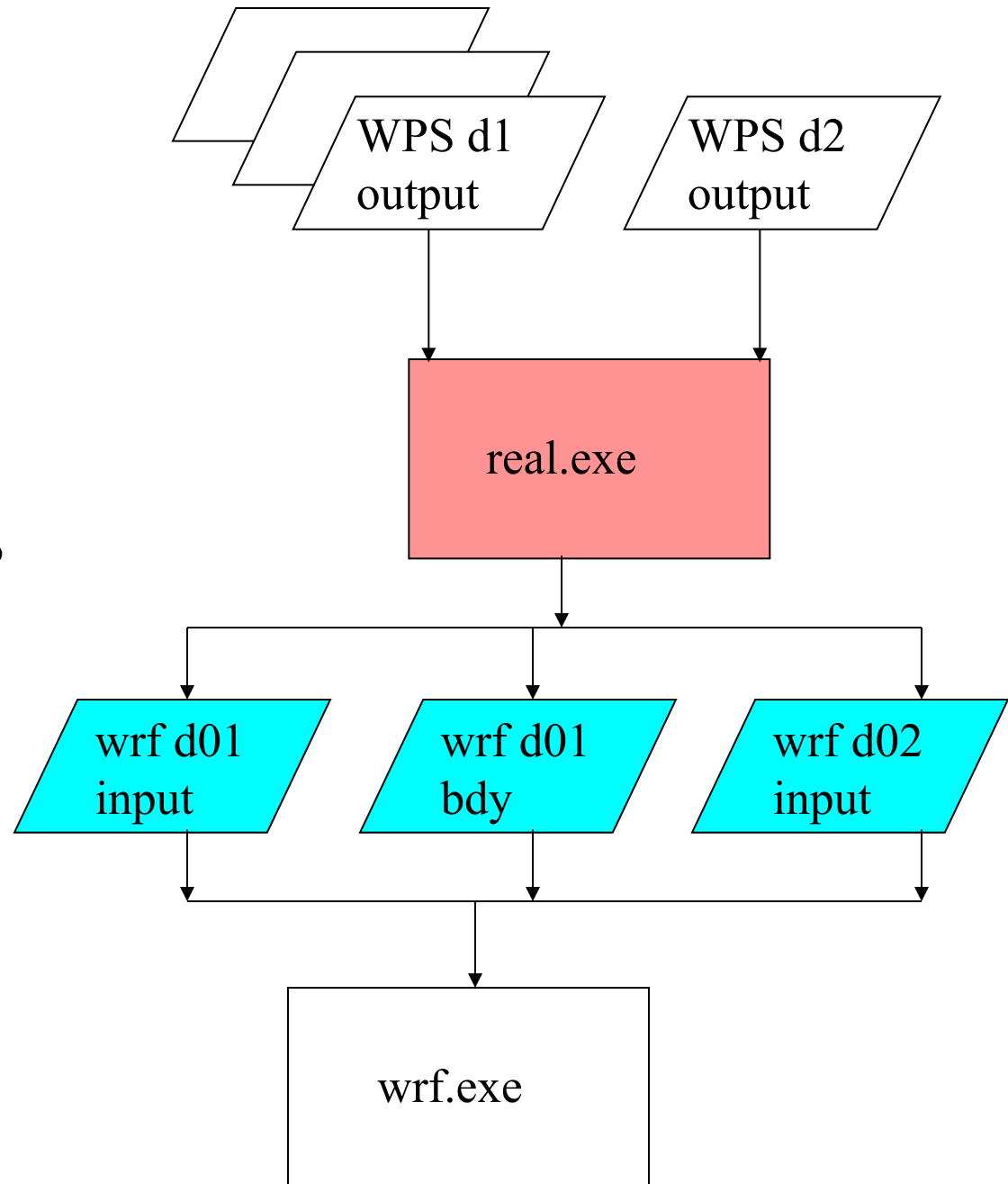


Real

Description of General Functions

Dave Gill
gill@ucar.edu



Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

Real program in a nutshell

- **Function**

Loads of definitions ...

- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What are the required,
optional variables?

From whence do they come?

What are the restrictions on
metgrid vertical coordinates?

Real program in a nutshell

- Function
- Standard input variables
- **Base State**
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What defines the base state?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What are the mandatory files for success?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

How does the user change
the vertical coordinate?

Are there recommendations?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

Why is the surface layer scheme special compared to the other physics options?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What is required in real to do nesting in WRF?

What is optional in real to do nesting in WRF?

Function

- The WRF model pre-processor is *real.exe*
- The real.exe program is available *serial* or *DM parallel* (primarily for aggregate memory purposes, as opposed to timing performance)
- This program is automatically generated when the model is built and the requested use is for a real data case
- The real.exe program takes data *from WPS* and transform the data *for WRF*
- Similar to the ARW idealized data pre-processor, real.exe is tightly coupled to the WRF model through the *Registry*

Function

- *3D forecast* or simulation
- *Meteorological input* data that primarily originated from a previous forecast or analysis, probably via the WPS package
- Anticipated *utilization of physics* packages for microphysics, surface conditions, radiation, convection, and boundary layer (maybe usage of nudging capabilities)

Function

- A non-Cartesian *projected domain*
 - Lambert conformal, Mercator, polar stereographic, rotated latitude/longitude (global or regional)
- Selection of *realistic static fields* of topography, land use, vegetation, and soil category data
- Requirement of *time dependent* lateral boundary conditions for a regional forecast

Function

- Generation of *diagnostics* necessary for assumed WRF model input
- Input field *adjustment* for consistency of static and time dependent fields (land mask with soil temperature, etc.)
- ARW: computation of *reference* and *perturbation* fields
- Generation of *initial* state for each of the requested domains
- Creation of a *lateral boundary file* for the most coarse domain
- *Vertical interpolation* for 3d meteorological fields and for sub-surface soil data

Standard Input Variables

- The metgrid program typically provides meteorological data to the real program.
- **Coordinate:**
 - The real program is able to input and correctly process any **strictly monotonically oriented** vertical coordinate
 - Isobaric: OK
 - Sigma: OK
 - Hybrid: OK

Standard Input Variables

- The metgrid program typically provides meteorological data to the real program.
- **Mandatory:**
 - 3d and surface: horizontal winds, temperature, relative humidity, geopotential height
 - 3d soil: soil temperature
 - 2d fields: surface pressure, sea-level pressure, land mask
- **Optional** (but desirable):
 - 3d soil: soil moisture
 - 2d fields: topography elevation of input data, SST, sea-ice, skin temperature

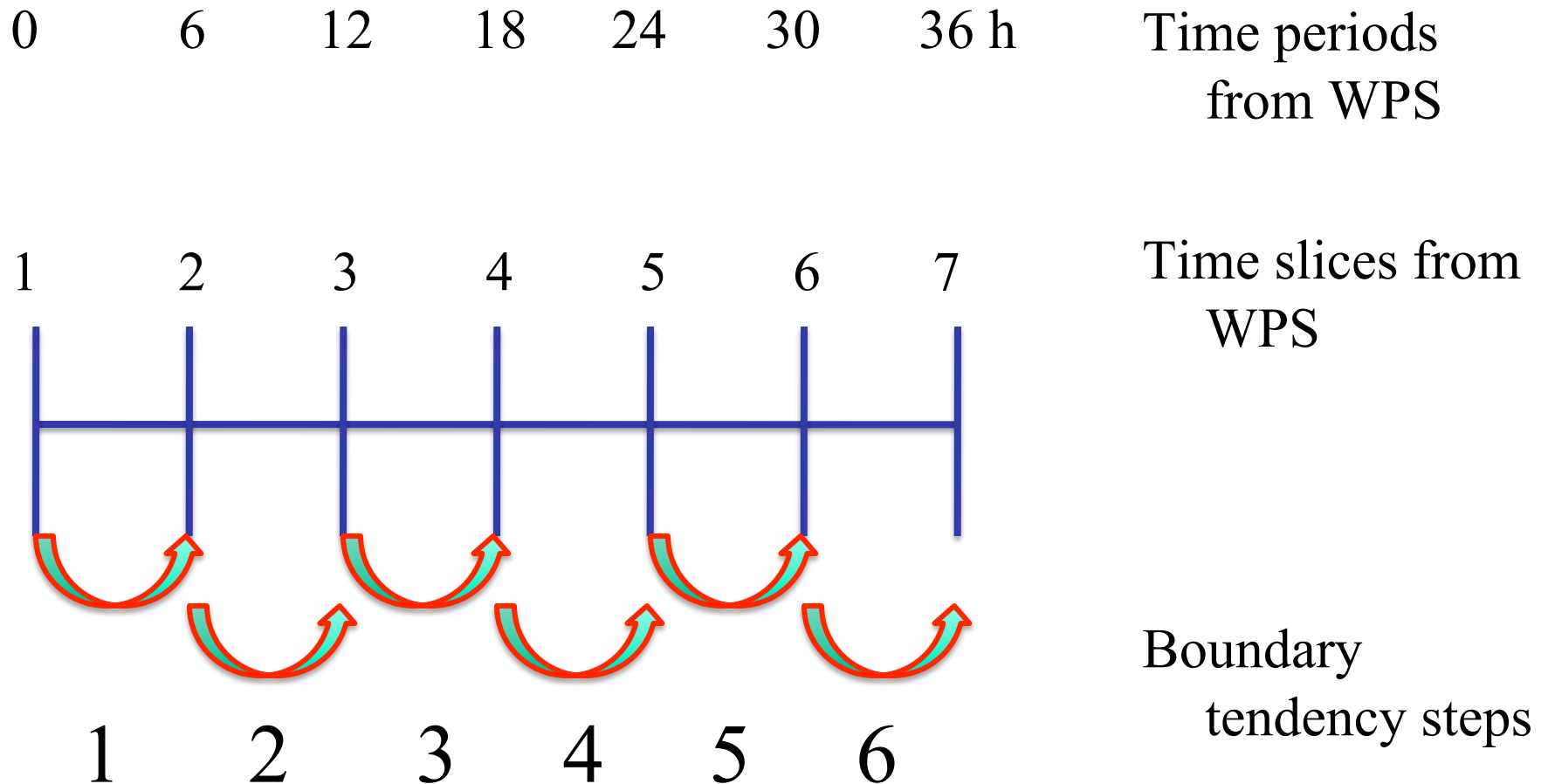
Base State

- Several of the mass-point fields are **separated** into a time-independent **base state** (also called a reference state) and a **perturbation** from the base state
- The base state fields are only functions of the **topography** and a few user-selectable constants
- If the **topography changes**, such as with a moving nest, the base state fields are modified
- Feedback for 2-way nesting also impacts base state fields through topographic averaging
- No base state computations are required **prior to the real program**

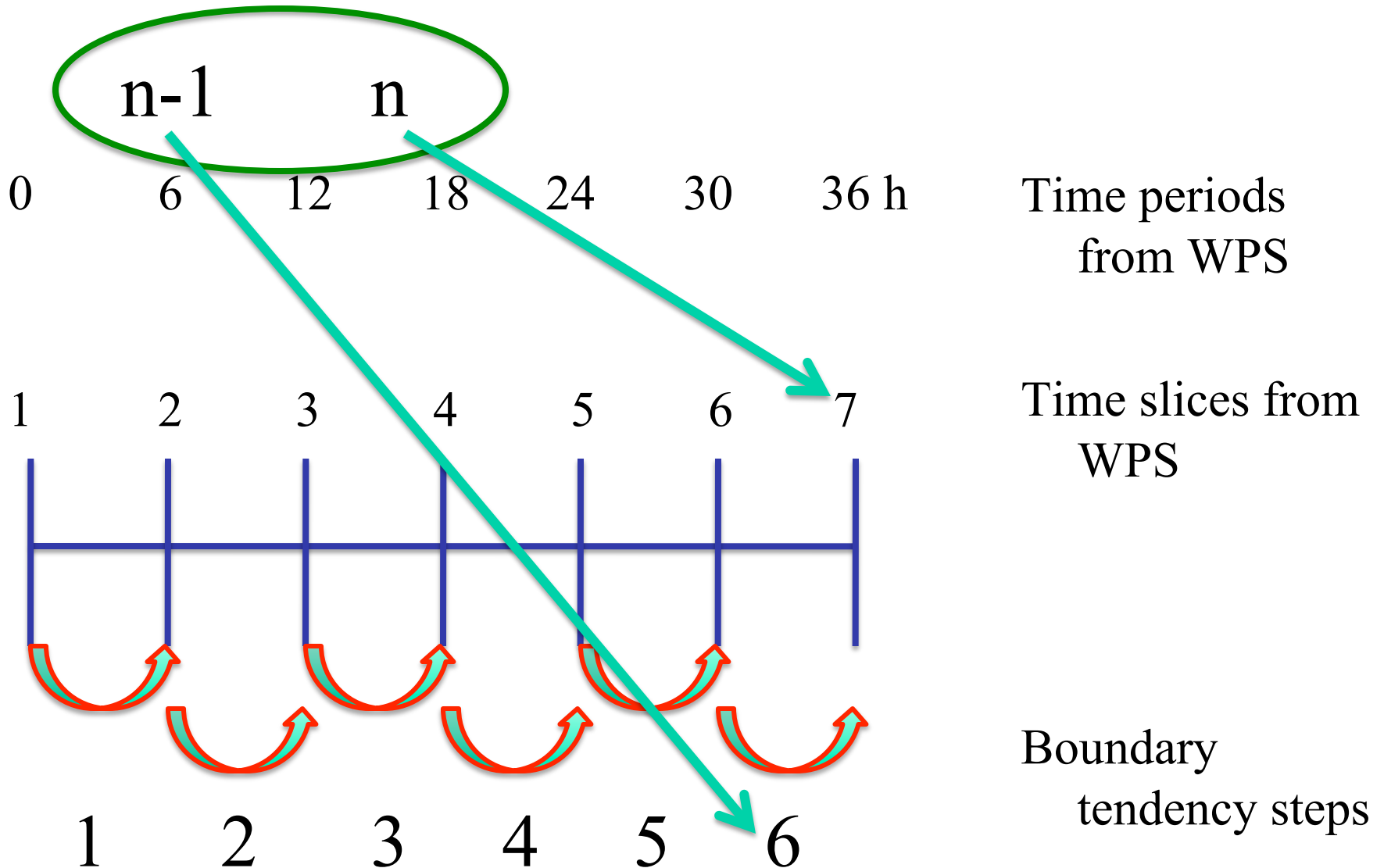
Standard Generated Output

- For regional forecasts, the real program generates both an initial (*wrfinput_d01*) and a lateral boundary (*wrfbdy_d01*)
- The boundary file is not required for global forecasts with ARW
- The initial condition file contains a single time period of data
- These files contain data used directly by the WRF model
- The initial condition file may be ingested by the WRFDA code (referred to as a *cold-start*)
- If *n* times were processed with WPS and real, the lateral boundary file contains *n-1* time slices

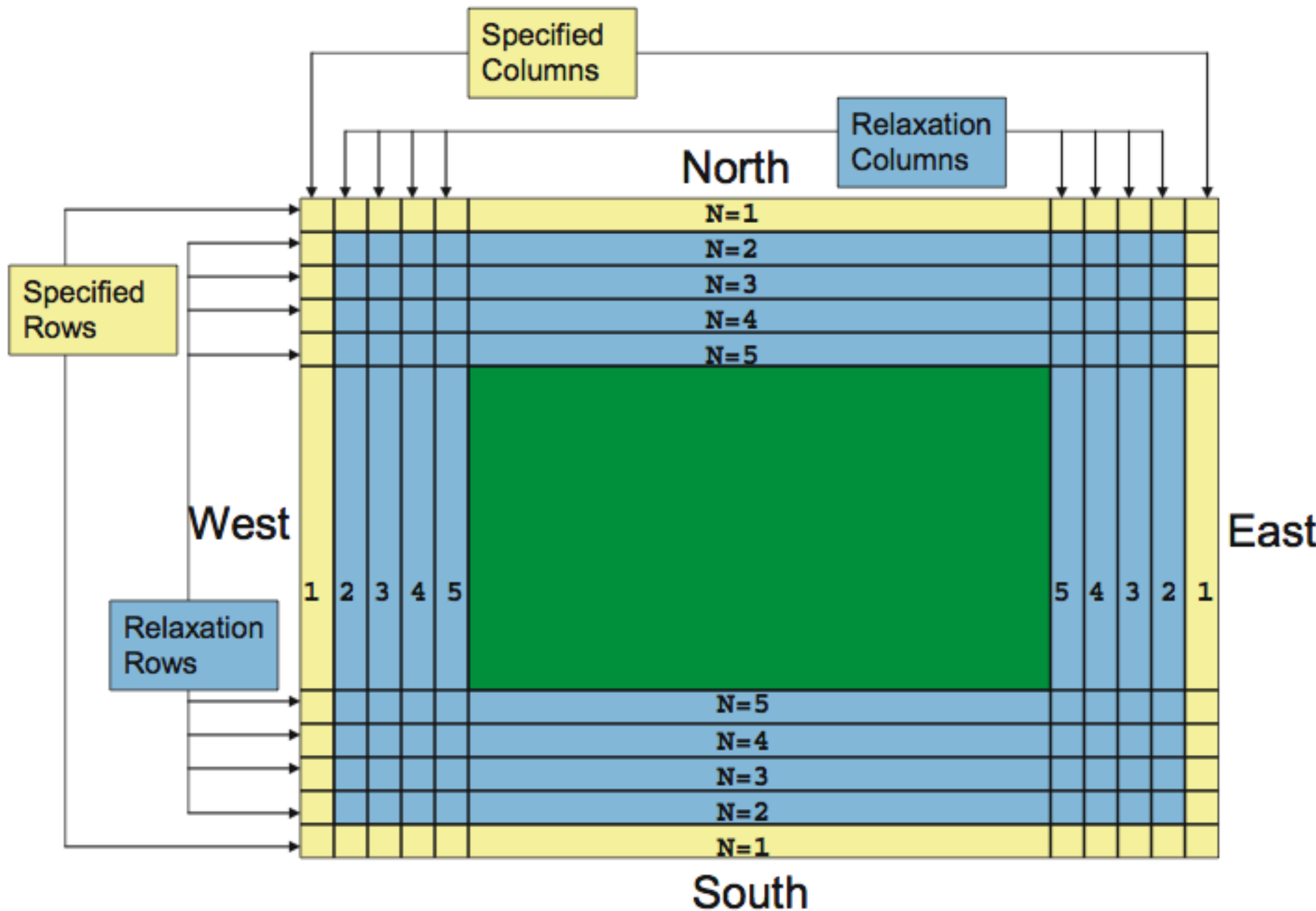
Lateral Boundary Condition Times



Lateral Boundary Condition Times



Real-Data Lateral Boundary Condition: Location of Specified and Relaxation Zones

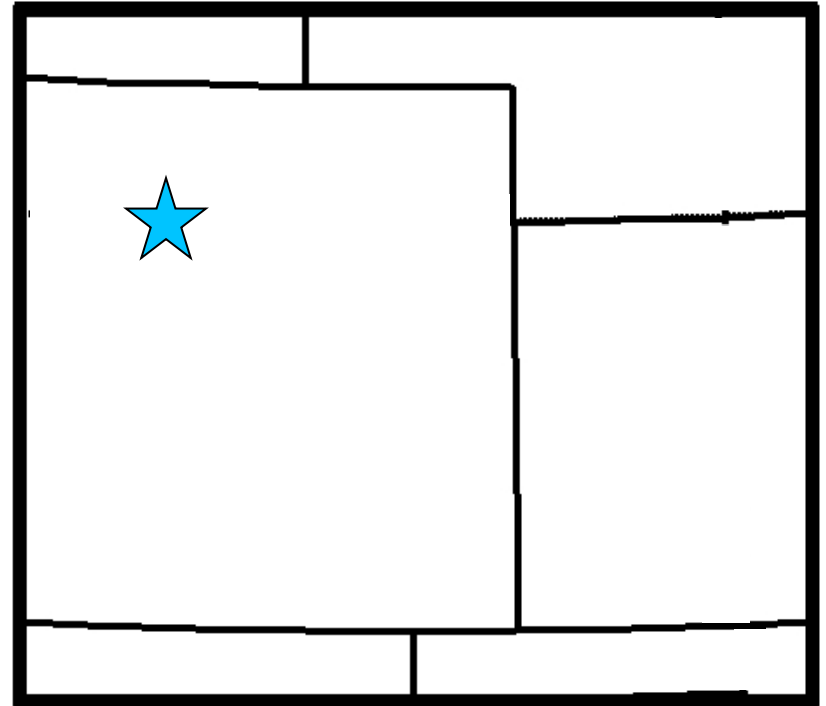
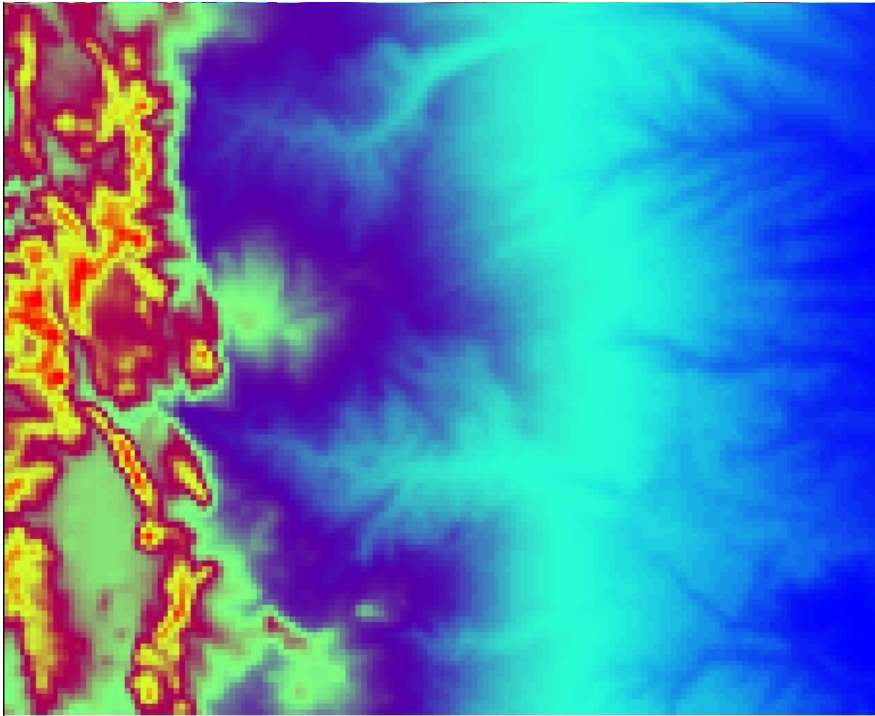


Vertical Interpolation

- A number of vertical interpolation options are available to users
- The options can have a significant impact on the initial conditions passed to the model
- More information is contained in the info file *README.namelist* in the *run* directory
- Options are located in the *&domains* namelist record of *namelist.input*

Vertical Interpolation

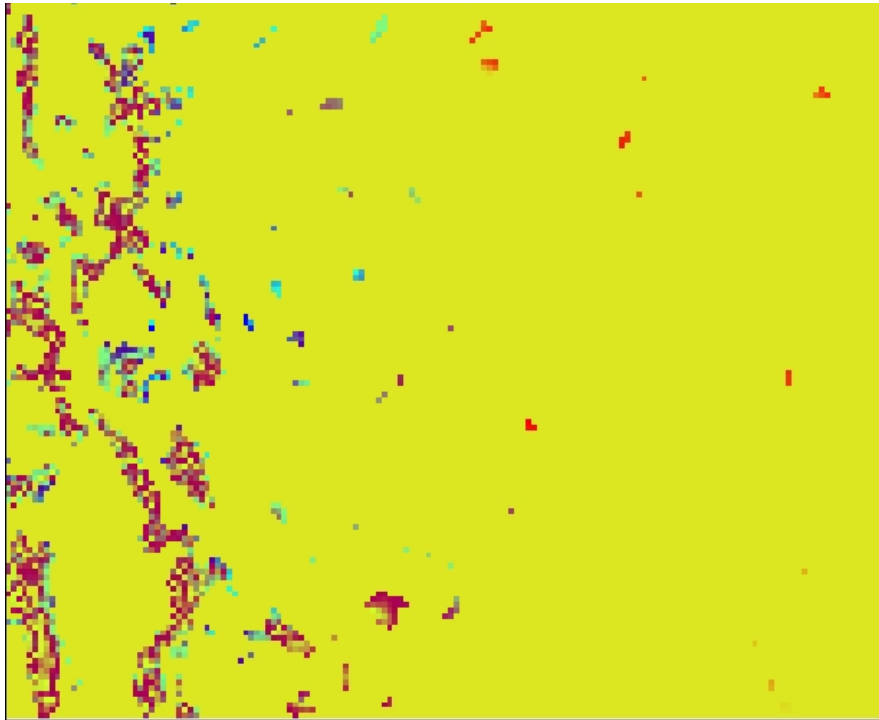
- Impact: *Expected region of changes*
 - *Non-standard setting*
 - Which level is being viewed
-
- Topography and domain for difference plots, 160x140, 4 km, input = 40 km NAM



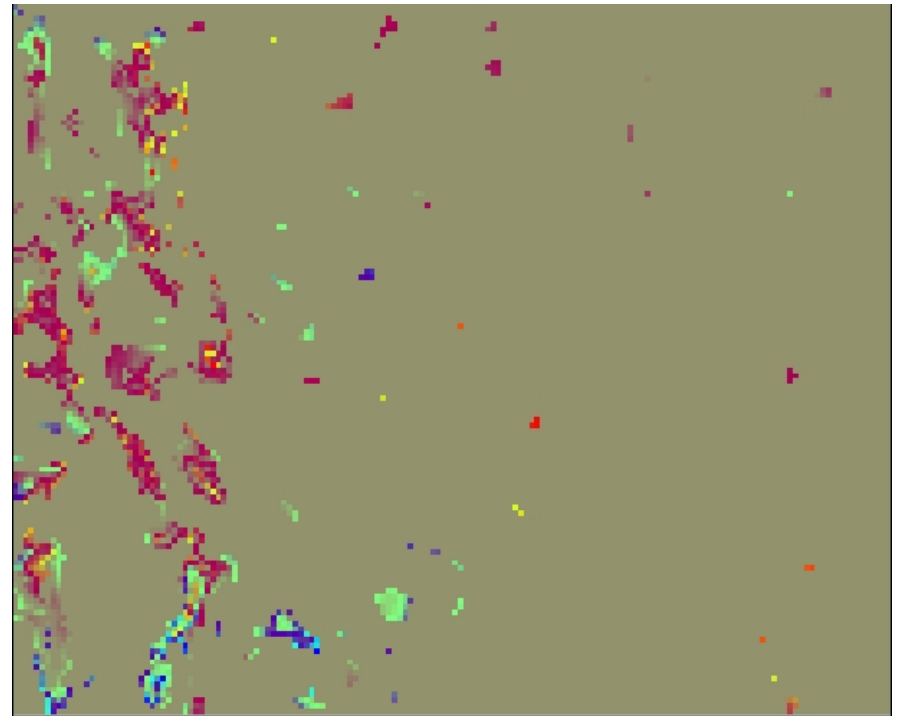
Vertical Interpolation

- Impact: few lowest levels only
- $\text{force_sfc_in_vinterp} = 0$
- η level 1

- Theta (−8 K blue, 0 K yellow)



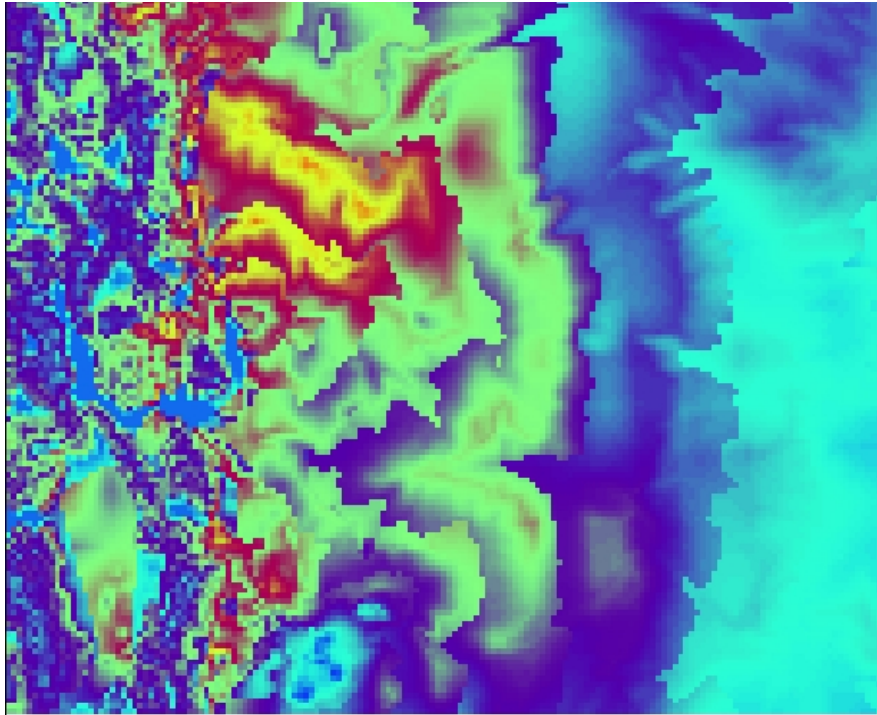
- U (−3 m/s blue, 2 m/s red)



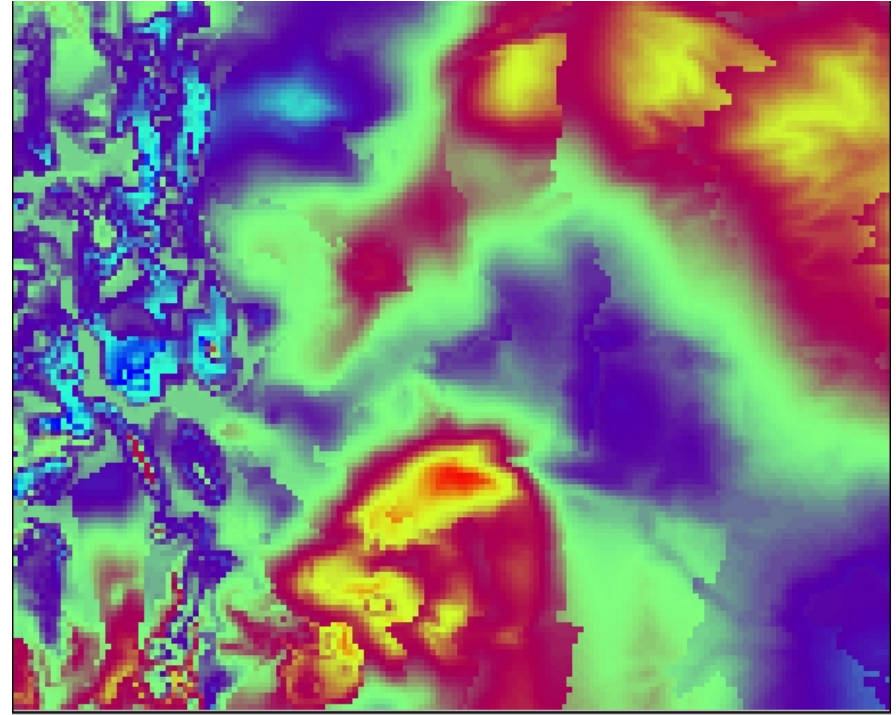
Vertical Interpolation

- Impact: few lowest levels only
- `force_sfc_in_vinterp = 6`
- η level 4

- Theta (0 K blue, 10 K red)



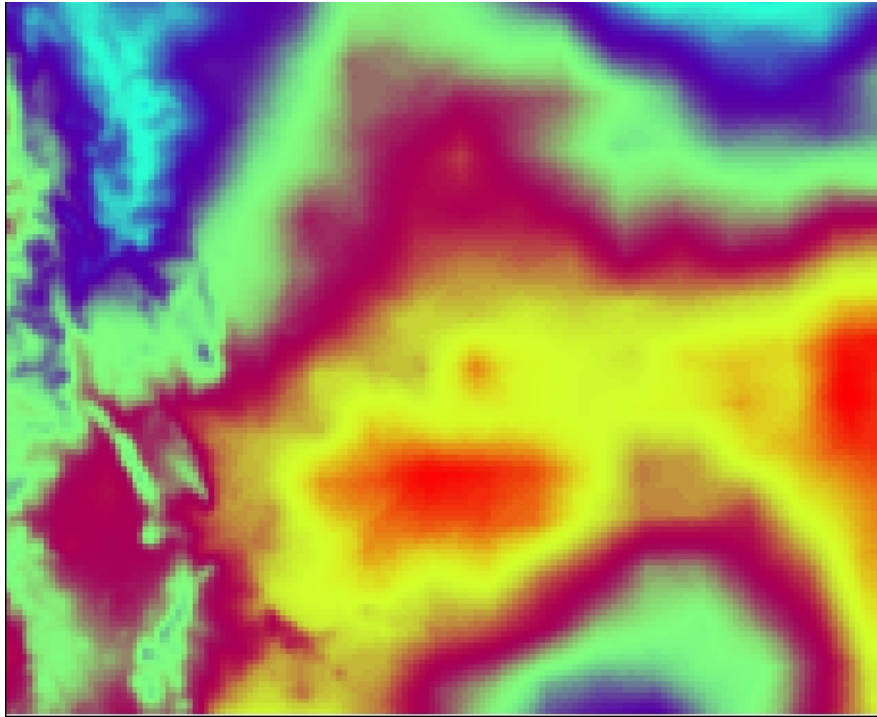
- U (-5 m/s blue, 6 m/s red)



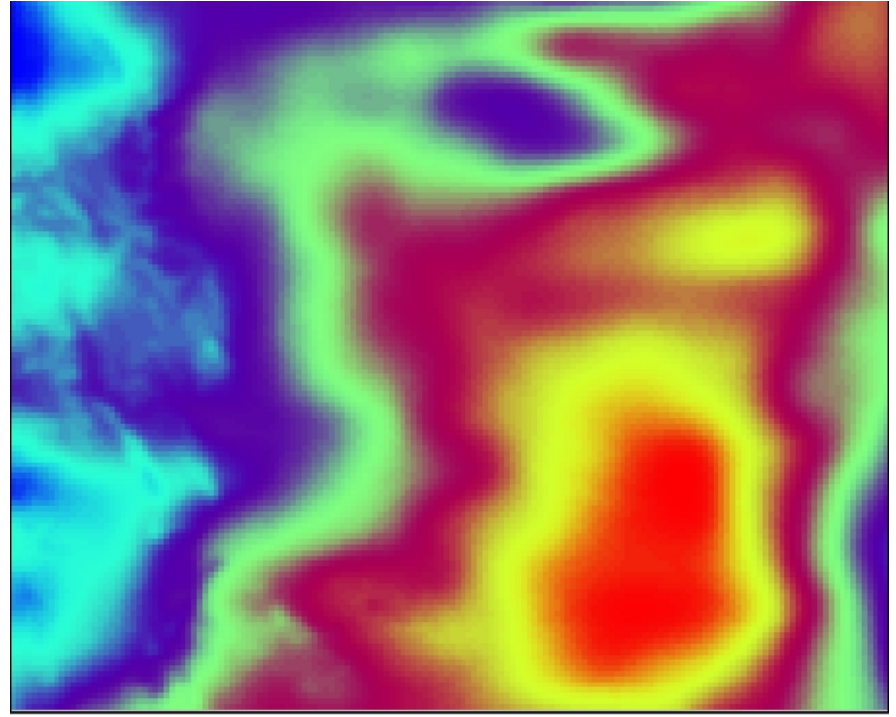
Vertical Interpolation

- Impact: above first 4 levels, most near tropopause
- `lagrange_order = 2`
- η level TOP

- Theta (0.7 K blue, 1.6 K red)



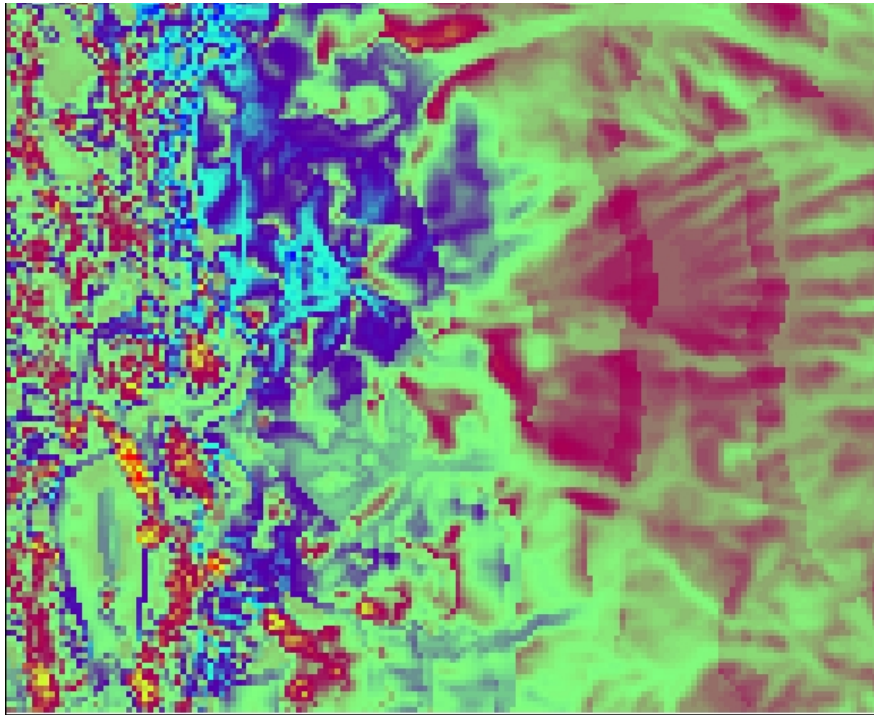
- U (0.4 m/s blue, 1.4 m/s red)



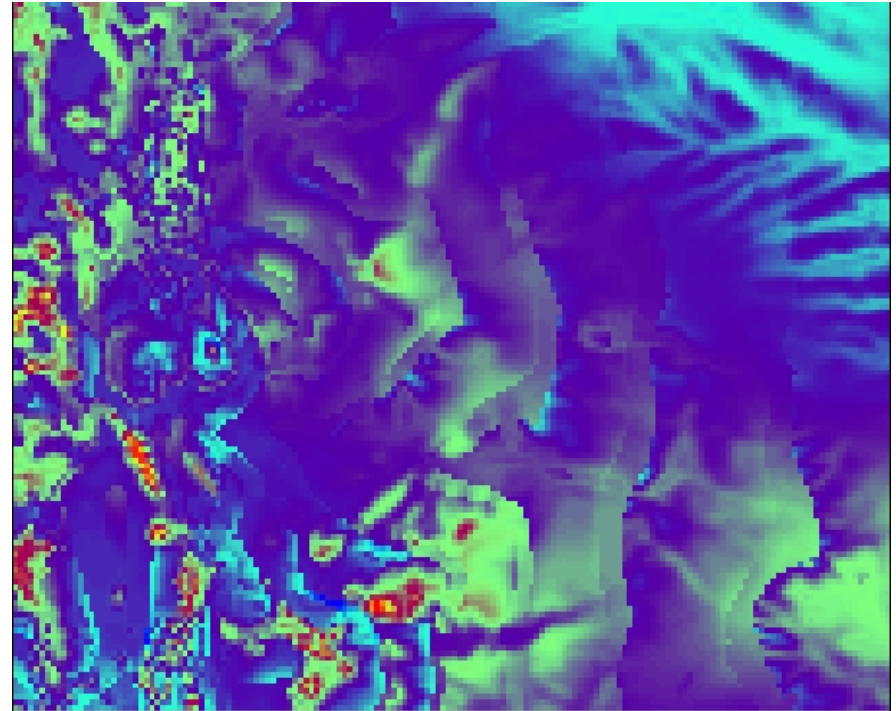
Vertical Interpolation

- Impact: lowest level only
- `lowest_lev_from_sfc = T`
- η level 1

- Theta (–10 K blue, 8 K red)



- U (–3 m/s blue, 7 m/s red)



Vertical Interpolation

- Impact: outer few rows and column, amplitude damps upward
- `smooth_cg_topo = T`
- η level 1

- $\bar{\theta}$ (-10 K blue, 9 K red)



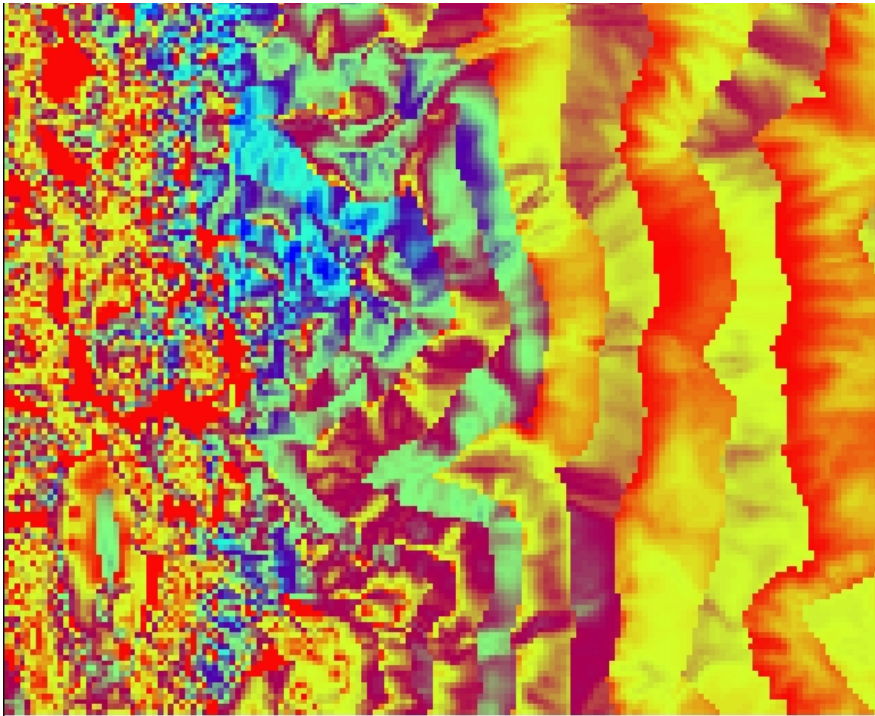
- U (-6 m/s blue, 6 m/s red)



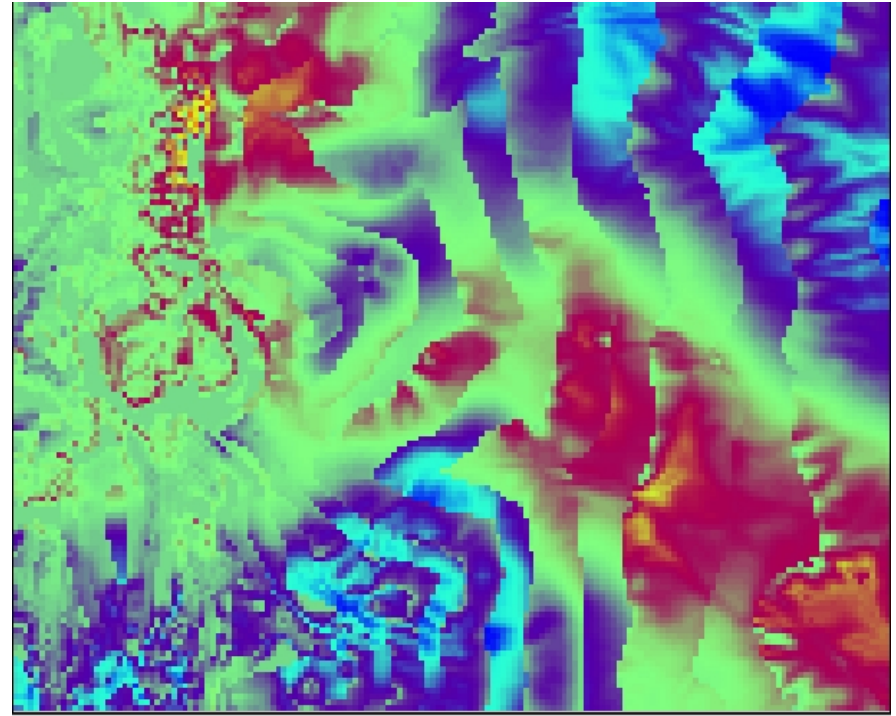
Vertical Interpolation

- Impact: lowest few levels
- use_surface = F
- η level 1

▪ Theta (-11 K blue, 0 K red)



▪ U (-3 m/s blue, 4 m/s red)



Vertical Interpolation

Make sure input data is vertically **ordered** as expected

Input 3-D pressure and T, topo, Z, moisture used to
compute total **surface pressure**

Compute target **vertical coordinate** using normalized dry
column pressure pressure

User specifies the selected η surfaces in the namelist (or
can be computed)

Vertically interpolate input fields in pressure to the η
surfaces in dry pressure: default all variables log

Vertical Interpolation

- Select reasonable η levels, or let the real program do it for you
- Verify that the “thicknesses” are acceptable, generally about the same value in the free-atmosphere and less than 1000 m
- It is SAFEST to NOT initially choose η values
 - Initially, select the number of η levels
 - Plot profiles of the resultant heights
 - Adjust the η levels accordingly
- A few namelist options, the terrain elevation, and eta levels completely define the model coordinate for the WRF code

Vertical Interpolation

- Adjusted with a few parameters:

```
&domains
e_vert          = 50,      50,      50
p_top_requested = 1000,

&dynamics
base_temp       = 290.
iso_temp        = 200
```

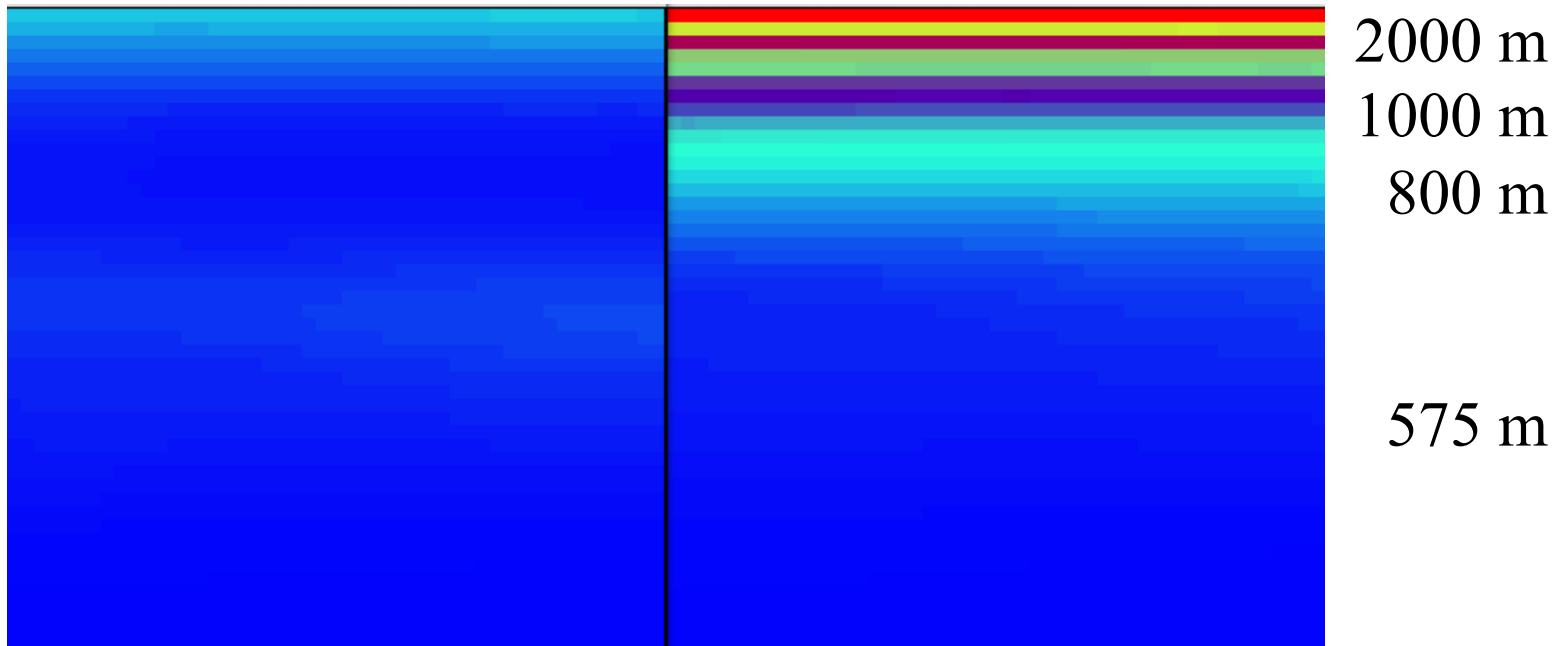
Vertical Interpolation

Vertical cross sections of model height field, with 50 vertical levels and $p_{\text{top}} = 10$ hPa, above the PBL.

Uniform layers

Exaggerated Stretching

720-820 m



Physical Parameterization Settings

- The real program and the WRF model are tightly coupled
- Most physical parameterization settings in the namlist.input are IGNORED by real
- EXCEPT
 - `sf_surface_physics`
 - Land surface model (processes soil temperature and soil moisture)
 - Different schemes in WRF use differing numbers of layers
 - The layers are defined in real from the metgrid output

Soil Level Interpolation

- The WRF model supports several Land Surface schemes:
 - `sf_surface_physics = 1`, Slab scheme
 - 5 layers
 - Defined with thicknesses: 1, 2, 4, 8, 16 cm

Noah

Layers

Mid point

000 – 010 cm -- 005 cm

010 – 040 cm -- 025 cm

040 – 100 cm -- 070 cm

100 – 200 cm – 150 cm

RUC

Levels

000 cm

005 cm

020 cm

040 cm

160 cm

300 cm

Soil Level Interpolation

- The WRF model supports several Land Surface schemes:
 - sf_surface_physics = 2, Unified Noah scheme
 - 4 layers
 - Defined with layers: 0-10, 10-40, 40-100, 100-200 cm

Noah

Layers

Mid point

000 – 010 cm -- 005 cm

010 – 040 cm -- 025 cm

040 – 100 cm -- 070 cm

100 – 200 cm -- 150 cm

RUC

Levels

000 cm

005 cm

020 cm

040 cm

160 cm

300 cm

Soil Level Interpolation

- The WRF model supports several Land Surface schemes:
 - sf_surface_physics = 3, RUC scheme
 - 6 levels
 - Defined at levels: 0, 5, 20, 40, 160, 300 cm

Noah

Layers

Mid point

000 – 010 cm -- 005 cm

010 – 040 cm -- 025 cm

040 – 100 cm -- 070 cm

100 – 200 cm – 150 cm

RUC

Levels

000 cm

005 cm

020 cm

040 cm

160 cm

300 cm

Soil Level Interpolation

- The WRF model supports several Land Surface schemes:
 - sf_surface_physics = 7, PX scheme
 - 2 layers
 - Defined with layers: 0-1, 1-100 cm

Noah

Layers

Mid point

000 – 010 cm -- 005 cm

010 – 040 cm -- 025 cm

040 – 100 cm -- 070 cm

100 – 200 cm -- 150 cm

RUC

Levels

000 cm

005 cm

020 cm

040 cm

160 cm

300 cm

Nested Processing

- May read **multiple domain input files** from metgrid
- Requires only the **initial time for the fine domains**, unless doing nudging or SST update
- ***No horizontal interpolation from parent to child***
- **No consistency checks** between domains (handled in the feedback step for the WRF model)
- A ***wrfinput_d0x*** file is created for each processed input domain
- A **lateral boundary file** is created only for the **most coarse** domain

Real program in a nutshell

- Function
- Required input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What are the required,
optional variables?

From whence do they come?

What are the restrictions on
metgrid vertical coordinates?

Real program in a nutshell

- Function
- Standard input variables
- **Base State**
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What defines the base state?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What are the mandatory files for success?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

How does the user change
the vertical coordinate?

Are there recommendations?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

Why is the surface layer scheme special compared to the other physics options?

Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation
- Nested processing

What is required in real to do nesting in WRF?

What is optional in real to do nesting in WRF?

(as close as possible, Klingon for *finis*)



Hegh!