# WRF Registry

#### Wei Wang July, 2018

#### Adapted from lectures by John Michalakes, NRL, and Dave Gill, NCAR



## WRF Software Architecture



# <u>Outline</u>

- WRF Registry
  - What is WRF Registry?
  - Keyword syntax
  - Three commonly used ones
- Some Examples
  - Runtime I/O mods
  - Adding a variable to the namelist
  - Adding an array to WRF
  - Adding a passive tracer

## What is a Registry?

- Currently implemented as a text file:
  - Registry/Registry.EM\_COMMON for WRF ARW
- What does it do?
  - Defines model arrays
  - Used to auto-generate many thousand lines of code
  - Defines arrays for input and output
  - Defines how nest feedback is used
  - Defines namelists
  - Defines how arrays are used (memory management)
  - Defines MPI communications

#### **Registry Keywords**

- Types of entry:
  - Dimspec Describes dimensions that are used to define arrays in the model
  - State Describes state variables and arrays in the domain structure
  - 11 Describes local variables and arrays in solve
  - *Typedef* Describes derived types that are subtypes of the domain structure

#### **Registry Keywords**

- Types of entry:
  - *Rconfig* Describes a configuration (e.g. namelist) variable or array
  - Package Describes attributes of a package (e.g. physics)
  - Halo Describes halo update interprocessor communications
  - *Period* Describes communications for periodic boundary updates
  - *Xpose* Describes communications for parallel matrix transposes
  - *include* Similar to a CPP #include file

#### **Registry State Entry**

#	Туре	Sym	Dims	Use	Tlev	Stag	IO	Dname	Descrip
state	real	tsk	ij	misc	1	-	i01rhud	"TSK"	"SKIN TEMP"

- Elements
  - Entry: The keyword "state"
  - Type: The type of the state variable or array (real, double, integer, logical, character, or derived)
  - *Sym*: The symbolic name of the variable or array
  - Dims: A string denoting the dimensionality of the array or a hyphen (-)
  - Use: A string denoting association with a solver or 4D scalar array, or a hyphen
  - NumTLev: An integer indicating the number of time levels (for arrays) or hypen (for variables)

## **Registry State Entry**

#	Type Sym	Dims	Use	Tlev	Stag	IO	Dname	Descrip
state	real tsk	ij	misc	1	-	i01rhud	"TSK"	"SKIN TEMP"

- Elements
  - Stagger: String indicating staggered dimensions of variable (X, Y, Z, or hyphen)
  - IO: String indicating whether and how the variable is subject to various I/O and Nesting
  - DName: Metadata name for the variable in output
  - Units: Metadata units of the variable
  - Descrip: Metadata description of the variable

<pre>#Table&gt; <dim> <order> <how defined=""></how></order></dim></pre>	<ul> <li>Three commonly used types <ol> <li>state</li> <li>rconfig</li> <li>package</li> </ol> </li> </ul>
State Entry <ul> <li>The entry can be used in an IO stream</li> </ul>	• The entry can be used in an IO stream
# Type Sym Dims Use Tlev Stag IO Dname Descrip state real tsk ij misc 1 - i01rhud "TSK" "SKIN TEMP"	<pre># Type Sym Dims Use Tlev Stag IO Dname Descrip state real tsk ij misc 1 - i01rhud "TSK" "SKIN TEMP"</pre>
<ul> <li>IO is a string that specifies if the variable is to be available to initial, restart, or history I/O. The string may consist of 'h' (subject to history I/O), 'i' (initial dataset), 'r' (restart dataset).</li> <li>The 'h', 'r', and 'i' specifiers may appear in any order or combination.</li> </ul>	<ul> <li>The 'h' and 'i' specifiers may be followed by an optional integer string consisting of '0', '1',, '9'</li> <li>Zero denotes that the variable is part of the principal input or history I/O stream (e.g. wrfinput, wrfout)</li> <li>The characters '1' through '9' denote one of the auxiliary input or history I/O streams.</li> <li>Double digit streams require "{}" braces: i01{19}{24}</li> </ul>



## Rconfig Entry

 #
 Type
 Sym
 How set
 Nentries
 Default

 rconfig
 integer
 spec\_bdy\_width
 namelist,bdy\_control
 1
 1

- This defines namelist entries
- Elements
  - Entry: the keyword "rconfig"
  - *Type*: the type of the namelist variable (integer, real, logical, string)
  - Sym: the name of the namelist variable or array
  - How set: indicates how the variable is set: e.g. namelist or derived, and if namelist, which block of the namelist it is set in

#### State Entry

Only variables involved with I/O, communications, packages are required to be state

Variables required from one time step to next

Local variables inside of physics packages are not controlled by the Registry

# Rconfig Entry

 #
 Type
 Sym
 How set
 Nentries
 Default

 rconfig
 integer spec\_bdy\_width
 namelist,bdy\_control
 1
 1

- This defines namelist entries
- Elements
  - Nentries: specifies the dimensionality of the namelist variable or array. If 1 (one) it is a variable and applies to all domains; otherwise specify max\_domains (which is an integer parameter defined in module\_driver\_constants.F).
  - *Default*: the default value of the variable to be used if none is specified in the namelist; hyphen (-) for no default

#### Package Entry

- Elements
  - Entry: the keyword "package",
  - Package name: the name of the package: e.g. "kesslerscheme"
  - Associated rconfig choice: the name of a rconfig variable and the value of that variable that choses this package

#### # specification of microphysics options

passiveqv mp physics==0 moist:qv package kesslerscheme mp physics==1 package moist:qv,qc,qr package linscheme mp physics==2 moist:qv,qc,qr,qi,qs,qq package wsm3scheme mp physics==3 moist:qv,qc,qr mp physics==4 package wsm5scheme moist:qv,qc,qr,qi,qs

# namelist entry that controls microphysics option
rconfig integer mp\_physics namelist,physics max\_domains

# Outline

- Registry
- Examples
  - 1) Add output without recompiling
  - 2) Add a variable to the namelist
  - 3) Add an array
  - 4) Add a passive tracer

## Package Entry

Elements

0

- Package state vars: unused at present; specify hyphen (-)
- Associated variables: the names of 4D scalar arrays (moist, chem, scalar) and the fields within those arrays this package uses, and the state variables (state:u\_gc, ...)

<pre># specification of microphysics options</pre>									
package	passiveqv	mp_physics==0	-	moist:qv					
package	kesslerscheme	mp physics==1	-	moist:qv,qc,qr					
package	linscheme	mp_physics==2	-						
moist:qv,	moist:qv,qc,qr,qi,qs,qg								
package	wsm3scheme	<pre>mp_physics==3</pre>	-	moist:qv,qc,qr					
package	wsm5scheme	mp_physics==4	-	moist:qv,qc,qr,qi,qs					
# namelist entry that controls microphysics option									
Rconfig	integer mp_p	hysics namelis <sup>.</sup>	t,phy	vsics max_domains 0					

#### Example 1: Add output without recompiling

 Edit the namelist.input file, the time\_control namelist record iofields\_filename = "myoutfields.txt" (MAXDOM) io\_form\_auxhist24 = 2 (choose an available stream) auxhist24\_interval = 10 (MAXDOM, every 10 minutes)

- Place the fields that you want in the named text file myoutfields.txt
- +: h: 24: RAINC, RAINNC

Where "+" means ADD this variable to the output stream, "h" is the history stream, and "24" is the stream number

#### Example 1: Remove output without recompiling

- Edit the namelist.input file, the time\_control namelist record iofields\_filename = "myoutfields.txt"
- Place the fields that you want in the named text file myoutfields.txt
- -: h: 0: W, PB, P

Where "-" means REMOVE this variable from the output stream, "h" is the history stream, and "0" is the stream number (standard WRF history file)

# <u>Outline</u>

• Registry

#### • Examples

1) Add output without recompiling

#### 2) Add a variable to the namelist

- 3) Add an array
- 4) Add a passive tracer

#### Example 1: What streams can I use?

- Generally history streams 10 24 are OK
- Avoid 22, 23
- Need LOTS more streams?
  - Edit WRFV3/arch/preamble\_new
  - MAX\_HISTORY = 25 <--- right now
  - clean -a, configure, compile, re-run real and wrf
- For production runs, it is more efficient to modify registry directly, and recompile it once.

#### Example 2: Add a variable to the namelist

- Use the examples for the rconfig section of the Registry
- Find a namelist variable similar to what you want
  - Integer vs real vs logical vs character
  - Single value vs value per domain
  - Select appropriate namelist record
- Insert your mods in all appropriate Registry files
  - Sometimes you need to add your mods to a different Registry for a different dynamical core

### Example 2: Add a variable to the namelist

- Remember that ALL Registry changes require that the WRF code be cleaned and rebuilt
  - ./clean -a
  - ./configure
  - ./compile em\_real

#### Example 2: Add a variable to the namelist

• You also have access to the namelist variables from the grid structure ...

SUBROUTINE foo ( grid , ... )

USE module\_domain TYPE(domain) :: grid

print \*,grid%my\_option\_1

#### Example 2: Add a variable to the namelist

• Adding a variable to the namelist requires the inclusion of a new line in the Registry file:

rconfig integer my\_option\_1 namelist,time\_control 1 0 - "my\_option\_1" "test namelist option" rconfig integer my\_option\_2 namelist,time\_control max\_domains 0

• Accessing the variable is through an automatically generated function:

USE module\_configure INTEGER :: my\_option\_1 , my\_option\_2

CALL nl\_get\_my\_option\_1( 1, my\_option\_1 ) CALL nl\_set\_my\_option\_2( grid%id, my\_option\_2 )

#### Example 2: Add a variable to the namelist

• ... and you also have access to the namelist variables from config\_flags

SUBROUTINE foo2 ( config\_flags , ... )

USE module\_configure TYPE(grid\_config\_rec\_type) :: config\_flags

print \*,config\_flags%my\_option\_2



<ul> <li>Example 3: Add an Array</li> <li>Copy the "similar" field's line and make a few edits</li> <li>Remember, no Registry change takes effect until a "clean -a" and rebuild</li> </ul>	<ul> <li>Example 3: Add an Array</li> <li>Always modify Registry.core_name_COMMON or Registry.core_name, where core_name might be EM</li> </ul>
state real h_diabatic ikj misc 1 - r \	state real h_diabatic ikj misc 1 - r
"h_diabatic" "PREVIOUS TIMESTEP CONDENSATIONAL HEATING"	"h_diabatic" "PREVIOUS TIMESTEP CONDENSATIONAL HEATING"
state real msft ij misc 1 - i012rhdu=(copy_fcnm) \	state real msft ij misc 1 - i012rhdu=(copy_fcnm)
"MAPFAC_M" "Map scale factor on mass grid"	"MAPFAC_M" "Map scale factor on mass grid"
state real ht ij misc 1 - i012rhdus \	state real ht ij misc 1 - i012rhdus
"HGT" "Terrain Height"	"HGT" "Terrain Height"
state real ht_input ij misc 1 \	state real ht_input ij misc 1
"HGT_INPUT" "Terrain Height from FG Input File"	"HGT_INPUT" "Terrain Height from FG Input File"
state real TSK_SAVE ij misc 1 \	state real TSK_SAVE ij misc 1
"TSK_SAVE" "SURFACE SKIN TEMPERATURE" "K"	"TSK_SAVE" "SURFACE SKIN TEMPERATURE" "K"

#### Example 3: Add an Array

- Add a new 3D array that is sum of all moisture species, called all\_moist, in the Registry.EM\_COMMON
  - Type: real
  - Dimensions: 3D and ikj ordering, not staggered
  - Supposed to be output only: h
  - Name in netCDF file: ALL\_MOIST

```
state real all_moist ikj \
misc 1 - h \
"ALL_MOIST" \
"sum of all of moisture species" \
"kg kg-1"
```

## Example 3: Add an Array

• Registry state variables become part of the derived data structure usually called grid inside of the WRF model.

1

1

1

١

1

- WRF model top  $\rightarrow$  integrate  $\rightarrow$  solve\_interface  $\rightarrow$  solve
- Each step, the grid construct is carried along for the ride
- No source changes for new output variables required until below the solver routine when dereferenced by first\_rk\_step\_part1 for the physics drivers

#### Example 3: Add an Array

- Top of solve\_em.F
- grid is passed in
- No need to declare any new variables, such as all\_moist

#### !WRF:MEDIATION\_LAYER:SOLVER

SUBROUTINE solve\_em ( grid , &

config\_flags , &

## Example 3: Add an Array

- After the array is re-referenced from grid and we are inside the microphysics\_driver routine, we need to
  - Pass the variable through the argument list
  - Declare our passed in 3D array

#### ,all\_moist &

# REAL, DIMENSION(ims:ime ,kms:kme ,jms:jme ), & INTENT(OUT) :: all\_moist

## Example 3: Add an Array

- In solve\_em, add the new array to the call for the microphysics driver
- Syntax for variable=local\_variable is an association convenience
- All state arrays are contained within grid, and must be de-referenced

#### CALL microphysics\_driver( QV\_CURR=moist(ims,kms,jms,P\_QV), & QC\_CURR=moist(ims,kms,jms,P\_QC), & QR\_CURR=moist(ims,kms,jms,P\_QR), & QI\_CURR=moist(ims,kms,jms,P\_QI), & QS\_CURR=moist(ims,kms,jms,P\_QS), & QG\_CURR=moist(ims,kms,jms,P\_QG), & QH\_CURR=moist(ims,kms,jms,P\_QH), &

all\_moist=grid%all\_moist , &

## Example 3: Add an Array

- After the array is re-referenced from grid and we are inside the microphysics\_driver routine, we need to
  - Zero out the array at each time step
  - Use the correct loop indices

#### ! Zero out moisture sum.

DO j = jts,MIN(jde-1,jte)
DO k = kts,kte
DO i = its,MIN(ide-1,ite)
 all\_moist(i,k,j) = 0.0
END DO
END DO
END DO
END DO



### **Tracer Example**

Modify the real and WRF programs to initialize and continuously re-supply the "PLUME" array

dyn\_em/module\_initialize\_real.F (initial value from real.exe)
dyn\_em/solve\_em.F (continuous plume in wrf.exe)

#### ! Add in the Fukushima initial venting.

IF ( ( its .LE. 50 ) .AND. ( ite .GE. 50 ) .AND. &
 ( jts .LE. 50 ) .AND. ( jte .GE. 50 ) ) THEN
 tracer(50,1:5,50,P\_plume) = 1.
END IF

#### **Tracer Example**

- Modify the test/em\_real/namelist.input file
- Include the new settings for the tracer option required from the Registry file

&dynamics
tracer\_opt = 3, 3, 3,

# <u>Summary</u>

- WRF Registry
  - What is the registry
  - Keyword syntax
  - Three commonly used types
- Examples
  - Adding and removing output
  - Adding a variable to the namelist
  - Adding an array
  - Adding a tracer