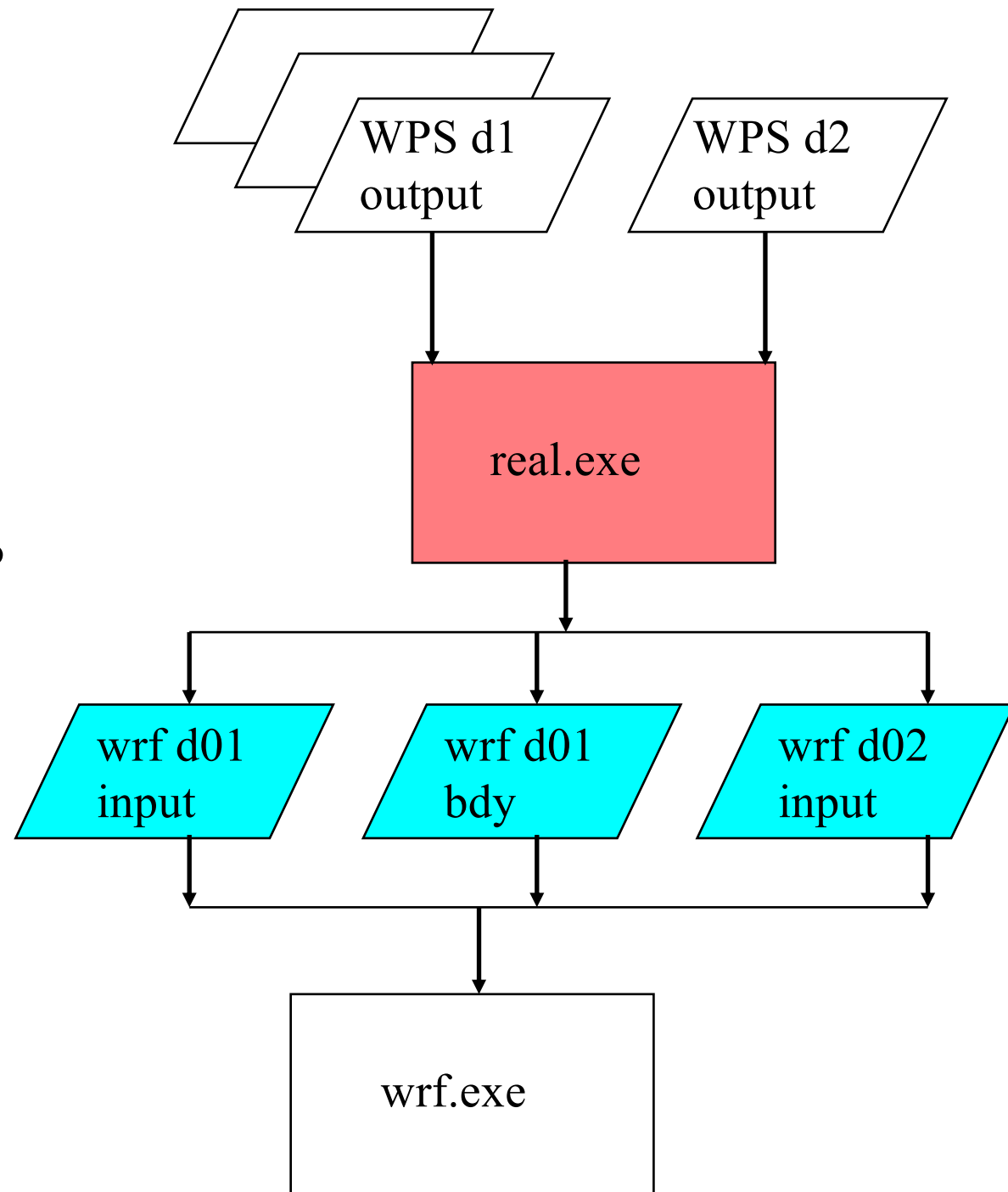


# Program REAL

## Description of General Functions

Dave Gill

[gill@ucar.edu](mailto:gill@ucar.edu)



# Real program in a nutshell

- Function
- Standard input variables
- Base State
- Standard generated output
- Vertical interpolation
- Soil level interpolation

# Function

- The WRF model pre-processor is *real.exe*
- The real.exe program is available *serial* or *DM parallel* (primarily for aggregate memory purposes, as opposed to timing performance)
- This program is automatically generated when the model is built and the requested use is for a real data case
- The real.exe program takes data *from WPS* and transform the data *for WRF*
- Similar to the ARW idealized data pre-processor, real.exe is tightly coupled to the WRF model through the *Registry*

# Function

- *3D forecast* or simulation
- *Meteorological input* data that primarily originated from a previous forecast or analysis, probably via the WPS package
- Anticipated *utilization of physics* packages for microphysics, surface conditions, radiation, convection, and boundary layer (maybe usage of nudging capabilities)

# Function

- A non-Cartesian *projected domain*
  - Lambert conformal, Mercator, polar stereographic, rotated latitude/longitude (global or regional)
- Selection of *realistic static fields* of topography, land use, vegetation, and soil category data
- Requirement of *time dependent* lateral boundary conditions for a regional forecast

# Function

- Generation of *diagnostics* necessary for assumed WRF model input
- Input field *adjustment* for consistency of static and time dependent fields (land mask with soil temperature, etc.)
- ARW: computation of *reference* and *perturbation* fields
- Generation of *initial* state for each of the requested domains
- Creation of a *lateral boundary file* for the most coarse domain
- *Vertical interpolation* for 3d meteorological fields and for sub-surface soil data

# Function

- **Run-time options**
  - specified in the Fortran namelist file (namelist.input for real and WRF)
- **Compile-time options**
  - Changes inside of the source code
  - Compiler flags
  - CPP ifdefs
  - Modifications to the Registry file

# Standard Input Variables

- The metgrid program typically provides meteorological data to the real program.
- **Coordinate:**
  - The real program is able to input and correctly process any *strictly monotonic* vertical coordinate
    - Isobaric: OK
    - Sigma: OK
    - Hybrid: OK



# Standard Input Variables

- The metgrid program typically provides meteorological data to the real program.
- **Mandatory:**
  - 3d and surface: horizontal winds, temperature, relative humidity, geopotential height
  - 3d soil: soil temperature
  - 2d fields: surface pressure, sea-level pressure, land mask
- **Optional** (but desirable):
  - 3d soil: soil moisture
  - 2d fields: topography elevation of input data, SST, sea-ice, skin temperature

# Base State

- Several of the mass-point fields are *separated* into a time-independent *base state* (also called a reference state) and a *perturbation* from the base state
- The base state fields are only functions of the *topography* and a few user-selectable constants
- If the *topography changes*, such as with a moving nest, the base state fields are modified
- *Feedback* for 2-way nesting also impacts base state fields through topographic averaging – *inside of the WRF model*
- No base state computations are required *prior to the real program*

# Hybrid Vertical Coordinate

- WRF has the capability to have a *HVC* hybrid vertical coordinate
  - a *terrain following* coordinate near the surface
  - relaxing to *isobaric surfaces aloft*
- This is the *default* starting with version 4.0

# Hybrid Vertical Coordinate

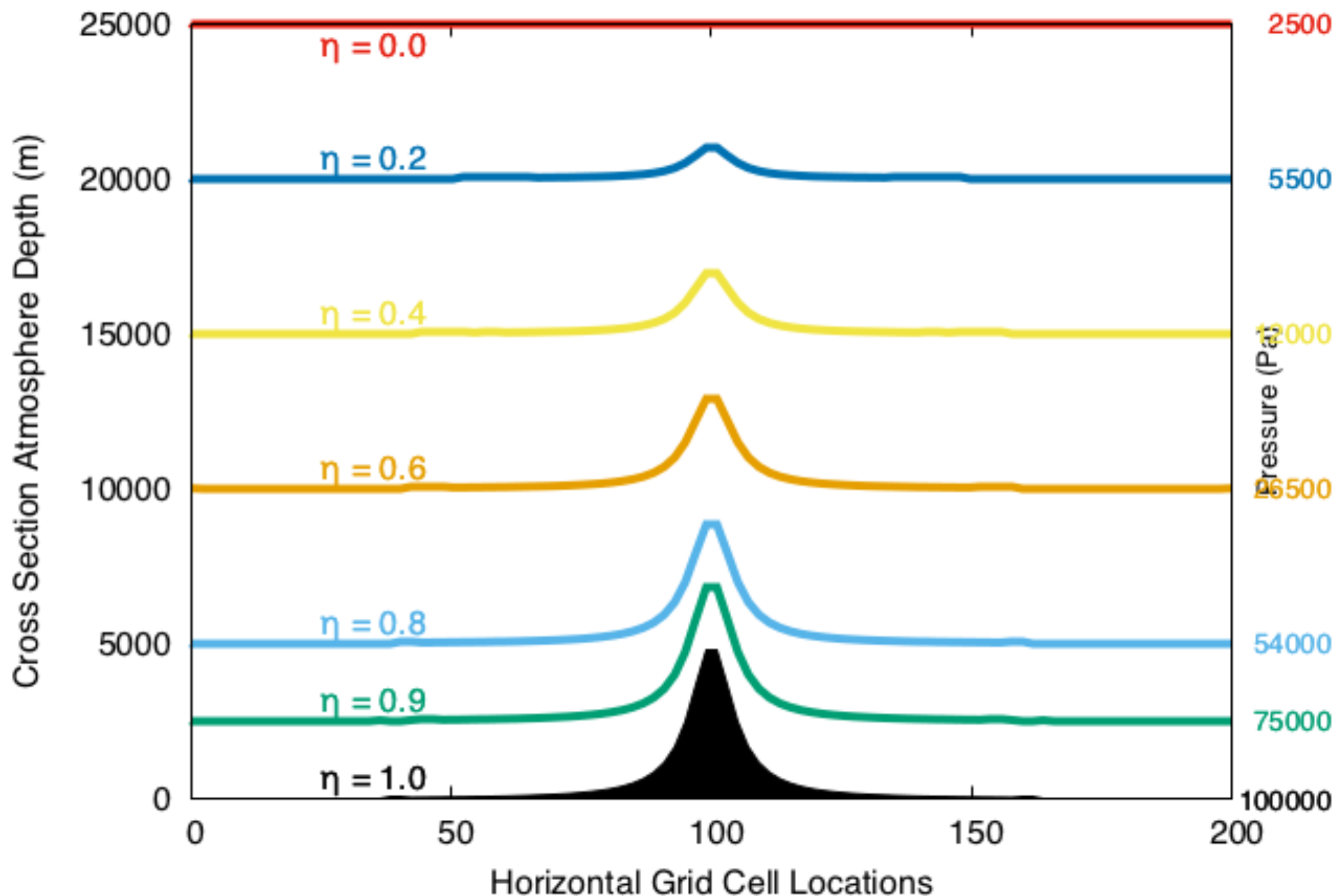
- The default run-time option is to use a hybrid vertical coordinate:

```
&dynamics  
hybrid_opt = 2  
/
```

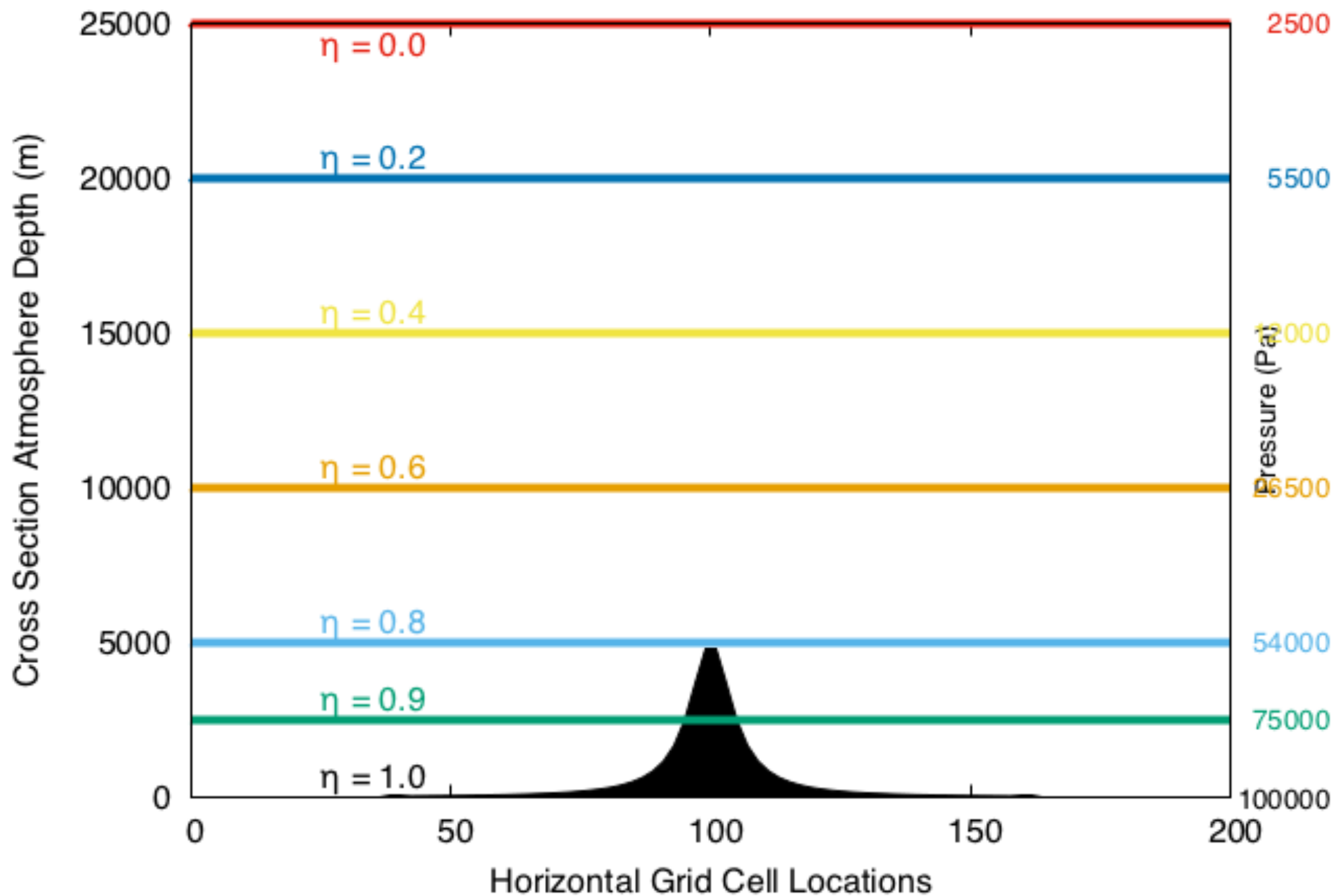
- To turn the option off, to run with a terrain-following coordinate:

```
&dynamics  
hybrid_opt = 0  
/
```

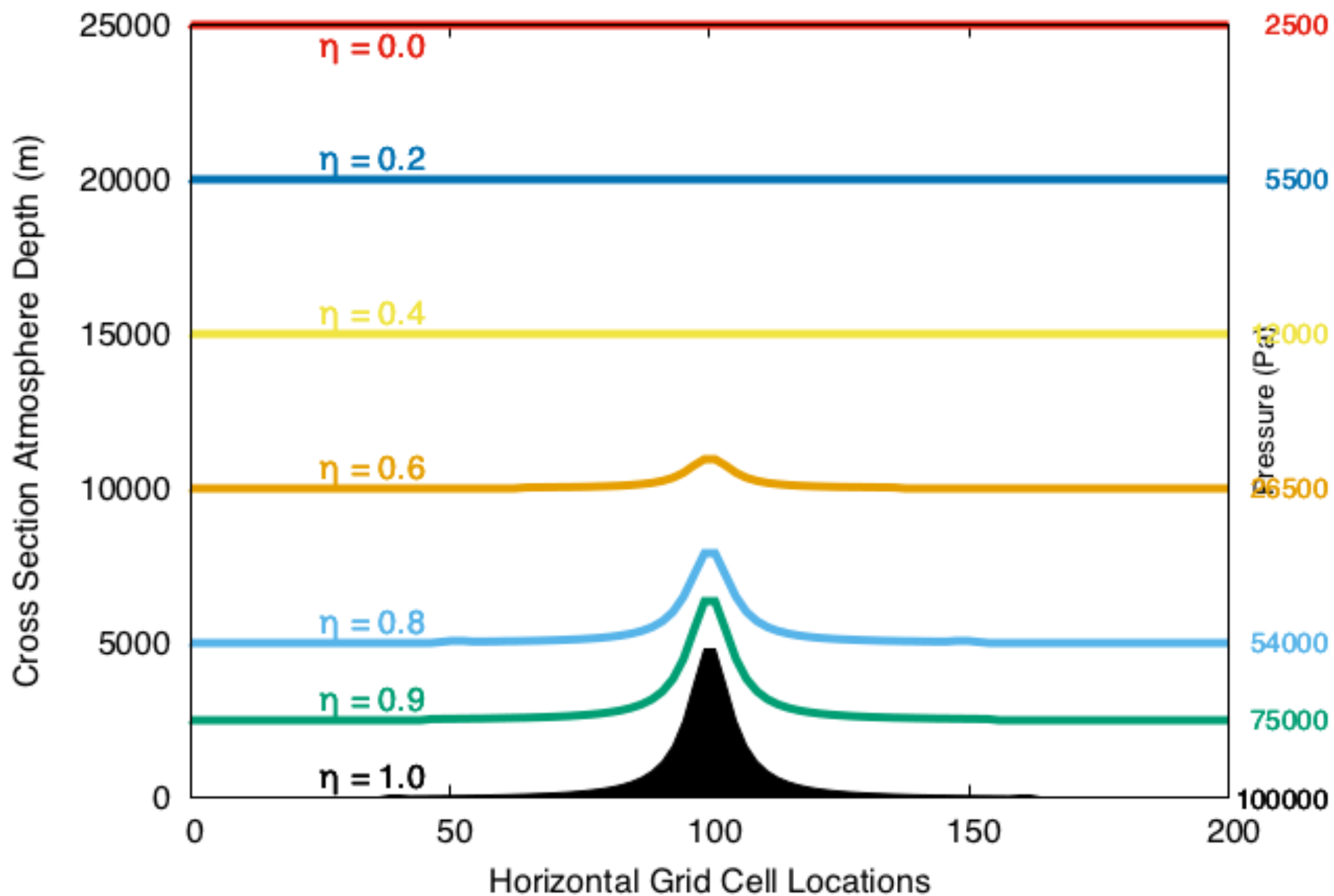
# TERRAIN FOLLOWING Vertical Coordinate System



# ISOBARIC Vertical Coordinate System



# HYBRID Vertical Coordinate System



# Moist Potential Temperature

- The potential temperature outside of physics used in the WRF model equations may optionally be a “moist” potential temperature perturbation
- WRF theta (*dry*) =  $T (p_0 / p)^{(C_p / R_d)} - 300$
- WRF theta (*moist*) =  $T (p_0 / p)^{(C_p / R_d)} (1 + R_v / R_d) Q_v - 300$
- The moist option is the *default* since v4.0

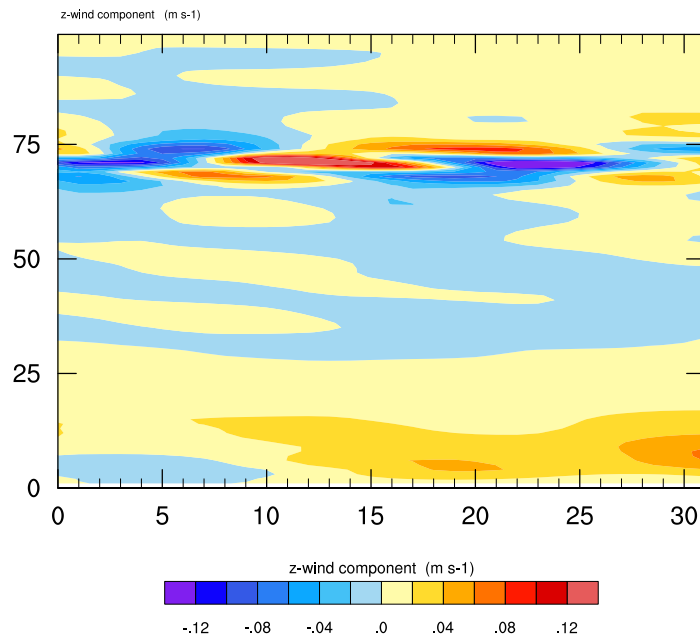


# Moist Potential Temperature

- This has been found to give better and more stable solutions in some LES cases with vertical moisture gradients with vertical shear

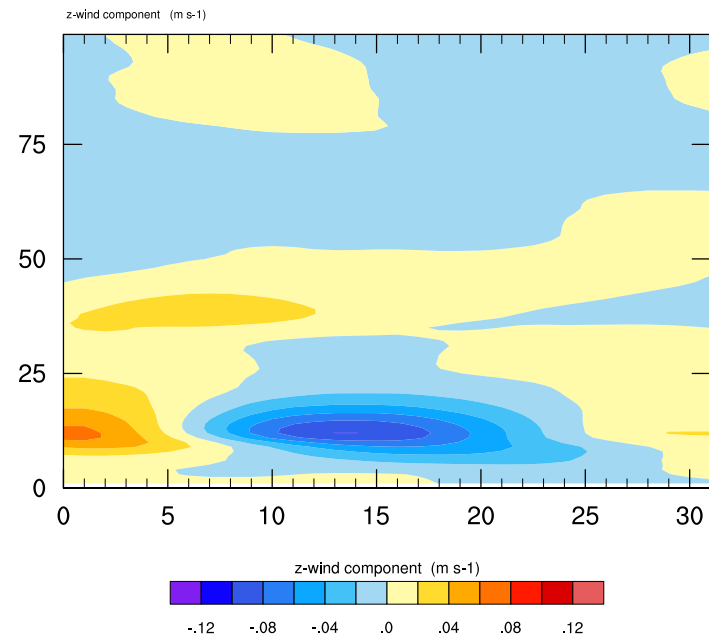
SGP LES: WRFV3\_371\_opt\_dm\_max\_dom=2\_theta=0\_fdbk=1

Valid: 2008-05-13\_12:24:00



SGP LES: WRFV3\_371\_opt\_dm\_max\_dom=2\_theta=1\_fdbk=1

Valid: 2008-05-13\_12:24:00



# Moist Potential Temperature

- The default run-time option is to use the moist potential temperature perturbation

```
&dynamics  
use_theta_m = 1  
/
```

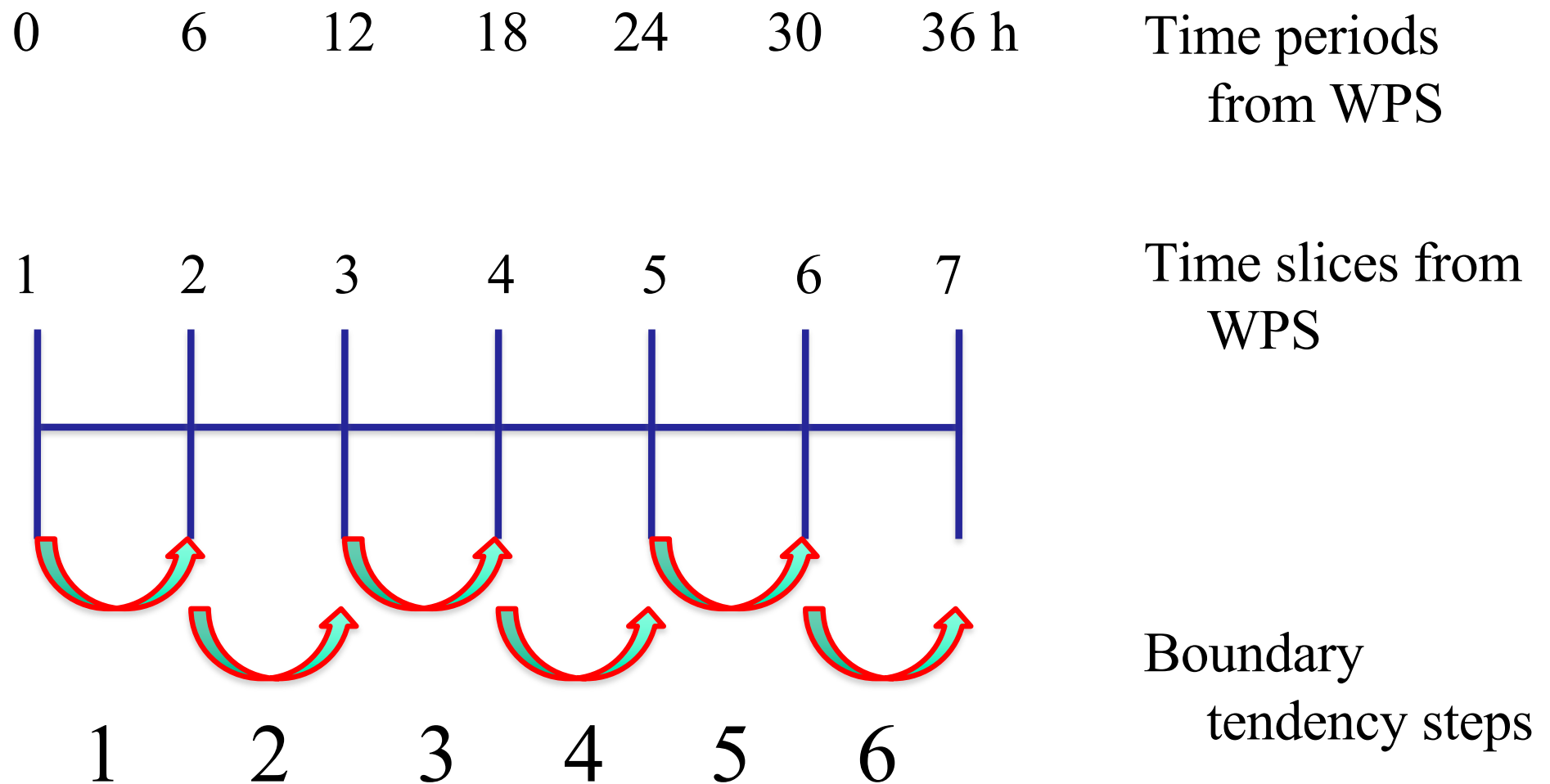
- To turn the option off, to run with the dry potential temperature

```
&dynamics  
use_theta_m = 0  
/
```

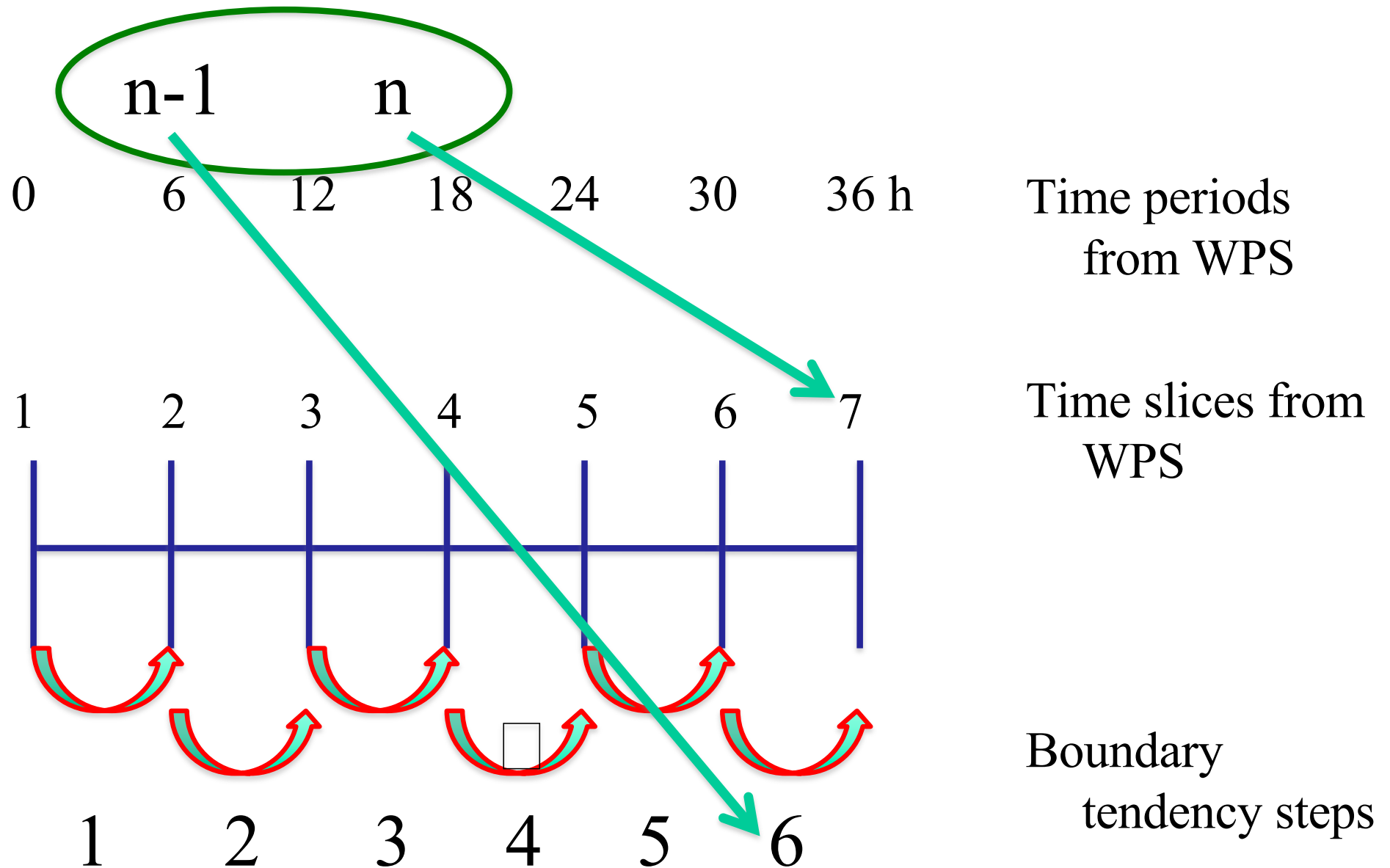
# Standard Generated Output

- For regional forecasts, the real program generates both an initial (*wrfinput\_d01*) and a lateral boundary (*wrfbdy\_d01*)
- The boundary file is not required for *global forecasts* with ARW (look at MPAS for global simulations)
- The *initial condition* file contains a *single time period* of data
- These files contain data used directly by the WRF model
- The initial condition file may be ingested by the *WRFDA* code (referred to as a *cold-start*)
- If *n* times were processed with WPS and real, the lateral boundary file contains *n-1* time slices

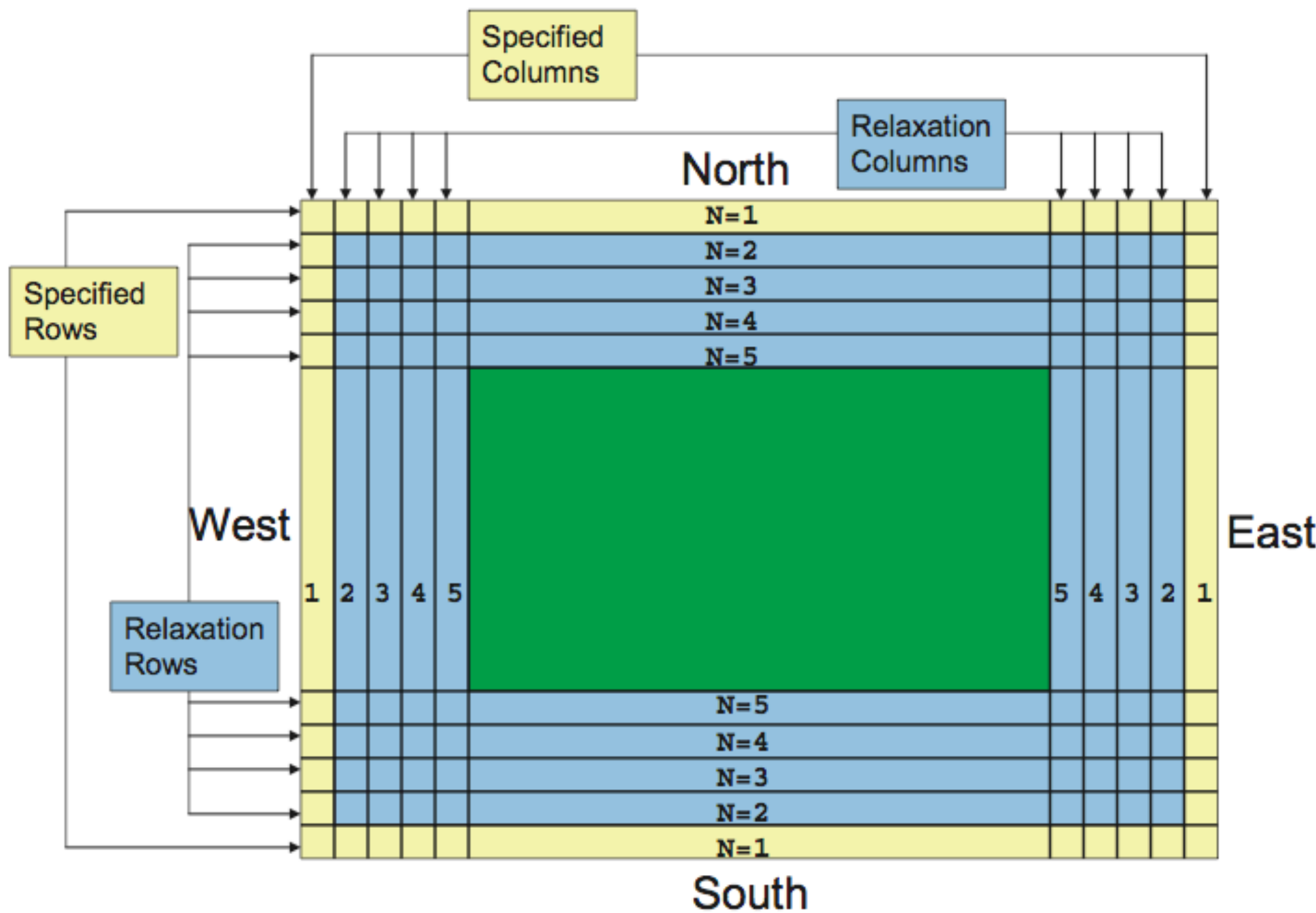
# Lateral Boundary Condition Times



# Lateral Boundary Condition Times



# Real-Data Lateral Boundary Condition: Location of Specified and Relaxation Zones



# Vertical Interpolation

- A number of vertical *interpolation options* are available to users
- The options can have a significant impact on the initial conditions passed to the model
- More information is contained in the info file *README.namelist* in the *run* directory
- Options are located in the *&domains* namelist record of *namelist.input*

# Vertical Interpolation

Make sure input data is vertically *ordered* as expected

Input 3-D pressure and T, topo, Z, moisture used to compute total *surface pressure*

Compute target *vertical coordinate* using normalized dry column pressure pressure

The  *$\eta$  surfaces* may be computed or selected

Vertically interpolate input fields in pressure to the  *$\eta$  surfaces* in dry pressure: default all variables linear in  $\log(\text{pressure})$



# Vertical Interpolation

- Select reasonable  $\eta$  levels, or let the real program do it for you
- Verify that the *“thicknesses” are acceptable*, generally about the same value in the free-atmosphere and less than 1000 m
- It is *SAFEST to NOT initially choose  $\eta$  values*
  - Initially, *select the number* of  $\eta$  levels
  - *Plot profiles* of the resultant heights
  - *Adjust the  $\eta$  levels* accordingly
- A few namelist options, the terrain elevation, and eta levels completely define the model coordinate for the WRF code

# Vertical Interpolation

- The  *$\eta$  surfaces* are computed with a few NML parameters:

```
&domains
```

```
e_vert          = 50,      50,      50
```

```
p_top_requested = 1000,
```

```
&dynamics
```

```
base_temp       = 290.
```

```
iso_temp        = 200
```

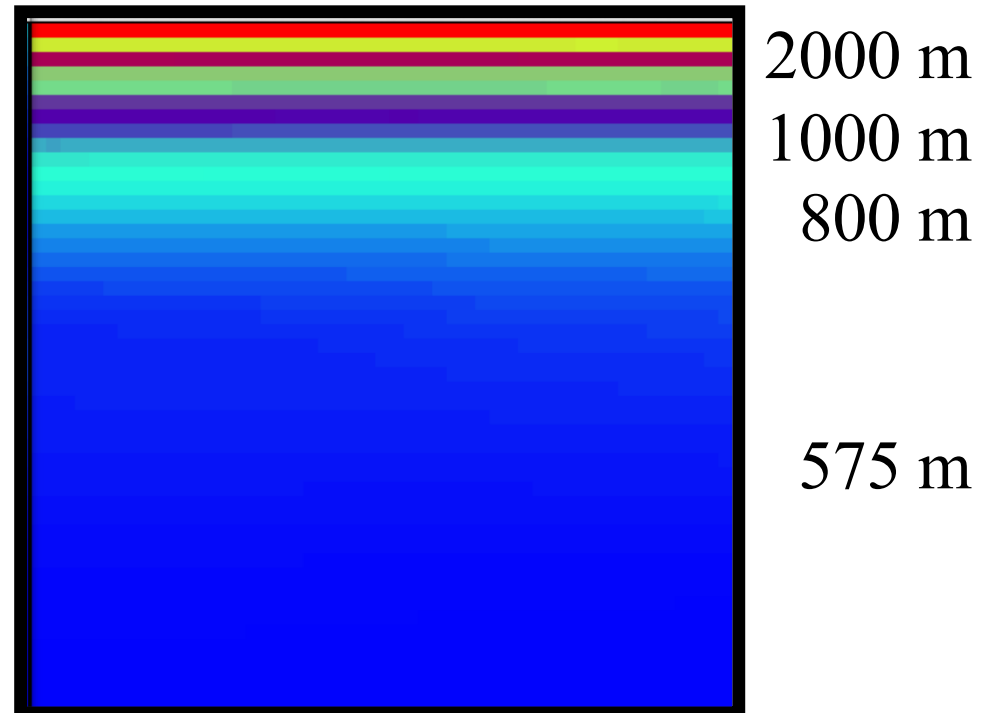
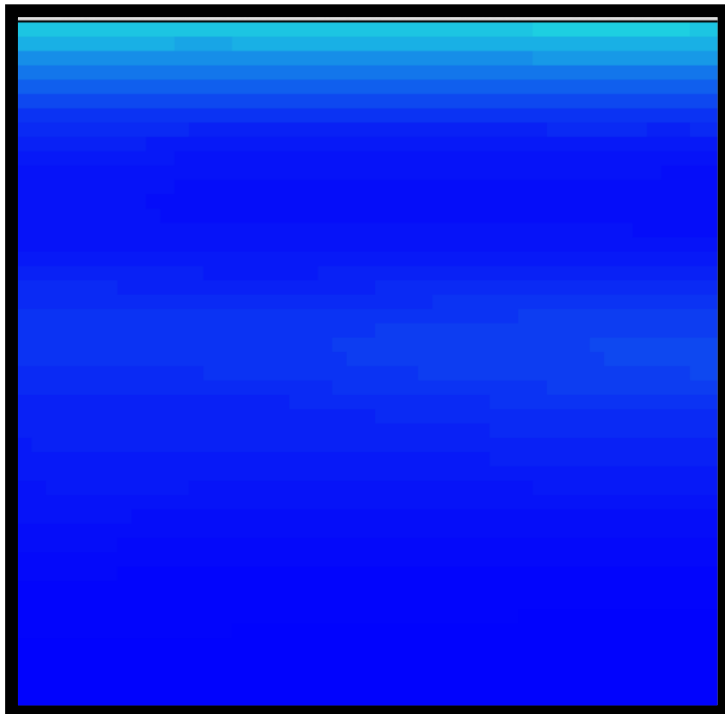
# Vertical Interpolation

Vertical cross sections of THICKNESS of each model layer, with 50 vertical levels above the PBL,  $p_{top} = 10$  hPa.

Uniform layers

Exaggerated Stretching

720-820 m



# Physical Parameterization Settings

- The real program and the WRF model are *tightly coupled*
- Many *physical parameterization* settings and other options used by the WRF model are *initialized by the real* program
- If you *change physics options*, it is safest to *re-run* the real program

# Soil Level Interpolation

- The WRF model supports several Land Surface schemes:
  - `sf_surface_physics = 1`, Slab scheme
  - 5 layers
  - Defined with thicknesses: 1, 2, 4, 8, 16 cm

## Noah

Layers

Mid point

000 – 010 cm -- 005 cm

010 – 040 cm -- 025 cm

040 – 100 cm -- 070 cm

100 – 200 cm -- 150 cm

## RUC

Levels

000 cm

005 cm

020 cm

040 cm

160 cm

300 cm

# Real program in a nutshell

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- Soil level interpolation