

WRF Initialization Program for Real Data: *real*

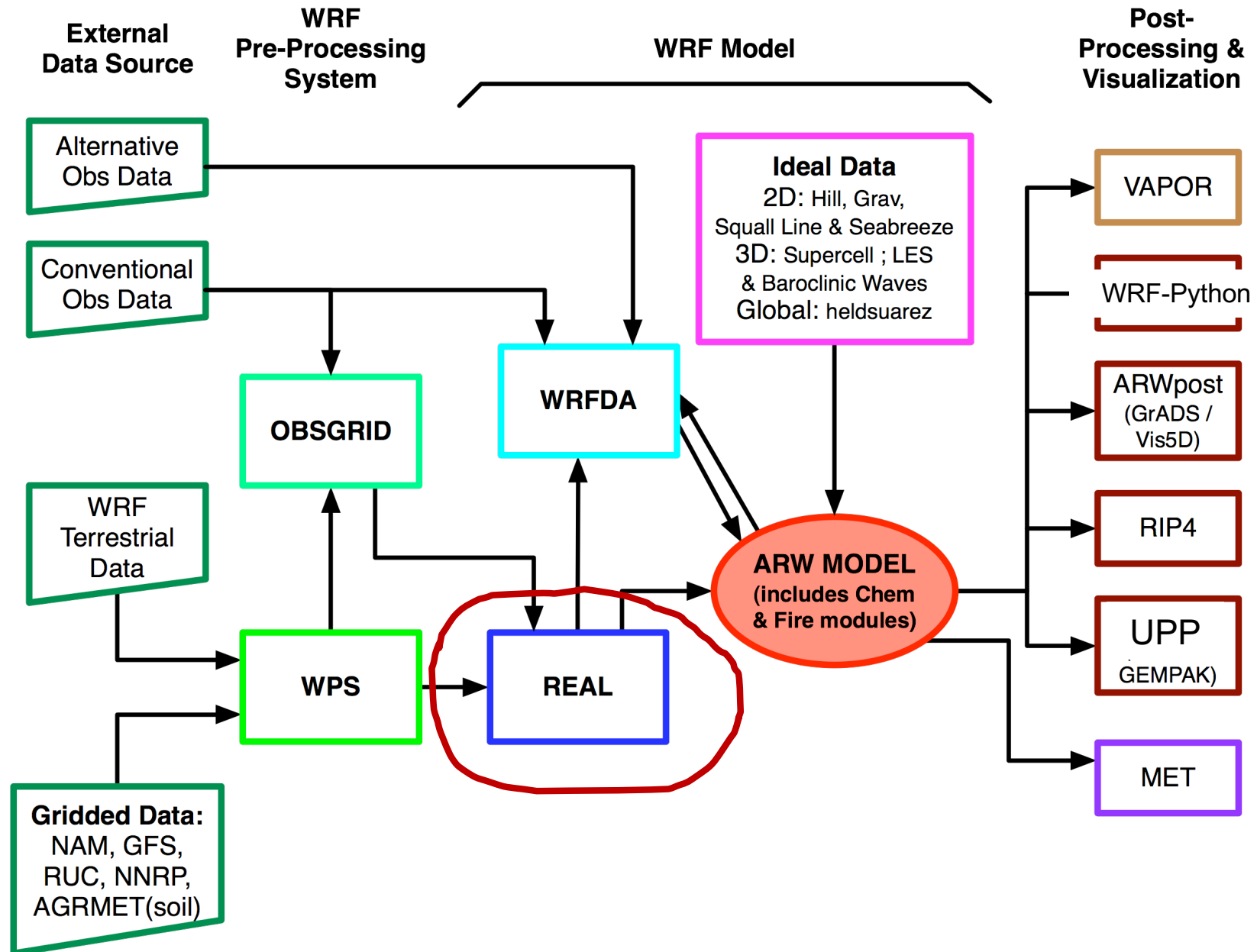
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WRF Virtual Tutorial, July 2025

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WRF Modeling System Flow Chart



In this talk...

- Basic functions of the program
- Defining vertical coordinates
- Lateral boundary condition file
- Input / output from the program
- Data flow in the program
- Code
- Common user options



Purposes of Program *real*

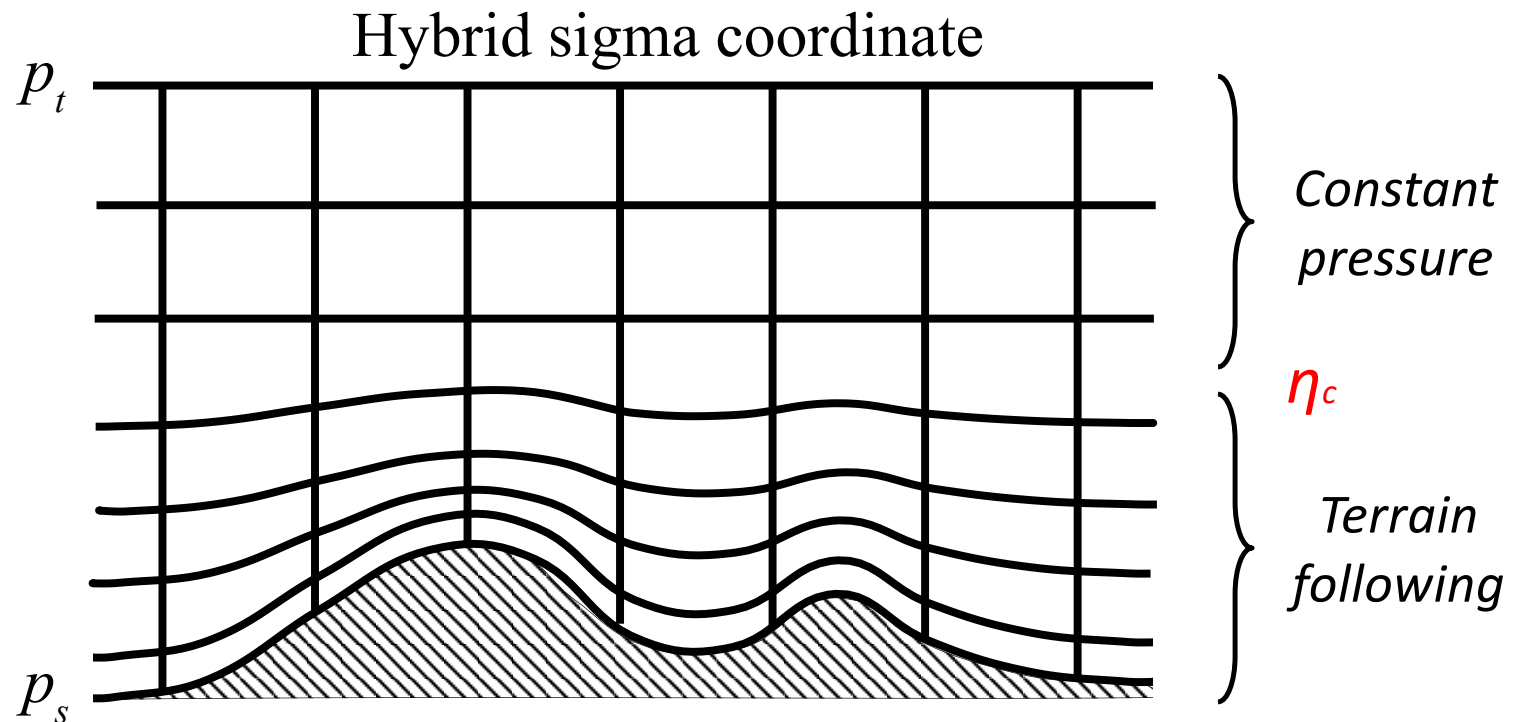
Getting data ready for WRF model integration

- **Defines model vertical coordinate levels**
- Defines model base state
- **Interpolates data in the vertical to model levels**
- Interpolates soil data below ground to land-surface model levels
- Adjusts soil data (*based on landmask*)
- Does vertical dynamic (*hydrostatic*) balance
- Computes model variables (*reference and perturbation variables, mixing ratio, geopotential, moist potential temperature, etc.*)
- Passes input for physics (*based on namelist choices*)
- **Creates initial and boundary condition files** for real-data cases from *WPS/metgrid* output
- **Creates initial condition files for all nests**



Vertical Coordinate

The vertical hybrid coordinate of WRF model is a *hybrid* between terrain-following near ground and constant pressure at upper levels



η_c or etac is a namelist variable a user can adjust, etac = 0.2



Defining Vertical Levels

Two ways to define vertical hybrid coordinate.

Coordinate Definition:
$$\eta = \frac{p_d - p_t}{p_s - p_t}$$

First way, **explicitly defining the coordinate values:**

`e_vert`

Number of vertical (interface) levels

`p_top_requested`

Model top pressure

`eta_levels`

1.0, 0.992, 0.980,... 0.1

(if you have access to the coordinate values)



Defining Vertical Levels

Second way: more *analytical*

<code>e_vert</code>	Number of vertical (interface) levels
<code>p_top_requested</code>	Model top pressure
<code>dzbot</code>	Lowest model layer thickness (e.g. 30 m)
<code>max_dz</code>	Maximum layer thickness
<code>dzstretch_s</code>	Stretching factor near surface (PBL)
<code>dzstretch_u</code>	Stretching factor in free atmosphere

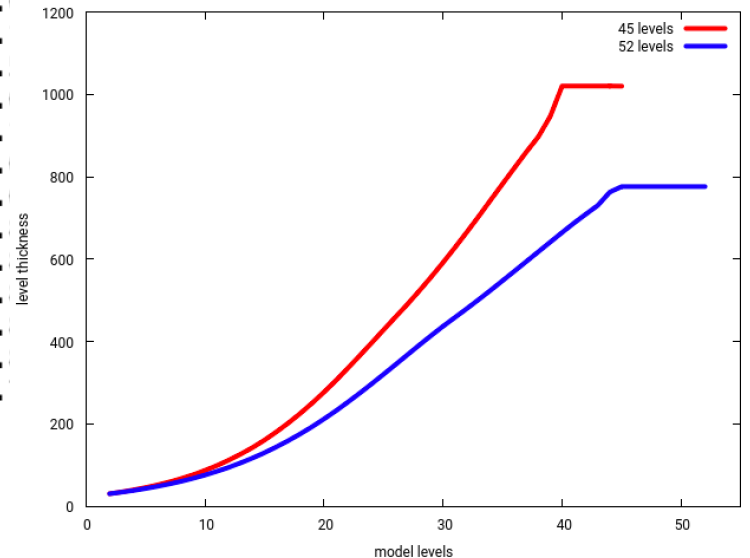
➔ *The goal is to have vertical grid spacing varying as smoothly as possible*



Defining Vertical Levels

When running *real* program, it will output the layer thickness values in `rsl.out.0000` file:

Full level index =	22	Height =	2899.0 m	Thickness =	334.6 m
Full level index =	23	Height =	3264.2 m	Thickness =	365.2 m
Full level index =	24	Height =	3660.6 m	Thickness =	396.4 m
Full level index =	25	Height =	4088.5 m	Thickness =	427.9 m
Full level index =	26	Height =	4547.7 m	Thickness =	459.2 m
Full level index =	27	Height =	5037.7 m	Thickness =	490.0 m
Full level index =	28	Height =	5560.1 m	Thickness =	522.4 m
Full level index =	29	Height =	6116.3 m	Thickness =	556.2 m
Full level index =	30	Height =	6707.8 m	Thickness =	591.4 m
Full level index =	31	Height =	7335.7 m	Thickness =	627.9 m
Full level index =	32	Height =	8001.1 m	Thickness =	665.5 m
Full level index =	33	Height =	8705.1 m	Thickness =	704.7 m
Full level index =	34	Height =	9448.2 m	Thickness =	743.1 m
Full level index =	35	Height =	10230.7 m	Thickness =	782.1 m
Full level index =	36	Height =	11052.3 m	Thickness =	821.1 m
Full level index =	37	Height =	11912.4 m	Thickness =	860.1 m
Full level index =	38	Height =	12809.4 m	Thickness =	897.1 m
Full level index =	39	Height =	13756.0 m	Thickness =	946.1 m
Full level index =	40	Height =	14775.8 m	Thickness =	1019.1 m
Full level index =	41	Height =	15795.5 m	Thickness =	1019.1 m
Full level index =	42	Height =	16815.3 m	Thickness =	1019.1 m
Full level index =	43	Height =	17835.0 m	Thickness =	1019.1 m
Full level index =	44	Height =	18854.8 m	Thickness =	1019.1 m
Full level index =	45	Height =	19874.5 m	Thickness =	1019.1 m



Defining Vertical Levels

Program *real.exe*: Method 2 (See User's Guide)

Minimum number of vertical levels (*e_vert*) for various *ptop* levels (*mb*) when
auto_levels_opt=2, *dzbot*=30m, *max_dz*=1000m,
 and *dzstretch_s* = *dzstretch_u*, and are set to values listed below

<i>dzstretch_s</i>	<i>dzstretch_u</i>	<i>ptop</i> value (in mb)				
		50	30	20	10	1
1.1	1.1	50	53	55	59	72
1.2	1.2	35	38	40	44	57

Minimum number of vertical levels (*e_vert*) when *auto_levels_opt*=2, *dzbot*=30m,
max_dz=1000m, and *dzstretch_s* and *dzstretch_u* are set as listed below

<i>dzstretch_s</i>	<i>dzstretch_u</i>	<i>ptop</i> value (in mb)				
		50	30	20	10	1
1.2	1.02	56	61	65	70	84
1.2	1.04	49	52	54	58	71
1.2	1.06	44	47	50	53	66



Base State Parameters

User-defined parameters (default available)

– related to defining reference state and perturbation fields

`base_tempa`

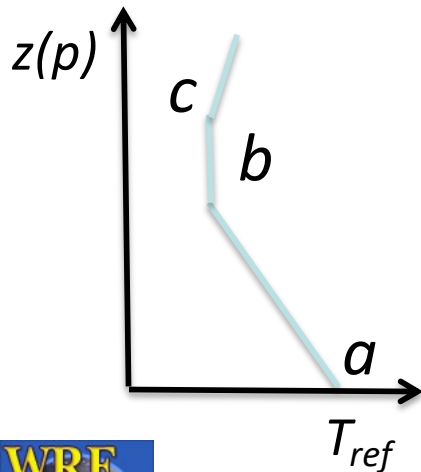
Base state surface temperature (290 K)

`iso_tempb`

Base state stratosphere temperature (200 K)

`base_pres_stratc`

Pressure at which the stratosphere temperature lapse rate changes (5500 hPa)

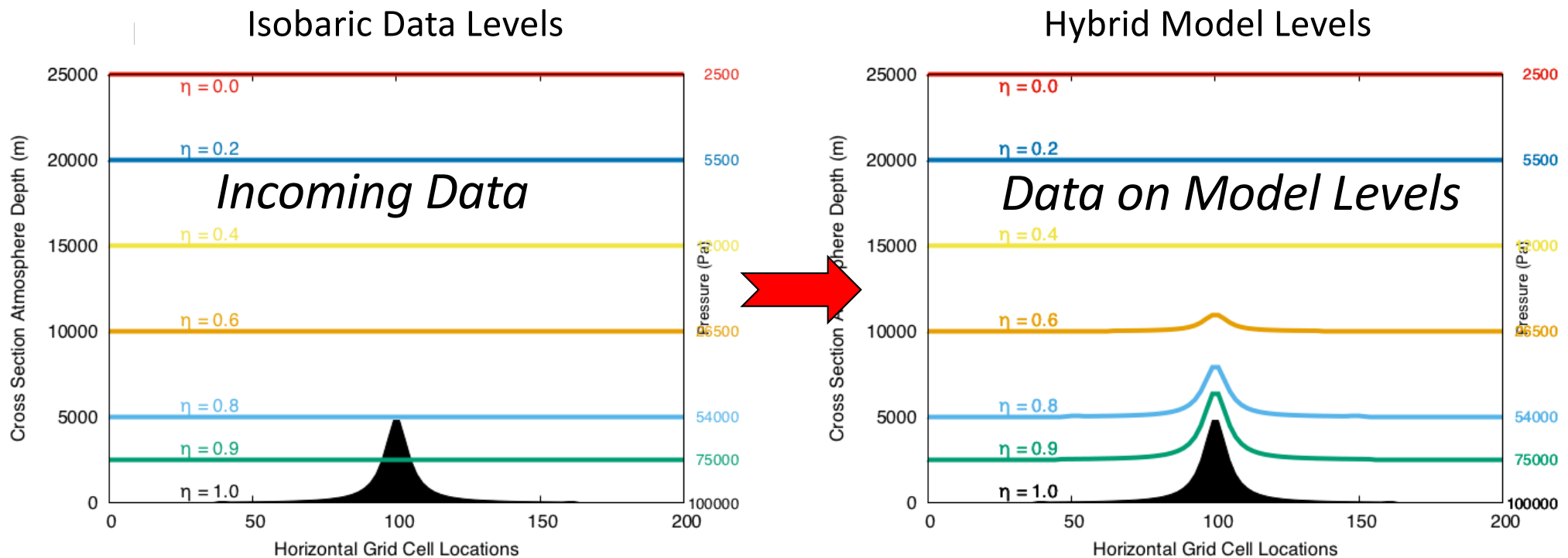


The purpose is to minimize perturbation fields to improve solution accuracy when discretized.



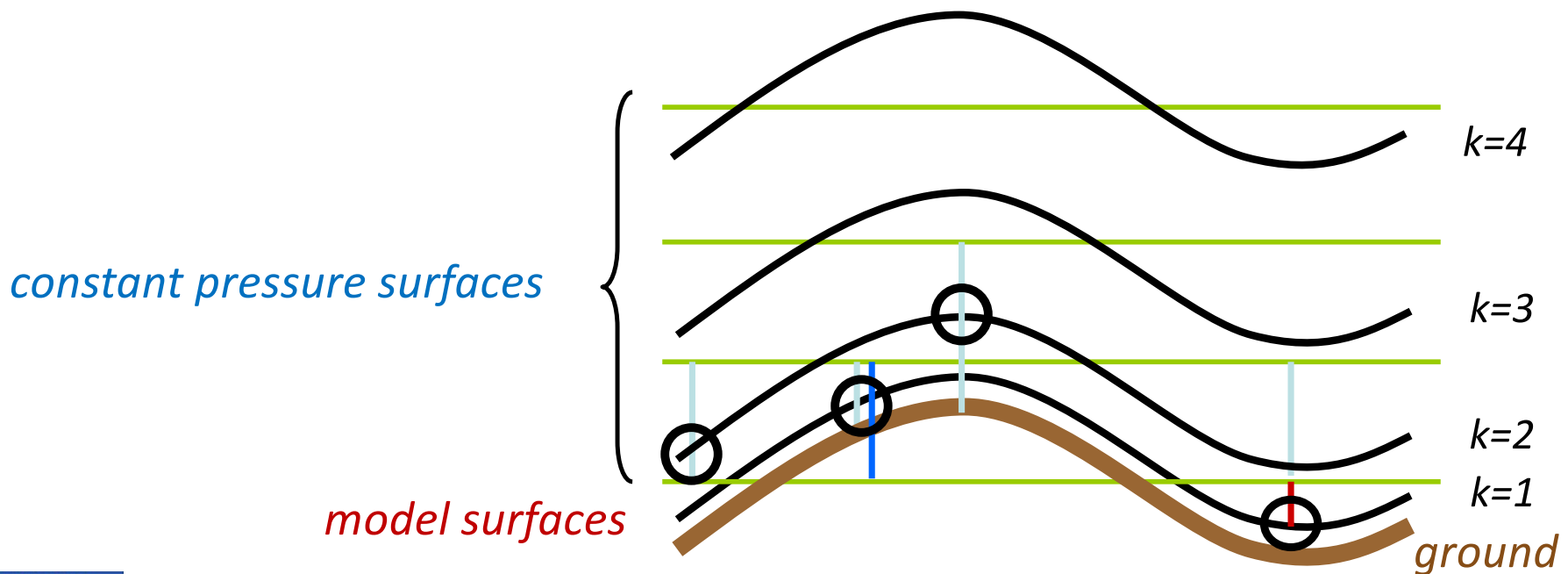
Vertical Interpolation in Atmosphere

real: Interpolates data from external sources to WRF model vertical coordinate



Vertical Interpolation in Atmosphere

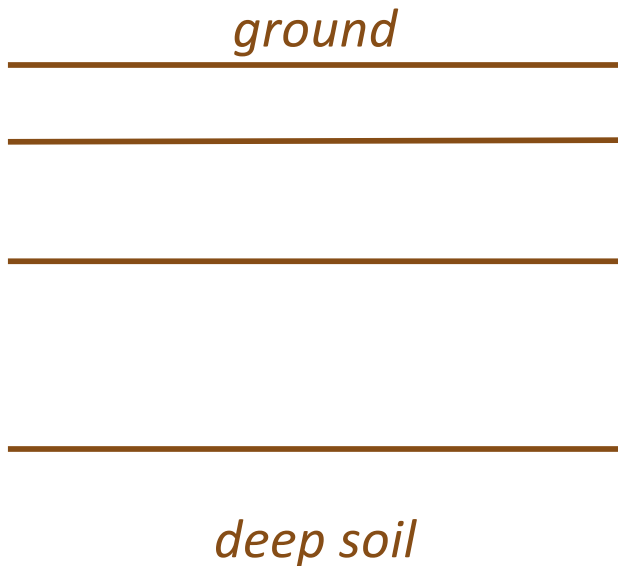
- Vertical interpolation away from the ground (e.g. linear in $\log(p)$)
- Vertical interpolation near ground (e.g. do we want to use surface analysis)



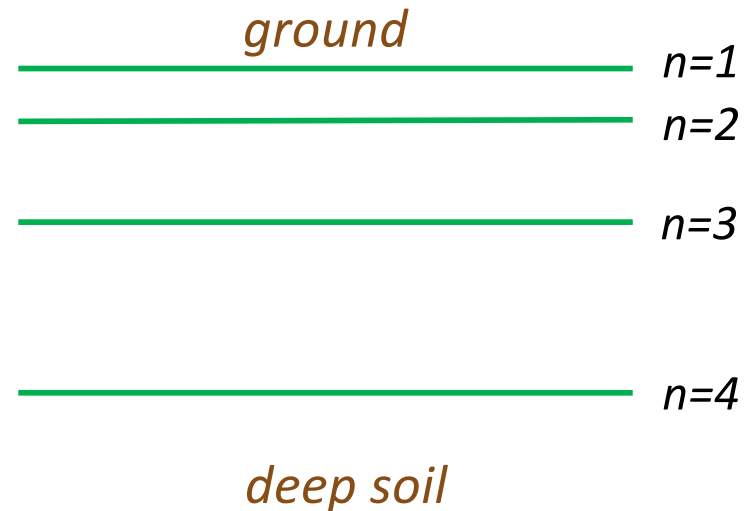
Vertical Interpolation in Soil

- Model soil levels may not be the same as those in driving data
- Number of soil levels depends on LSM choices.

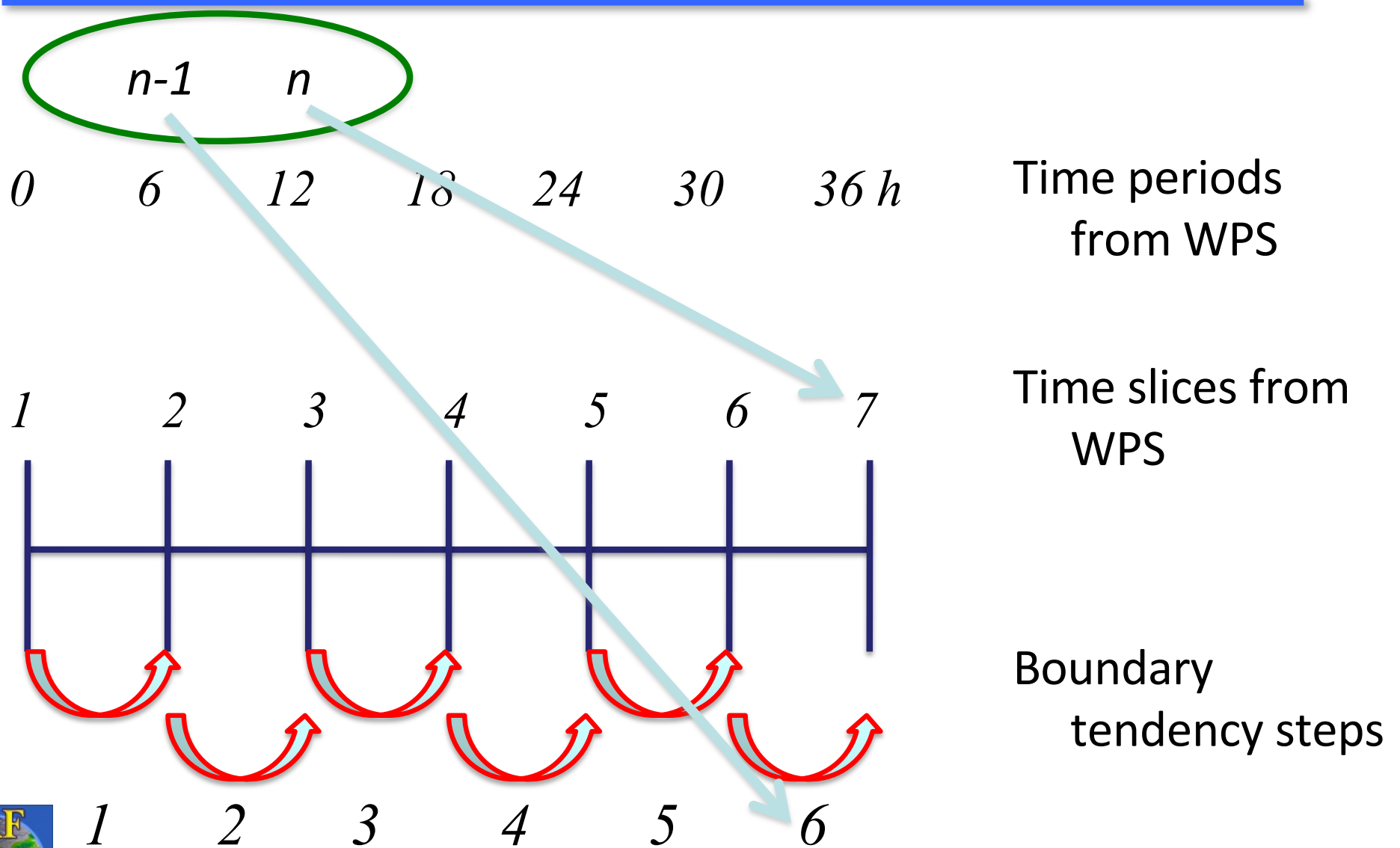
Soil levels from driving data



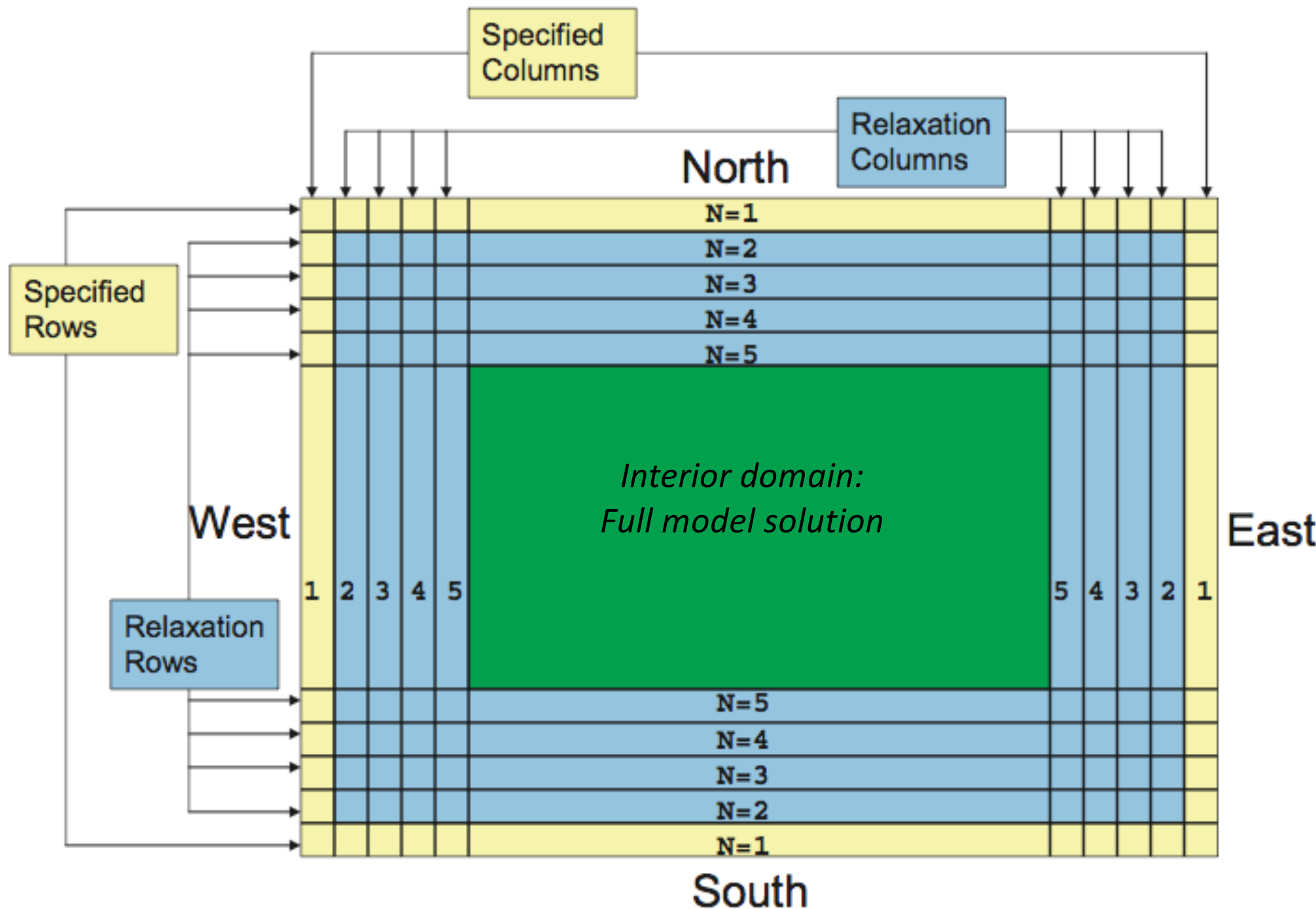
Land model soil levels



Lateral Boundary Condition Times

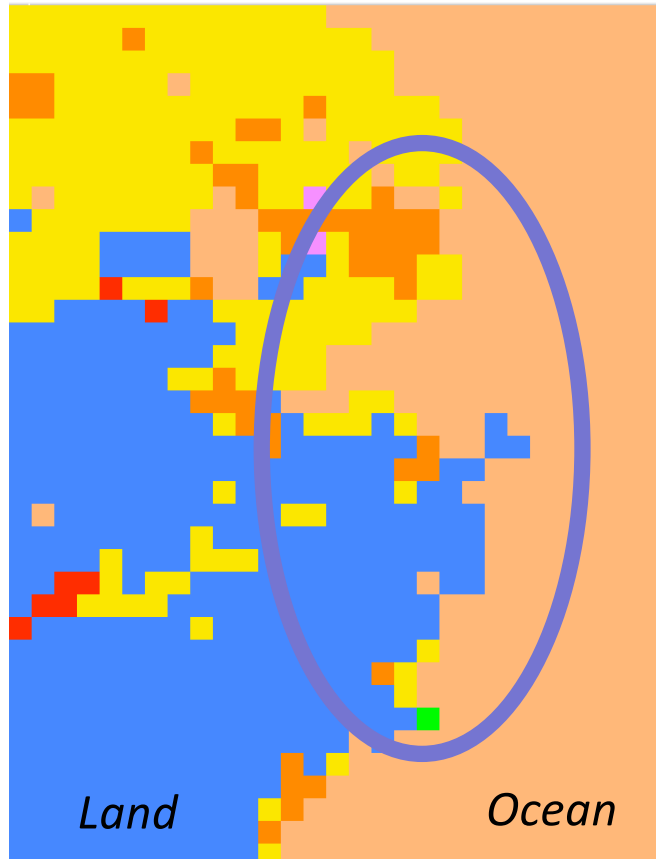


Real-Data Lateral Boundary Condition: Location of Specified and Relaxation Zones

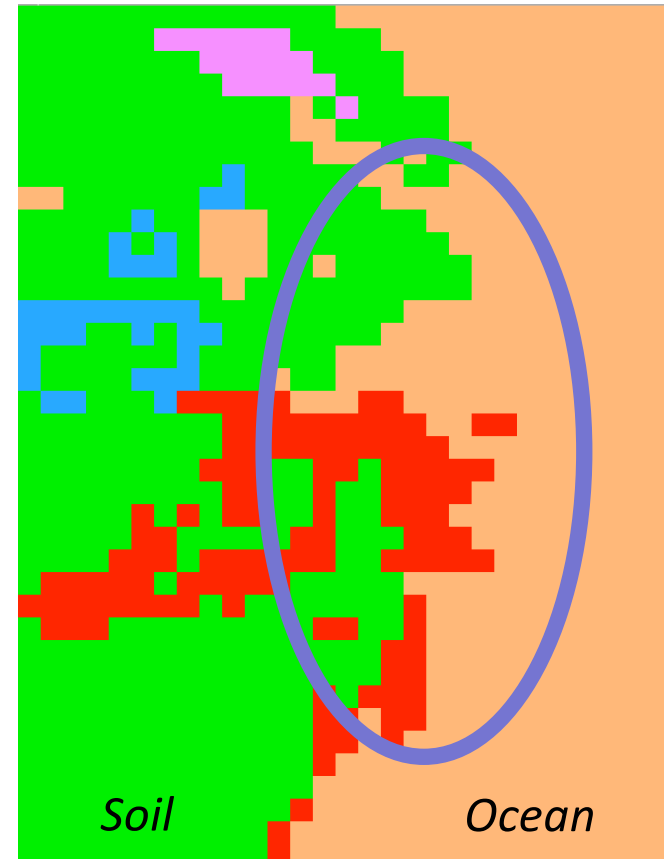


Soil Data Adjustment

Landuse Category Data



Soil Category Data



Need to adjusting Soil data based on landuse data

Input to *real*

- Meteorological data from external sources, either on constant pressure levels or native model levels:
 - `met_em.d01.*`, `met_em.d02.*`, etc.
- Mandatory fields required by the model:
 - 3D U, V, T, relative humidity (or specific humidity or water vapor mixing ratio), pressure, geopotential height
 - Surface pressure and/or MSLP, soil temperature and moisture, surface U, V, T, RH (or specific humidity or water vapor mixing ratio)
 - Static fields processed by geogrid program: terrain, landuse, soil categories, etc.



Output from *real*

- Model initial and boundary files – contains all meteorological data as well as static fields:
 - `wrfinput_d01`, `wrfbdy_d01`
 - `wrfinput_d0*` for nests
- Lower boundary files (*for long simulations*)
 - `wrfflowinp_d0*`
- If nudging option is turned on:
 - `wrfdda_d0*`



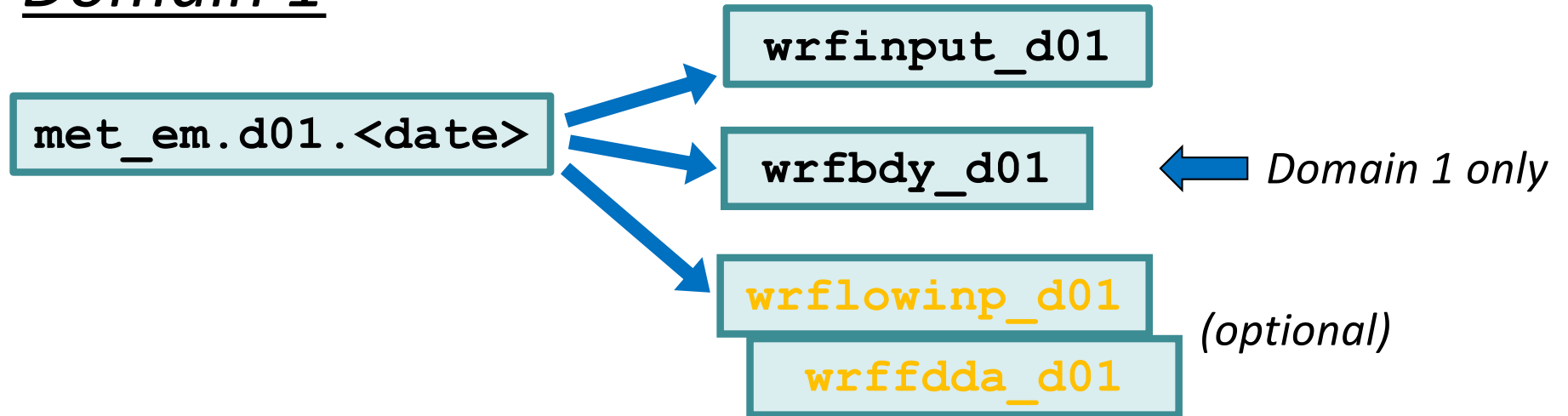
Output from *real*

- **wrfinput_<domain>** files:
 - Atmospheric state at the model start time
 - 3D U, V, moist theta, water mixing ratio, base pressure, perturbation pressure, base geopotential, perturbation geopotential, microphysics fields (typically zero)
 - Dry column pressure, many other 2D fields
- **wrfbdy_d01** file:
 - Atmospheric variables at the beginning of the time window
 - Rate of change of the atmospheric variables in the time window
- **wrfflowinput_<domain>** files:
 - SST, sea ice, vegetation fraction, etc.

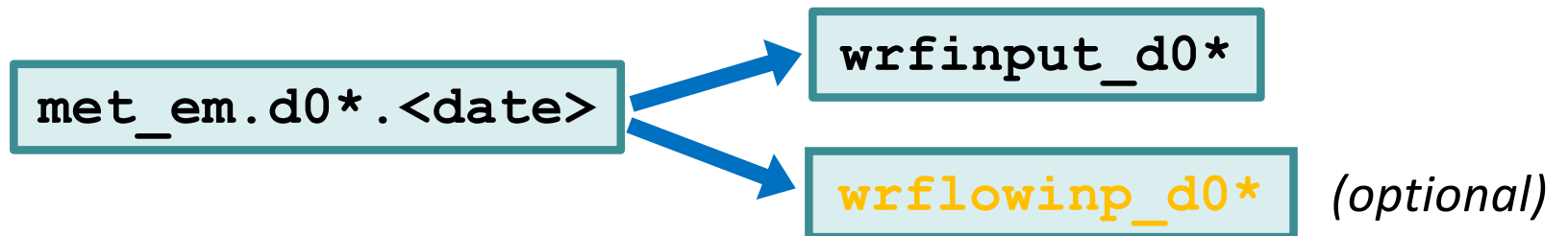


Data Flow in Program *real*

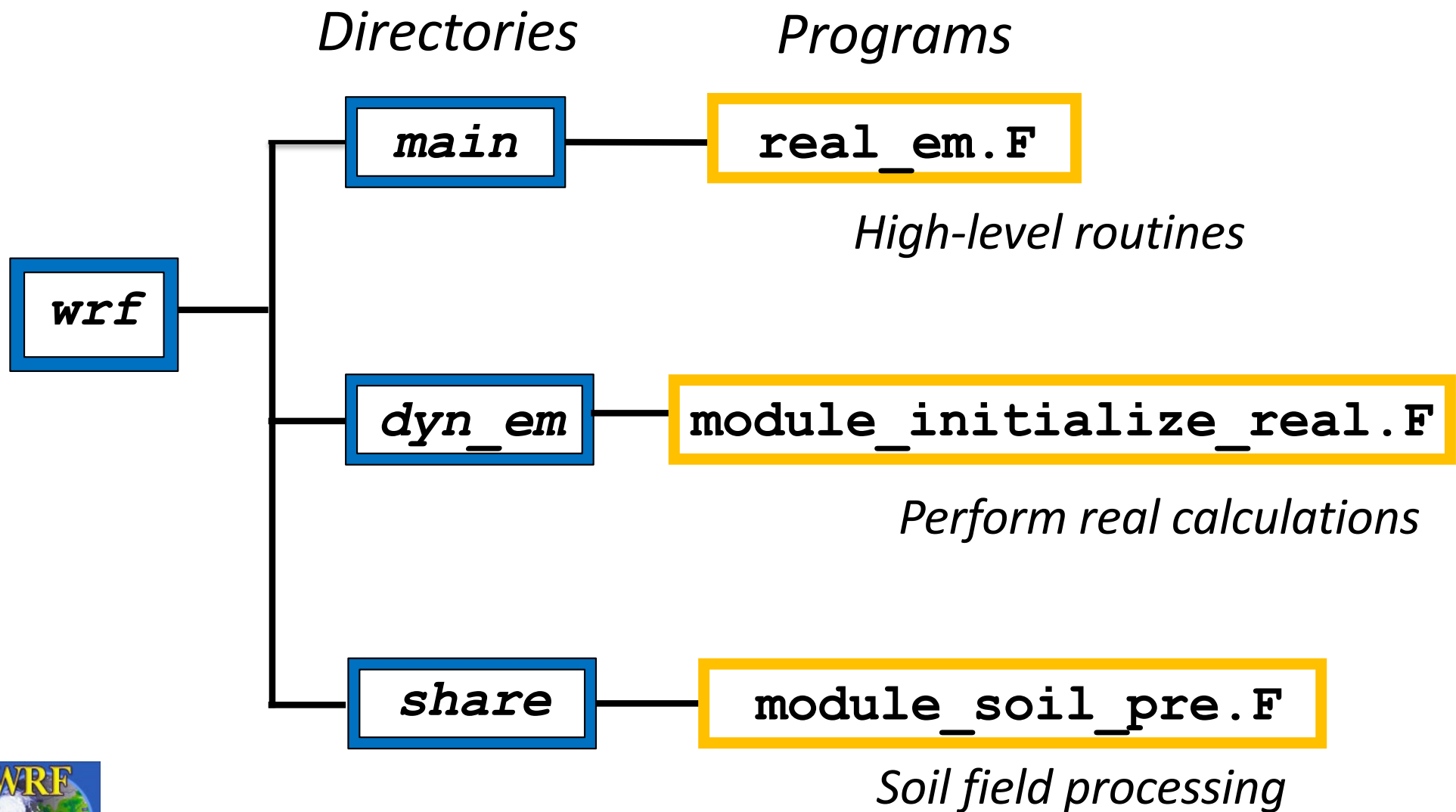
Domain 1



Nests



Source Code



Common User Options

- Edit namelist.input, including all physics options – *some require special input data*
- Choose what land-surface model to use and number of land-model levels
- Choose and / or define number of model vertical levels (`e_vert`, `eta_levels`)
 - *Require careful consideration*
- Choose model top (`ptop_requested`)
- Choose lateral boundary zone – how many relaxation rows and columns

