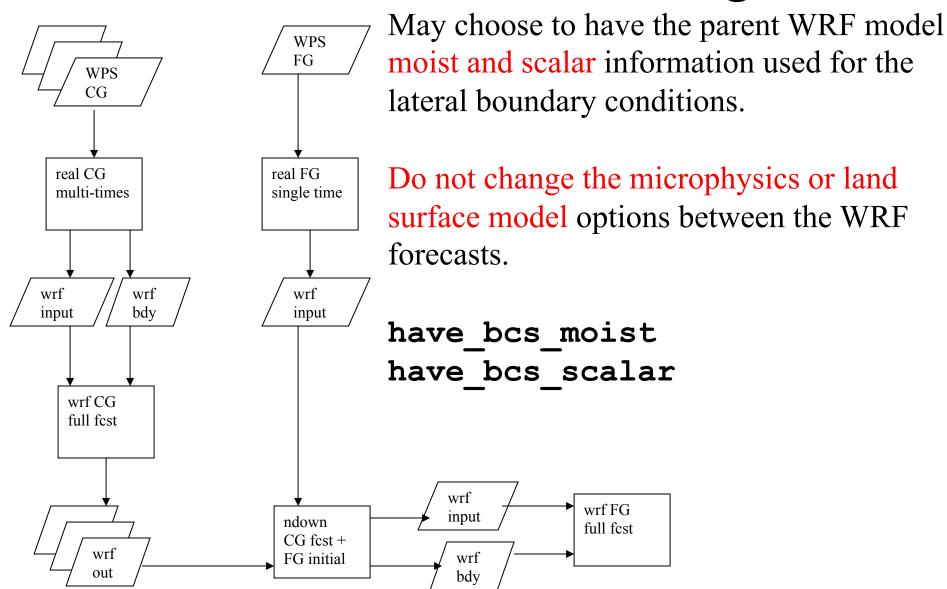
The horizontal interpolation method, feedback, and smoothing are largely controlled through the Registry file



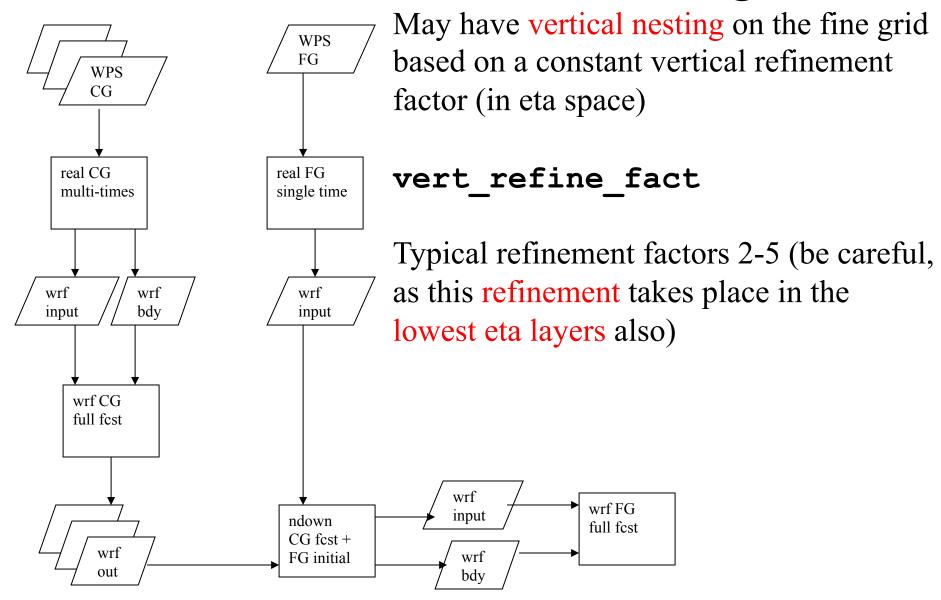
ndown: Offline Nesting



ndown: Offline Nesting



ndown: Offline Nesting



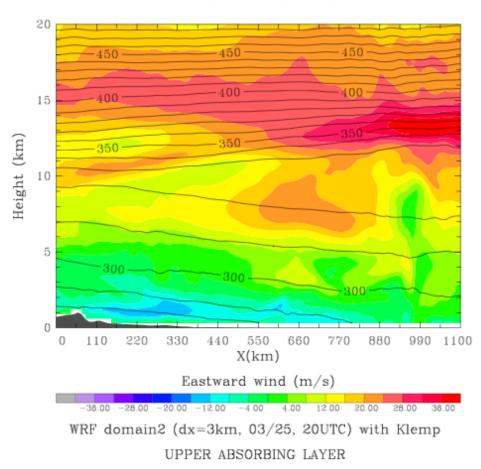
West East Cross section Shaded: v; Contour: theta

6-h Forecast, from Mohamed Moustaoui

Standard Levels

450 450 400 400 400 15 Height (km) 5 220 X(km) Eastward wind (m/s) -28.00 -20.00 -12.00 -4.00 4.00 12.00 20.00 WRF domain2 (dx=3km, 03/25, 20UTC) with Klemp UPPER ABSORBING LAYER

3x Refinement



What are those "usdf" Options

```
state real u ikjb dyn_em 2 X \
  i01rhusdf=(bdy_interp:dt) \
  "U" "x-wind component" "m s-1"
```

"f" defines what lateral boundary forcing routine (found in share/interp_fcn.F) is utilized, colon separates the additional fields that are required (fields must be previously defined in the Registry)

What are those "usdf" Options

```
state real landmask ij misc 1 - \
  i012rhd=(interp_fcnm)u=(copy_fcnm) \
  "LANDMASK" "LAND MASK (1=LAND, 0=WATER)"
```

"u" and "d" define which feedback (up-scale) and horizontal interpolation (down-scale) routines (found in share/interp_fcn.F) are utilized

Default values (i.e. not a subroutine name listed in the parentheses) assume non-masked fields

While selectable at compile time – **BE CAREFUL**

What are those "usdf" Options

```
state real ht ij misc 1 - i012rhdus "HGT" \
   "Terrain Height" "m"
```

"s" if the run-time option for smoothing is activated, this field is to be smoothed - only used for the parent of a nest domain, smoothing is in the area of the nest, excluding the outer row and column of the nest coverage

Whether or not smoothing is enabled is a run-time option from the namelist – **smoothing can always be turned off without introducing any problems**

Special IO Stream #2 Fields

```
state real msft ij misc 1 - \
  i012rhdu=(copy_fcnm) "MAPFAC_M" \
  "Map scale factor on mass grid" ""

state real msfu ij misc 1 X \
  i012rhdu=(copy_fcnm) "MAPFAC_U" \
  "Map scale factor on u-grid" ""

state real msfv ij misc 1 Y \
  i012rhdu=(copy_fcnm) "MAPFAC_V" \
  "Map scale factor on v-grid" ""
```

Nesting Suggestions

- The size of the nested domain may need to be chosen with computing performance in mind.
- Assuming a 3:1 ratio and the same number of grid cells in the parent and nest domains, the fine grid will require 3x as many time steps to keep pace with the coarse domain.
- A simple nested domain forecast is approximately
 4x the cost of just the coarse domain.
- Don't be *cheap* on the coarse grid, doubling the CG points results in only a 25% nested forecast time increase.

Nesting Suggestions

• Example: assume 3:1 nest ratio

If the nest has the same number of grid cells, then the amount of CPU to do a single time step for a coarse grid (CG) and a fine grid step (FG) is approximately the same.

Since the fine grid (3:1 ratio) has 1/3 the grid distance, it requires 1/3 the model time step.

Therefore, the FG requires 3x the CPU to catch up with the CG domain.

• Example: assume 3:1 nest ratio

If you try to cover the SAME area with a FG domain as a CG domain, you need (ratio)^2 grid points.

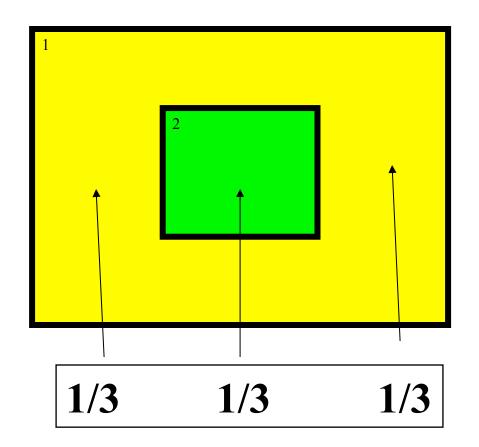
With the associated FG time step ratio, you require a (ratio)^3.

With a 3:1 ratio, a FG domain covering the same area as a CG domain requires 27x CPU.

• Example: assume 10:1 nest ratio

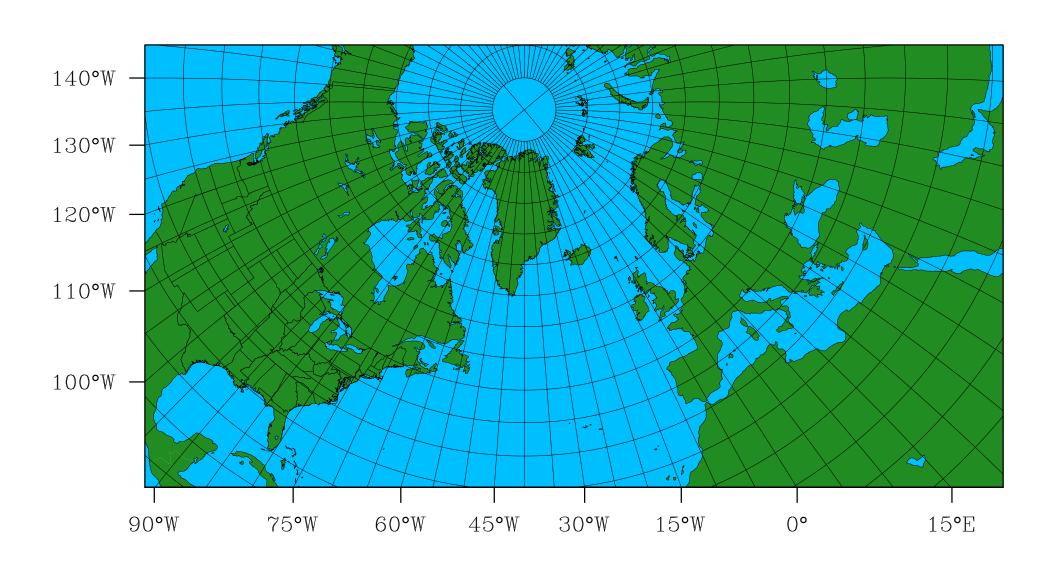
To change your test case from 50-km resolution to a finer 5-km resolution would be 1000x more expensive.

- The minimum distance between the nest boundary and the parent boundary is FOUR grid cells
- You should have a MUCH larger buffer zone
- It is not unreasonable to have approximately 1/3 of your coarse-grid domain surrounding each side of your nest domain

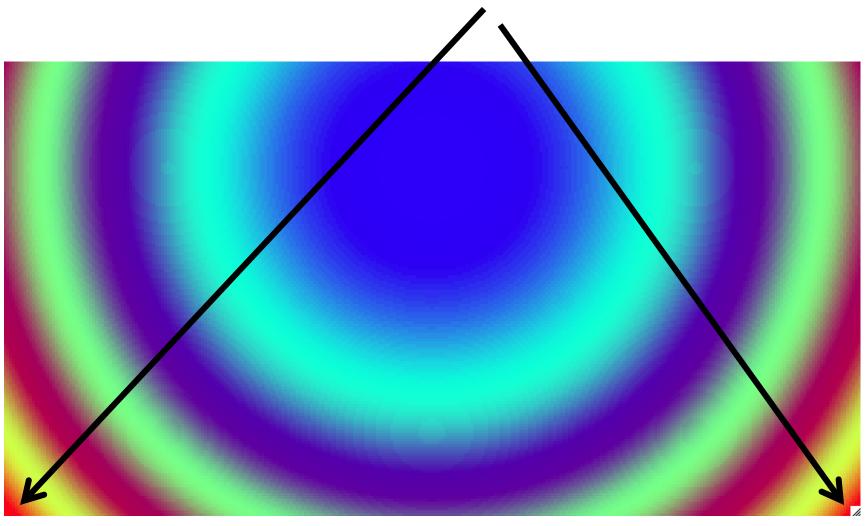


- Start with designing your inner-most domain. For a traditional forecast, you want everything important for that forecast to be entirely contained inside the domain.
- Then start adding parent domains at a 3:1 or 5:1 ratio. A parent should not have a smaller size (in grid points). Keep adding domains until the most coarse WRF grid has a no more than a 3:1 to 5:1 ratio to the external model (first guess) data.

- Larger domains tend to be better than smaller domains.
- A 60 m/s parcel moves at > 200 km/h. A 2-km resolution grid with 100x100 grid points could have most of the upper-level initial data swept out of the domain within a couple of hours.







• The most-coarse domain may have a geographic extent that causes large map factors.

• Reducing the time step so that the coarse grid is stable makes the model too expensive. 1.6x

• Only reduce the time step on the coarse grid, and keep the fine grid time steps at their approx original values.

- Model time step is always proportional to the time step of the most coarse grid.
- The coarse grid is the only grid impacted with large map factors: dt(s) = 6*dx(km) but the nominal grid distance needs to be scaled:
 - dt(s) = dx(km) / MAX(map factor in domain)
- Reducing the coarse grid time step does not significantly reduce model performance if you can tweak the time step ratio.

- The time step ratio and grid distance ratio are not necessarily identical, and may used effectively when large map factors in the coarse grid domain force a time step reduction for stability.
- If map factors are causing stability troubles, it is usually only the most coarse grid that is impacted since the fine grid is usually in the middle of the domain.

- Set up domain first to provide good valid forecast, then deal with efficiency
- Selecting a set of domains with the reason "it is all I can afford" gets you into trouble
- Numerically stable and computationally expedient do not imply scientifically or physically valid

Review

- Nesting basics: what and why
- Domains
 - OK vs semi-OK vs not OK
 - Variable staggering CG to FG
 - Lateral forcing
 - Feedback
 - Masked interpolation
 - Time stepping for multi-domain
- Concurrent vs Offline Nesting
- Registry
 - UDFS
 - i2
- Some suggestions
 - Performance
 - Location, location
 - Inside out, start with inner domain
 - Go big or go home
 - Map factors, stability, time step

